

**Quantum**<sup>®</sup>

# Installation Guide

## StorNext and StorNext FX 4.7.x



StorNext and StorNext FX 4.7.x Installation Guide, 6-67950-01 Rev D, January 2016, Product of USA.

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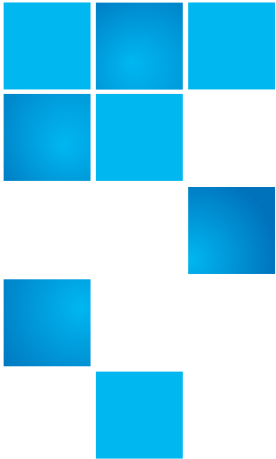
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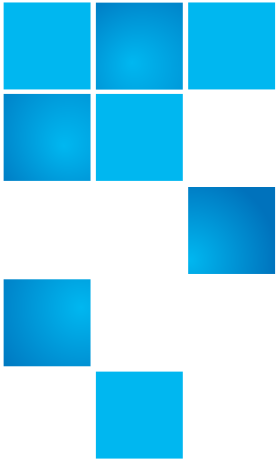
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# Preface

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StorNext provides high performance data sharing and intelligent archiving that is compatible with an industry-leading range of operating systems, server platforms, and storage devices.

StorNext includes two main components:

- StorNext File System (SNFS) is high performance data sharing software that lets applications on multiple operating systems access a single data set.
- StorNext Storage Manager (SNSM) is an intelligent, policy-based data mover that automatically moves and locates data across multiple storage tiers.

In addition, StorNext and StorNext FX client software allows client operating systems to mount and work with StorNext and Xsan file systems.

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## Audience

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This document is intended for service professionals and system administrators who install StorNext software. The installer should have strong familiarity with the operating system on which StorNext is installed.

Only service professionals, experienced StorNext users, or individuals who have successfully completed StorNext training should configure StorNext. Attempting to configure StorNext without proper experience or training can affect system performance and may result in data loss.

## Purpose

This document provides information about installing and configuring StorNext. The following topics are covered:

- System requirements
- Pre-installation tasks
- Installation
- Configuration
- Uninstalling StorNext

## DVD Directories

Files on the StorNext installation DVD are located in the following locations, depending on whether a media kit DVD or a user-created DVD from an .iso image for a web-release download is used:

Directory Location	Directory	Contents
Media Kit DVD	/fs_only	This contains the installation binaries for supported platforms for StorNext Filesystem-only and Filesystem-only clients and clients plus Distributed Data Mover (DDM), which are located in the <b>_plus_mover</b> directory. This also contains the StorNext and StorNext FX client installation binaries for supported platforms.
	/stornext_full	This contains the installation binaries for supported platforms for full installation of StorNext, including both the File System and Storage Manager..
	/stornext_full/clients	This contains the StorNext and StorNext FX client installation binaries for supported platforms.
	/documentation	This contains the current set of StorNext documentation and the documentation front end, which provides a way to navigate to the documents.
	/offlinenotification	This contains the installation binaries for supported platforms for StorNext offline notification installations.

Directory Location	Directory	Contents
Web Release DVD	/fs_only	This contains the installation binaries for supported platforms for StorNext Filesystem-only and Filesystem-only clients and clients plus Distributed Data Mover (DDM), which are located in the <b>_plus_mover</b> directory. This also contains the StorNext and StorNext FX client installation binaries for supported platforms.
	/stornext_full	This contains the installation binaries for supported platforms for full installation of StorNext, including both the File System and Storage Manager.
	/stornext_full/clients	This contains the StorNext and StorNext FX client installation binaries for supported platforms.
	/offlinenotification	This contains the installation binaries for supported platforms for StorNext offline notification installations.

## Document Organization

This document contains the following chapters:

- [Chapter 1, StorNext Linux Server Installation/Configuration](#) provides system requirements, pre-installation information, and instructions for installing and configuring StorNext File System and Storage Manger on a server, called the Metadata Controller (MDC).
- [Chapter 2, Lightweight Linux Server Installation/Configuration](#) provides system requirements, pre-installation information, and instructions for installing and configuring RPM-only installations on Linux servers.
- [Chapter 3, Windows SNFS Server Installation/Configuration](#) provides system requirements, pre-installation information, and instructions for installing and configuring StorNext File System on Windows servers.
- [Chapter 4, StorNext and StorNext FX Client Installation/Configuration](#) provides system requirements, pre-installation

information, and instructions for installing the StorNext and StorNext FX client software on Linux and Windows machines.

- [Chapter 5, Configuring LAN Clients and Gateway Servers](#) describes how to configure a distributed LAN client or server for both single-server and high-availability (HA) systems.
- [Appendix A, Uninstalling StorNext](#) describes how to remove StorNext software from a server or client system.
- [Appendix B, Administration Tasks](#) describes how to perform file system tasks that do not apply to a typical StorNext setup, including Connecting Xsan Clients to StorNext MDCs.
- [Appendix C, StorNext Files](#) describes the files used and modified to configure a file system, the cluster-wide control feature, and the file used to configure the cluster-wide security controls.
- [Appendix D, Quality of Service Guide](#) describes how to configure and use the StorNext File System (SNFS) Quality of Service (QOS) feature.

## Notational Conventions

This manual uses the following conventions:

Convention	Example
User input is shown in bold font.	<b>./install</b>
Computer output and command line examples are shown in monospace font.	install.stornext
User input variables are enclosed in angle brackets.	<b>https://&lt;machine name&gt;:&lt;port number&gt;</b>
For UNIX and Linux commands, the command prompt is implied.	<code>./snPreInstall</code> is the same as <code># ./snPreInstall</code>
File and directory names, menu commands, button names, and window names are shown in bold font.	<b>/usr/cvfs/config</b>

Convention	Example
Menu names separated by arrows indicate a sequence of menus to be navigated.	<b>Configuration &gt; File Systems</b>

The following formats indicate important information:

---

**Note:** Note emphasizes important information related to the main topic.

---



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**Caution:** Caution indicates potential hazards to equipment or data.

---



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**WARNING:** Warning indicates potential hazards to personal safety.

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## Related Documents

For a list of documents related to StorNext, visit the Quantum Service and Support page at:

<http://www.quantum.com/sndocs>

## Contacting Quantum

More information about this product is available on the Quantum Service and Support website at [www.quantum.com/ServiceandSupport](http://www.quantum.com/ServiceandSupport). The Quantum Service and Support website contains a collection of information, including answers to frequently asked questions (FAQs). You can also access software, firmware, and drivers through this site.

To request a software upgrade, visit [www.quantum.com/ServiceandSupport/Upgrade/Index.aspx](http://www.quantum.com/ServiceandSupport/Upgrade/Index.aspx). For further assistance, or if training is desired, contact Quantum Global Services:

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(Local numbers for specific countries are listed on the Quantum Service and Support Website.



# Chapter 1

## StorNext Linux Server Installation/Configuration

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This chapter describes how to install StorNext File System (SNFS) and StorNext Storage Manager (SNSM) together as a complete package on a Linux Metadata Controller (MDC). Install both SNFS and SNSM for storage systems that require policy-based data movement (for example, systems that use the Replication feature or include tape drives or libraries or to use the StorNext Linux GUI).

Quantum recommends performing a full StorNext install on a Linux MDC, with the StorNext web GUI and StorNext Storage Manager. This provides a user-friendly interface, and the ability to use archiving.

If you do not need Storage Manager components or the StorNext Linux GUI, you can perform an RPM-only installation (see [Chapter 2, Lightweight Linux Server Installation/Configuration](#)).

The Storage Manager component of StorNext can only be installed on Linux systems. For Windows installation, see [Chapter 3, Windows SNFS Server Installation/Configuration](#).

Once the StorNext File System is installed, you can configure it using the StorNext Configuration Wizard. To configure StorNext, you will enter license information and create one or more file systems. In addition, on Metadata Controllers (MDCs) running StorNext Storage Manager, you can add storage devices and media, create storage policies, and set up e-mail notifications. To access the Configuration Wizard, use the Web-based GUI to access StorNext running on an MDC.

To ensure successful operation, do the following tasks before installing StorNext:

- Make sure the MDC meets all operating system and hardware requirements (see [System Requirements](#) on page 3).
- Make sure all storage devices are correctly configured and are visible to the MDC (see [Getting Ready to Install](#) on page 9)
- (Optional) Run the pre-installation script to check for available disk space and view recommended locations for support directories (see [Running the Pre-Installation Script](#) on page 12).

When you are ready to install StorNext File System and Storage Manager on the MDC, run the installation script (see [Running the StorNext Installation Script](#) on page 17).

This chapter covers:

- [System Requirements](#)
- [Getting Ready to Install](#)
- [Running the Pre-Installation Script](#)
- [Running the StorNext Installation Script](#)
- [Post-Installation Steps](#)
- Enabling and Installing Licenses
- [Converting to HA](#)
- [Configuring StorNext Using the StorNext GUI](#)
- [Linux Device Mapper Multipath Support](#)



## System Requirements

To run StorNext, the Metadata Controller must meet all operating system, hardware, and LAN requirements.

---

**Note:** The performance of the storage holding the Storage Manager database and metadumps has an impact on overall StorNext file system performance. Quantum recommends that the Storage Manager database and metadata dumps are stored on high performance storage devices, such as a RAID array. Storing the Storage Manager database on slower storage devices, including local disks, can result in poor performance or time-outs.

---

---

**Note:** The UIDs for the **quantumdb** and **tdlm** users and the **adic** group must be identical on both nodes of an HA pair. If the UIDs are not identical, the MySQL database will not start (due to file permission errors), which in turn prevents storage manager from fully starting up. Quantum recommends creating the UIDs for the **quantumdb** and **tdlm** users along with the **adic** group on both nodes prior to running **install.stornext**.

---

### Operating System Requirements

The operating systems, kernel versions, rpm package dependencies, and hardware platforms supported by StorNext File System are listed in the *StorNext Compatibility Guide* posted here:

<http://www.quantum.com/sndocs>

Make sure the system meets the operating system and platform requirements outlined in the guide, and, if necessary, update to a supported release or kernel version before installing StorNext.

### Modifying the grub.conf File

A fix is required prior to installing the StorNext file system and Storage Manager. This fix avoids potential clock jumps and temporary system freezes on some systems. This fix only affects Red Hat Linux releases 6.0,

6.1, 6.2 and their CentOS counterparts on systems with Intel processor versions identified by the internal codename Nehalem.

Follow the steps below to modify the **grub.conf** file so that the Intel sleep state is disabled. Making this change could result in increased power consumption, but it helps prevent problems which result in system hangs due to processor power transition.

- 1 For the above systems, prior to installation:

Add the following text to the "kernel" line in `/boot/grub/`:

```
grub.conf:Idle=polling intel_idle.max_cstate=0  
processor.max_cstate=1
```

- 2 Reboot the system for the change to take effect.

---

**Note:** The `install.stornext` script will scan the rpms that are to be installed to ensure that all dependencies will be successfully resolved. Unresolved dependencies will result in a warning from the `install.stornext` script, and prompt the user to either quit or continue. Continuing without resolving the dependencies may result in system instability or disabling StorNext. It is strongly recommended that the missing dependencies are resolved prior to installing StorNext.

Consult your operating system's package repository for the missing dependencies. A common missing dependency with 4.3.0 is the `perl-DBI` package which is not installed by default on some Linux distributions. Other required dependencies include **gcc**, **make** and **kernel-headers** on Red Hat or **kernel-source** on SUSE.

---

## Installing StorNext from a DVD

Installation and upgrade media is shipped on DVDs. Both software and documentation are now stored on a single DVD, eliminating multiple discs for different operating systems. If you plan to install from media, you must have a DVD ROM drive to perform the installation or upgrade.

---

## Downloading a StorNext Media Kit (Creating an ISO Image)

---

Another way to obtain a StorNext media kit is by downloading the software. This process consists of obtaining a download authorization certificate, creating a download account (or signing on if you already have an account), downloading a software ISO image onto DVD, and then installing the software as described in this guide.

For more information about downloading StorNext media kits or to obtain a download authorization certificate, contact your Quantum StorNext support representative.

---

## Installing StorNext from a Web Download

---

A third StorNext delivery method is downloading from the Web. With this method you will download an executable program that will require you to accept the StorNext end user license agreement and will then extract the StorNext installer.

As part of the installation from a Web download, the software files are extracted into the `/tmp/stornext` directory by default. The software, when extracted, requires approximately 400 MB of space. Make sure there is enough free space in the default directory to extract the files. If there is not sufficient space, you may need to specify an alternative directory with the `-d` option.

To specify an alternate location before beginning the installation, enter the following command:

```
# ./<installation file> -d <dir>
```

where `<installation file>` is the name of the installation file, and `<dir>` is the directory into which you want to extract the installation files.

---

## Hardware Requirements

---

RAM and hard disk space requirements to run the StorNext File System are listed in the *StorNext Compatibility Guide* posted here:

<http://www.quantum.com/sndocs>

Make sure the MDC meets the hardware requirements outlined in the guide, and, if necessary, update the MDC before installing StorNext.

For improved performance and stability, it is strongly recommended that CPU C-States be disabled in the BIOS if they are supported by your system. Refer to system vendor documentation for additional information.

## Partitioning Local Hard Disks

StorNext can be installed on any local file system (including the root file system) on the MDC. However, for optimal performance, as well as to aid disaster recovery, follow these recommendations:

- Avoid installing StorNext on the root file system.
- Partition local hard disks so that the MDC has four available local file systems (other than the root file system) located on four separate hard drives. This is so you can install the support directories in four separate locations (for more information, see [Support Directories](#) on page 12).

---

**Note:** You can run the pre-installation script to help determine the estimated size of and optimal location for StorNext support directories. For more information, see [Running the Pre-Installation Script](#) on page 12.

---

## Additional Memory and Disk Requirements for Deduplication and Replication

Additional requirements that must be met in order to use the data deduplication and replication features on the StorNext MDC are listed in the "*StorNext MDC Additional RAM and Disk Requirements for Deduplication and Replication*" section of the *StorNext Compatibility Guide* posted here:

<http://www.quantum.com/sndocs>

Make sure the MDC meets the requirements outlined in the guide, and, if necessary, update the MDC before installing StorNext.

## LAN Requirements

StorNext LAN requirements are listed in the "*StorNext MDC Network Requirements*" section of the *StorNext Compatibility Guide* posted here:

<http://www.quantum.com/sndocs>

Make sure the MDC meets the network requirements outlined in the guide, and, if necessary, update the MDC before installing StorNext.

---

## Other Requirements

---

Additional requirements that must be met for the StorNext system are listed in the "*Additional StorNext MDC and StorNext Client Requirements*" section of the *StorNext Compatibility Guide* posted here:

<http://www.quantum.com/sndocs>

Make sure the system meets the additional requirements outlined in the guide, and, if necessary, update the system before installing StorNext.

## Windows Recycle Bin Requirements

If you are using the StorNext client software with Windows Server 2003, Windows Server 2008, Windows XP, Windows Vista or Windows 7, turn off the Recycle Bin in the StorNext file systems mapped on the Windows machine.

You must disable the Recycle Bin for the drive on which a StorNext file system is mounted. Also, each occurrence of file system remapping (unmounting/mounting) will require disabling the Recycle Bin. For example, if you mount a file system on E: (and disable the Recycle Bin for that drive) and then remap the file system to F:, you must then disable the Recycle Bin on the F: drive.

As of release 3.5, StorNext supports mounting file systems to a directory. For Windows Server 2003 and Windows XP you must disable the Recycle Bin for the root drive letter of the directory-mounted file system. (For example: for **C:\MOUNT\File\_System** you would disable the Recycle Bin for the C: drive.)

For Windows Server 2003 or Windows XP:

- 1 On the Windows client machine, right-click the **Recycle Bin** icon on the desktop and then click **Properties**.
- 2 Click **Global**.
- 3 Click **Configure drives independently**.
- 4 Click the **Local Disk** tab that corresponds to the mapped or directory-mounted file system.
- 5 Click the checkbox **Do not move files to the Recycle Bin. Remove files immediately when deleted**.

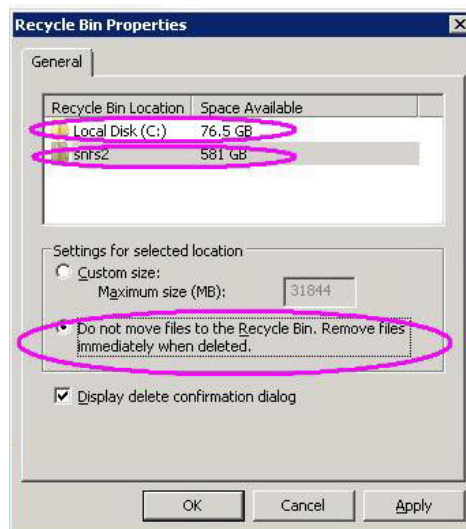
6 Click **Apply**, and then click **OK**.

For Windows Server 2008, Windows Vista and Windows 7 systems, you must disable the Recycle Bin on C: and the File system name:

- 1 On the Windows client machine, right-click the **Recycle Bin** icon on the desktop and then click **Properties**.
- 2 Click the **General** tab.
- 3 Select the mapped drive that corresponds to the StorNext mapped file system. For directory-mounted file systems, select the file system from the list.
- 4 Choose the option **Do not move files to the Recycle Bin. Remove files immediately when deleted**.
- 5 Click **Apply**.
- 6 Repeat steps 3-5 for each remaining directory-mounted file system.
- 7 When finished, click **OK**.

(See [Windows Recycle Bin Settings Example](#) on page 8)

Figure 1 Windows Recycle Bin Settings Example



---

## Getting Ready to Install

Before installing StorNext SNFS and SNSM, complete the following tasks to ensure successful installation:

- Correctly configure all storage devices (see [Configuring Storage Devices](#)).
- If using LUNs larger than 1 TB, decide on a label type and install any necessary operating system patches (see [Planning for LUNs Larger than 1 TB](#)).
- (Linux only) Install the kernel source code (see [Installing the Linux Kernel Source Code](#) on page 11).

---

### Configuring Storage Devices

---

Before installing StorNext SNFS and SNSM, make sure that all LUNs are visible to the MDC. (A LUN, or logical unit number, is a logical device that corresponds to one or more disks, drives, or storage devices.)

If there are any connection issues, resolve them before installing StorNext. For assistance in configuring storage devices, refer to the documentation that came with the storage device, or contact the manufacturer.

---

**Note:** LUNs that you plan to use in the same stripe group must be the same size. Consider this when configuring storage devices. (For more information about stripe groups, see the *StorNext User's Guide*.)

---

---

**Caution:** StorNext does not support the connection of multiple devices through fibre channel hubs. Multiple devices must be connected using fibre channel switches.

---

---

**Note:** Quantum recommends that only the storage devices required for an environment are visible to each system. Unnecessary disk visibility will affect system start-up performance and increase the risk of inadvertent reuse of resources.

---

## Planning for LUNs Larger than 1 TB

StorNext supports LUNs greater than 1 TB in size if they are allowed by the operating system. To enable support for 1 TB or larger LUNs, all StorNext LUNs must be correctly labeled according to the requirements of the operating system running on the MDC as well as the operating system running on all connected clients. Disk LUNs can have one of three labels: VTOC, EFI, or sVTOC (short VTOC). Before installing StorNext, decide what label type will be used.

Required disk LUN label settings based on operating system and LUN size are presented in [Table 1](#). Before installing StorNext, install any required operating system patches or updates (for both MDC and client) as indicated in the notes for [Table 1](#).

---

**Note:** After labeling a disk LUN, you must reboot systems running Solaris before they can access the disk LUN.

---

Table 1 Required Disk LUN Labels

Operating System	Label for LUNs < 1 TB	Label for LUNs 1–2 TB	Label for LUNs > 2 TB
Windows <sup>a</sup>	VTOC, EFI	VTOC, EFI	EFI, sVTOC
Linux 2.6 Kernel	VTOC, EFI	VTOC, EFI	EFI, sVTOC
Solaris 10 <sup>b</sup>	VTOC, EFI	EFI	EFI
HP-UX <sup>c</sup>	VTOC, EFI	VTOC, EFI	EFI, sVTOC
IBM AIX <sup>d</sup>	VTOC, EFI	VTOC, EFI	EFI, sVTOC
SGI IRIX <sup>e</sup>	VTOC	VTOC	Not supported
Apple Xsan 2.1.1 (MacOS X 10.5 Leopard)	VTOC, EFI	VTOC, EFI	EFI, sVTOC
Apple Xsan 2.2 (MacOS X 10.6 Snow Leopard)	VTOC, EFI	VTOC, EFI	EFI, sVTOC



Operating System	Label for LUNs < 1 TB	Label for LUNs 1–2 TB	Label for LUNs > 2 TB
------------------	-----------------------	-----------------------	-----------------------

- a. For Windows XP 32-bit systems only, support for LUNs larger than 2 TB is limited to the first 2 TB. All other supported Windows platforms (including Windows XP 64-bit) support LUNs greater than 2 TB.
- b. Support for 2 TB or larger LUNs requires Solaris 10 Update 2 (06/06).
- c. Supports only the first 2 TB of LUNs larger than 2 TB.
- d. Supports only LUNs of 2.2 TB or less.
- e. IRIX is not supported starting with StorNext 4.0. However, StorNext 3.5 IRIX clients can be used with StorNext 4.7.x MDCs.

---

**Note:** For best results, Quantum recommends using persistent binding for disk LUNs. For more information, contact the vendor of your HBA (host bus adapter).

---

## Linux Package Dependencies

For management servers running Red Hat Enterprise Linux version 5 or 6, before installing SNFS and SNSM you must first install the kernel header files (shipped as the kernel-devel or kernel-devel-smp RPM, depending on your Linux distribution).

For servers running SUSE Linux Enterprise Server, you must install the first kernel source code (shipped as the kernel-source RPM). StorNext will not operate correctly if these packages are not installed. You can install the kernel header files or kernel source RPMs by using the installation disks for your operating system.

In addition, for MDC installs on Linux the PERL package is required.

## Verifying Hostname Length

The maximum hostname length for a StorNext server is limited to 255 characters. Before you begin the installation, verify that the destination hostname is not longer than 255 characters.

## Running the Pre-Installation Script

The StorNext pre-installation script (**snPreInstall**) is included on the StorNext installation DVD. When you run **snPreInstall**, you are prompted for information about your system. The pre-installation script uses this information to estimate the amount of local disk space required for SNFS and SNSM support directories. In addition, the script recommends the optimal locations for support directories.

### Support Directories

StorNext uses four support directories to store application support information. These directories are stored locally on the Metadata Controller.

The StorNext support directories are described in [Table 2](#).

Table 2 StorNext Support Directories

Support Directory*	Description
<b>Database</b> /usr/adic/mysql/db	Records information about where and how data files are stored.
<b>Journal</b> /usr/adic/mysql/ journal	Records changes made to the database.
<b>Mapping</b> /usr/adic/TSM/ internal/mapping_dir	Contains index information that enables quick searches on the file system.
<b>Metadata</b> /usr/adic/database/ metadumps	Stores metadata dumps (backups of file metadata).

\*Depending on file system configuration, the support directory locations may be different. However, symbolic links in /usr/adic/ will always point to the support directories.

---

## Before You Begin

---

Before running the pre-installation script, be prepared to answer the following questions:

- Is this an upgrade installation?
- What local file systems can be used to store support information?
- Which version of StorNext will be installed?
- What is the maximum number of directories expected (in millions)?
- What is the maximum number of files expected (in millions)?
- How many copies will be stored for each file?
- How many versions will be retained for each file?

---

**Note:** Keep in mind that storage needs typically grow rapidly. Consider increasing the maximum number of expected directories and files by a factor of 2.5x to ensure room for future growth.

---

---

**Note:** The pre-installation script ignores unmounted file systems. Before running **snPreInstall**, be sure to mount all local file systems that will hold StorNext support information.

---

---

## Running snPreInstall

---

To run the pre-installation script, use the StorNext installation DVD.

- 1 Log on to the MDC as **root**.
- 2 Mount the StorNext installation DVD and change to the DVD root directory.
- 3 List the installation directories on the DVD. At the command prompt, type:

```
ls -l
```

4 Change to the **stornext\_full** directory.

---

**Note:** Make sure you are in the **stornext\_full** directory and not the **fs\_only** directory. The **fs\_only** directory installs the StorNext File System only.

---

5 List the directories in the **stornext\_full** directory. At the command prompt, type:

```
ls -l
```

6 Identify the correct installation directory for your operating system and hardware platform, and then change to that directory.

For example, for Red Hat Linux 5 running on an x86 64-bit platform, change to the **RedHat50AS\_26x86\_64** directory.

7 Run the script. At the command prompt, type the following:

```
./snPreInstall
```

The pre-installation script runs ([Figure 2](#)).

Figure 2 Pre-Installation Script

```
-----  
This script will determine the disk space requirements for  
performing a StorNext install/upgrade. It will then report  
whether or not the local system has the required disk space  
for the operation. Output will be one of these four types:  
  
RECOMMEND: A recommendation of how to set up the  
StorNext directories on your system.  
NOTE:      An advisory message indicating that the system  
           can run with the given configuration, at the  
           desired capacity, but the configuration  
           is not optimal.  
SPACE:     Due to space issues the system cannot be  
           configured to run at the desired capacity  
           without adding more disk space.  
Aborting:  An error has occurred, or invalid input has been  
           provided, and no further analysis can be done.  
  
The script will exit with one of these values:  
0 - disk space fine, ok to proceed with install/upgrade  
1 - disk space available, but not optimal file system layout  
2 - disk space not available for install/upgrade  
3 - invalid args etc. kept script from completing normally  
  
-----  
Are you upgrading ?? [y/<n>]:
```

- 8 Follow the onscreen instructions, and answer each question when prompted.

The script outputs results based on the information you entered.

---

## Interpreting snPreInstall Output

---

After you enter all requested information, the pre-installation script outputs the following results:

- Estimated disk space required for each support directory.
- Recommended file system location for each support directory.

There are three types of directory recommendations, as indicated by the text preceding the recommendation. The three types of recommendations are described in [Table 3](#).

---

Table 3 Pre-Installation Script  
Recommendation Types

Type	Description
RECOMMEND	The suggested directory locations will result in optimal system performance.
NOTE	The suggested directory locations are valid but system performance will not be optimal.
SPACE	Additional hard disk space is required to store the required support directories.

The pre-installation script bases directory location recommendations on the following criteria:

- To aid disaster recovery, the **Database** and **Journal** directories should be located on different file systems.
- For optimal performance, each support directory should be located on its own local file system, and each local file system should reside on a separate physical hard disk in the MDC.

---

**Note:** These recommendations apply to non-HA systems only.

---

---

**Note:** Do not change the location of support directories manually. Instead, use the installation script to specify the location for support directories. For more information, see [Running the StorNext Installation Script](#).

---

## Running the StorNext Installation Script

When you are ready to install StorNext, use the StorNext installation script to install StorNext File System and Storage Manager on the Metadata Controller. The installation script also installs the client software on the MDC.

### Upgrading From a StorNext File System-Only Configuration

If you have StorNext File System only and are adding StorNext Storage Manager, some components remain from the File System installation and the new installation could fail. To prevent installation failure, you should first remove the old components.

The following procedure describes how to remove the old components before starting the new StorNext installation. Follow the steps below *only* if you are upgrading from a StorNext File System-only configuration to StorNext File System and Storage Manager.

- 1 Log on to the MDC as **root**.
- 2 Save **/etc/fstab** and **/usr/cvfs/config**
- 3 Remove the existing StorNext File System rpms.
- 4 Install StorNext as described in [Launching the StorNext Installation Script](#) on page 18.
- 5 Restore **/etc/fstab** and **/usr/cvfs/config**

---

## Launching the StorNext Installation Script

---

The StorNext installation script lets you choose installation configuration options and install StorNext. To launch the script, you will need to use the correct file on the StorNext installation DVD for your operating system.

---

**Note:** localhost cannot map to multiple IP addresses. Before running the StorNext installation script, make sure localhost in the /etc/hosts file is mapped to a single IPv4 address, and not an IPv6 address.

---

- 1 Log on to the MDC as **root**.
- 2 Mount the StorNext installation DVD and change to the DVD root directory.

---

**Note:** When you mount a DVD in a Red Hat 5 or 6 system, DVDs are mounted by default with a noexec (non-executable) option which prevents you from proceeding with the installation.

For Red Hat users only, before proceeding you must remount the DVD by typing **mount -o remount, exec ...**

---

- 3 List the installation directories on the DVD. At the command prompt, type:

```
ls -l
```

- 4 Change to the **stornext\_full** directory.

---

**Note:** Make sure you are in the **stornext\_full** directory and not the **fs\_only** directory. The **fs\_only** directory installs the StorNext File System only.

---

- 5 List the directories in the **stornext\_full** directory. At the command prompt, type:

```
ls -l
```



- 6 Identify the correct installation directory for your operating system and hardware platform, and then change to that directory.

For example, for Red Hat Linux 5 running on an x86 64-bit platform, change to the **RedHat5OAS\_26x86\_64** directory.

- 7 Run the script. For new StorNext installations, at the command line, type:

```
./install.stornext
```

After the database migration, the installation script runs ([Figure 3](#)).

Figure 3 StorNext Installation Script

```
Stornext Install MAIN MENU
[U.S. Pat. No. 5,990,810]

1) Installation Configuration
2) Install stornext
3) Show Status
4) Quit
```

Enter your choice <2>:

- 8 Type the number corresponding to a menu option and press **<Enter>**. Installation menu options are described in [Table 4](#).

Table 4 StorNext Installation Main Menu Options

Menu Option	Description
1	Change installation options, including the location of application directories and the default media type (see <a href="#">Changing Installation Configuration Options</a> on page 20).
2	Install StorNext using the installation options specified on the Configuration Menu (see <a href="#">Performing an Installation Operation</a> on page 21).

Menu Option	Description
3	View the status of an installation operation that is currently in progress.
4	Exit the StorNext installation script.

## Changing Installation Configuration Options

Use the Configuration Menu to change StorNext installation options. You can specify the location of application and support directories and change the default media type for storage devices.

On the Main Menu, type 1 and press **<Enter>**. The Configuration Menu appears ([Figure 4](#)).

Figure 4 Configuration Menu

```
Stornext Configuration Menu
[U.S. Pat. No. 5,990,810]

  VALUE                               DESCRIPTION
  -----                               -
/usr/adic/perl                         Perl installation directory
/usr/adic/docs                         Docs installation directory
/adic/database                         Dbm installation directory
/usr/adic/SRVCLLOG                     Srvcllog installation directory
/usr/adic/PSE                          Pse installation directory
/usr/adic/MSM                          Media Manager installation directory
/usr/adic/TSM                          Tertiary Manager installation directory
/usr/adic/java                         Java5 installation directory
/usr/adic/tomcat                       Tomcat installation directory
/usr/adic/gui                          Sngui installation directory
/usr/cvfs                              Disk Manager installation directory
/adic/database_meta                   Metadumps directory
/adic/mapping_dir                     TSM mapping directory
/adic/database_jnl                    Database journal directory
LTO                                   Default media type

Hit <RETURN> to continue: █
```

## Changing Application Directory Locations

When you first enter the Configuration Menu, it displays recommended locations for StorNext application directories based on the available file systems detected by the installation script. To accept the recommended directory locations and return to the Main Menu, press **<Enter>**.

Alternately, customize the installation by specifying the file systems where application and support files are stored.

- 1 On the Configuration Menu, type the number that corresponds to the directory location you want to customize (1–16), and then press **<Enter>**.

A list of available local file systems is shown.

- 2 To change the file system where the directory is located, type the name of the file system and press **<Enter>**.

- 3 To confirm the change, type **yes** and press **<Enter>**.

To customize additional directory locations, repeat steps 1–3.

- 4 When you are done customizing the installation, press **<Enter>** to return to the Main Menu.

---

**Note:** To help determine the optimal location for StorNext support directories, use the StorNext pre-installation script. For more information, see [Running the Pre-Installation Script](#) on page 12.

---

## Changing the Default Media Type

If you do not specify a different media type, the StorNext installation script selects LTO as the default media type for storage devices. If storage devices in your system use a different media type, change the default media type before installing StorNext.

- 1 On the Configuration Menu, type **16** and press **<Enter>**.

A list of valid default media types is shown. The valid media types are: SDISK, LTO, LTOW, 3590, 3592, 9840, 9940, AITW, AIT, DLT4, and T10K.

- 2 Type the correct default media type for storage devices in your system and press **<Enter>**.

- 3 To confirm the change, type **yes** and press **<Enter>**.

- 4 When you are done customizing the installation, press **<Enter>** to return to the Main Menu.

---

## Performing an Installation Operation

---

To install StorNext using the options specified on the Configuration Menu, perform an installation operation.

- 1 On the Main Menu, type **2** and press **<Enter>**.

The StorNext installation script runs. The script displays the current progress of the installation.

- 2 When the installation is complete, press <Enter> to return to the Main Menu.
- 3 To exit the installation script, type 4 and press <Enter>.

---

**Note:** The script displays the URL at which the MDC can be accessed. Make a note of this information.

---

- 4 After running the installer, source the profile on the MDC by running this command:

```
. /usr/adic/.profile
```

You can now access StorNext File System and Storage Manager, and run the Configuration Wizard. For more information, see [Configuring StorNext Using the StorNext GUI](#) on page 35.

## Post-Installation Steps

After StorNext is installed, you are ready to configure your system. Quantum recommends using the StorNext Configuration Wizard, which walks you through the steps of configuring your system for the first time. For more information about logging in to StorNext and using the Configuration Wizard, see [Using the StorNext Configuration Wizard](#) on page 38.

### Logging In to StorNext

For instructions, see [Accessing the StorNext GUI](#) on page 36.

### SSL Certificate Exception

When you log into StorNext for the first time, you might see a message warning you about a security certificate. Refer to the Quantum Knowledge Base for a permanent workaround to this issue.

For a permanent workaround to this issue, see the Quantum Knowledge Base article titled *StorNext GUI: Installing a SSL Certificate from a Certificate Authority* available on-line at <http://qsupport.quantum.com/kb/node/4489>

For a temporary solution, create a certificate exception that will allow you to log into StorNext without seeing the warning message during subsequent logins.

---

## Starting StorNext Components

---

When you log in to StorNext for the first time, the **System Control** screen appears. On this screen you can start StorNext File System and Storage Manager by clicking **Start**.

---

# Enabling and Installing Licenses

Some StorNext licenses come pre-enabled on your system, and others must be purchased and then enabled by installing a license key file on your system. You must do this to obtain your correct maintenance expiration date. If your system is using a 30-day an auto-generated license, you should enter permanent licenses as soon as it is convenient. The following are the steps you need to take to obtain and install your StorNext licenses.

---

## How to Obtain Licenses

---

StorNext feature licenses must be enabled by installing a license file on the system. If your system is using a 30-day auto-generated license, you should enter permanent licenses as soon as it is convenient, so that the maintenance expiration date for the licenses is set correctly on the system. (You can determine the current license limits for many StorNext features, such as SAN clients, LAN clients, DDM, and Storage Manager licenses, in the StorNext GUI on the **Configuration > Licenses** screen.)

If you need license keys for StorNext features or capacity, enter the required information about your system at:

<http://www.quantum.com/ServiceandSupport/License/StorNext/Index.aspx>

---

**Note:** If you cannot access the web page or need additional help filling out the form, contact Quantum support at <http://www.quantum.com/ServiceandSupport>

---

In order to receive a `license.dat` file, you will need the following:

- The System Serial Number. (Use this in the “Product Information, Serial number of the Original Media” section of the form)

System serial numbers are alpha-numeric. (Example: SV1728CKH02059)

- If you don't have the StorNext serial number, you can use the StorNext serial number instead. For new installations, the serial number is delivered via email. If you are adding to an existing StorNext installation and cannot locate the serial number, you can find it in the `license.dat` file. The file can be found on the MDCserver node at `/usr/cvfs/config/license.dat` for UNIX systems, and `c:\Program Files\StorNext\config\license.dat` for Windows systems. Open your current `license.dat` file and locate the serial number.

Example:

```
# Serial Number:      Q8574321
```

- The `cvfsid` string for MDCserver node (if you have an HA system, you will need the `cvfsid` string for both nodes).

Example:

```
ECF4BCEECC0E linux 0 xcellis13
```

- A list of StorNext features already licensed and enabled on your system.
- A list of purchased StorNext add-on features for which you wish to enable licenses.

After the Quantum Technical Assistance Center receives the above information, a representative will send you a `license.dat` file (which contains license keys for the products/features you specified) within one business day. Save the file to a temporary location to apply to the system.

---

## Installing StorNext Licenses on a Windows MDC

---

See the help files installed with StorNext.

The help files are located in the **Start** menu at **All Programs > StorNext File System > StorNext Help**.

---

## Installing StorNext Licenses from the GUI for non-HA Installations

---

---

**Note:** Use these steps to install the license keys on a single-node system, or one that has not yet been configured as HA. For HA systems, see [Installing StorNext Licenses from the GUI for HA Installations](#) on page 27.

---

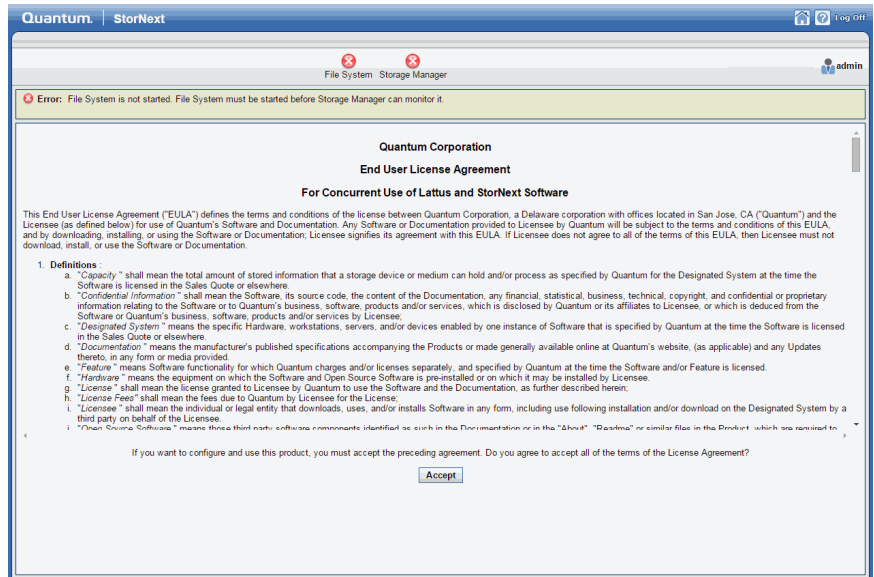
To install the license keys on a single-node system, or one that has not yet been configured as HA.

Do one of the following, depending on how you are applying the StorNext license:

### If you are logging into StorNext for the first time:

- 1 Read the end-user license agreement carefully, and then click **Accept**. The **Configuration > Licenses** Entry screen appears. Continue to [Step 3](#).

Figure 5 Configuration > Licenses > Agreement Screen



## Updating Licenses

You will need to update a license if the license expires or if your configuration changes (for example, if you add additional clients or increase capacity).

To update a license, select the desired product/feature and then click **Enter/Update**. When the **Configuration > Licenses > Enter/Update** screen appears, copy the license string you received from Quantum into the **[License/Feature Name] License** field, and then click **Apply**.

### If you are updating StorNext licenses:

- 1 Stop StorNext services by navigating to **Tools > System Control** option.

---

**Caution:** You can update **SAN Client** licenses, **LAN Client** licenses, and **Disk** licenses (**Certified** and **Uncertified**) without restarting the StorNext services. All other license types will require a restart of the StorNext services.

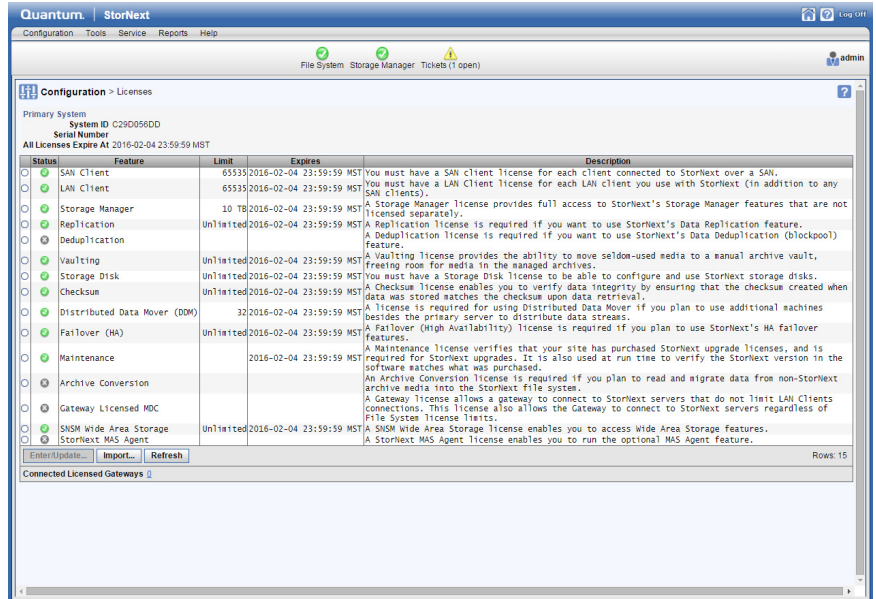
---

- 2 Navigate to **Configuration > Licenses > Enter/Update**.



## Continue the installation

Figure 6 Configuration > Licenses Screen



- To import the license key from a text file, click **Import**. When the **Import License File** window appears, click **Browse** and navigate to the file's location. Click **Close** to continue.

A message at the top of the screen informs you whether the information was successfully imported and copied from the file into the StorNext license file. The status indicator changes to enabled (a green check mark icon and you are now ready to activate your licenses.

- After you install your licenses, you should restart StorNext services by using the **Tools > System Control** option. StorNext may not recognize some feature licenses until you restart services.

## Installing StorNext Licenses from the GUI for HA Installations

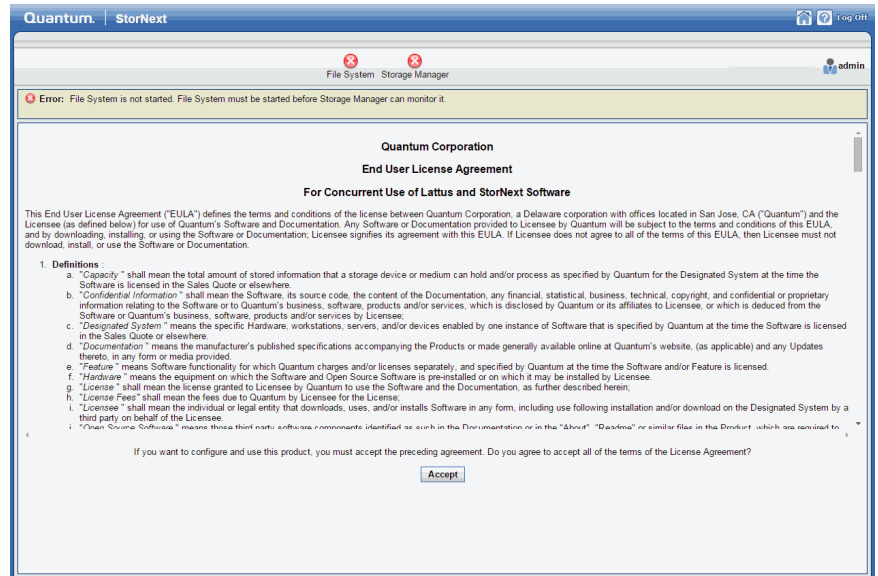
**Note:** Use these steps to install the license keys on an MDC configured for HA. For non-HA systems, see [Installing StorNext Licenses from the GUI for non-HA Installations](#) on page 25.

Do one of the following, depending on how you are applying the StorNext license:

### If you are logging into StorNext for the first time:

- 1 Read the end-user license agreement carefully, and then click **Accept**. The **Configuration > Licenses** Entry screen appears. Continue to [Step 5](#).

Figure 7 Configuration > Licenses > Agreement Screen



## Updating Licenses

You will need to update a license if the license expires or if your configuration changes (for example, if you add additional clients or increase capacity).

To update a license, select the desired product/feature and then click **Enter/Update**. When the **Configuration > Licenses > Enter/Update** screen appears, copy the license string you received from Quantum into the **[License/Feature Name] License** field, and then click **Apply**.

### If you are updating StorNext licenses:

- 1 Place the system into config mode by navigating to **Tools > High Availability > Manage**.
- 2 Select **Enter Config Mode** button.

This will pop up a confirmation to attempt to lock the HA cluster configuration.

---

**Caution:** You can update **SAN Client** licenses, **LAN Client** licenses, and **Disk** licenses (**Certified** and **Uncertified**) without restarting the StorNext services. All other license types will require a restart of the StorNext services.

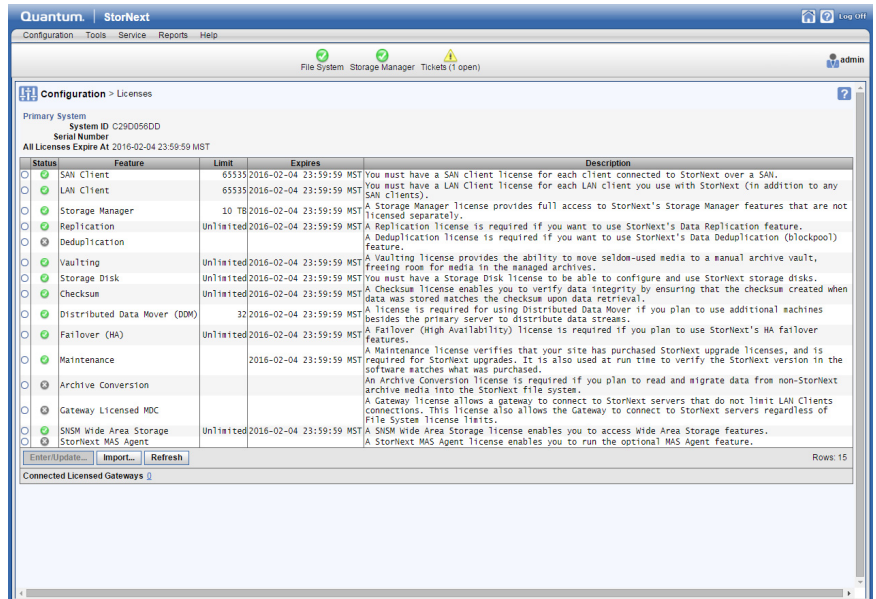
---

- 3 Choose “yes” when prompted.

See the appendix **High Availability Systems** in the *StorNext User's Guide* (appropriate for your release of StorNext) for further information about HA systems.

- 4 Navigate to **Configuration > Licenses > Enter/Update**.

Figure 8 Configuration > Licenses Screen



- 5 To import the license key from a text file, click **Import**. When the **Import License File** window appears, click **Browse** and navigate to the file's location. Click **Close** to continue.

A message at the top of the screen informs you whether the information was successfully validated and copied into the StorNext license file. The status indicator changes to enabled (a green check mark icon) and you are now ready to activate your licenses.

- 6 Navigate back to **Tools > High Availability > Manage** and press **Exit Config Mode**. You will be prompted for confirmation that you want to unlock the cluster. Click **Yes** to exit config mode.

---

## Converting to HA

---

**Note:** The HA conversion process is required for initial installations.

---

**Note:** If you are upgrading to StorNext 5 or later from StorNext 4.7 or later, and have previously converted your system to HA configuration, the conversion process is unnecessary. Previously-converted systems will not be taken out of HA configuration, so the option to convert to HA is unavailable. However, for StorNext releases prior to 4.7, an HA conversion is necessary after StorNext software upgrades.

---

This section describes the configuration steps necessary to convert two StorNext MDC nodes into a High Availability MDC pair connected to a shared file system. Converting to HA consists of selecting the dedicated unmanaged StorNext file system for use as the controlling shared file system, and then instructing StorNext to convert each MDC node to operate as one MDC node of the HA pair. The following note and bullet items apply only to customer-supplied MDCs.

---

**Note:** The **Convert** menu option will be unavailable (grayed out) on the **Tools** menu if you have not specified a secondary system. If you have not already done so, specify a secondary system by using the Name Servers function. For more information, see [Name Servers](#) on page 60.

---

Following are some other things you should be aware of concerning the HA conversion process:

- The HA shared file system **MUST** be configured as an unmanaged file system. The file system should not have quotas enabled. Enabling quotas on this file system can interfere with the proper functionality of Storage Manager and the HA infrastructure.
- The conversion process converts one MDC node at a time. The second MDC should be converted as soon as possible after the first node.
- StorNext operating files will be moved to the HaShared file system, and this move cannot easily be reversed.

### If Replication/Deduplication is configured, the following apply:

- Following conversion, the primary node is identified by the vIP for Replication/Deduplication.
- Replication/Deduplication policies must be changed to use the vIP:
  - The global policy for each file system must use it as the “Address for Replication and Deduplication”.
  - Replication policies must use it as the Target for Replication Schedules.
  - If multilink is configured, the vIP address should be used.

The following bullet item applies to all MDCs used in an HA configuration, including StorNext Metadata Appliances:

- The UIDs for the **quantumdb** and **tdlm** users and the **adic** group **must** be identical on both nodes of an HA pair. If the UIDs are not identical, the MySQL database will not start (due to file permission errors), which in turn prevents storage manager from fully starting up. Quantum recommends creating the UIDs for the **quantumdb**

and **tdlm** users along with the **adic** group on both nodes prior to running **install.stornext**.

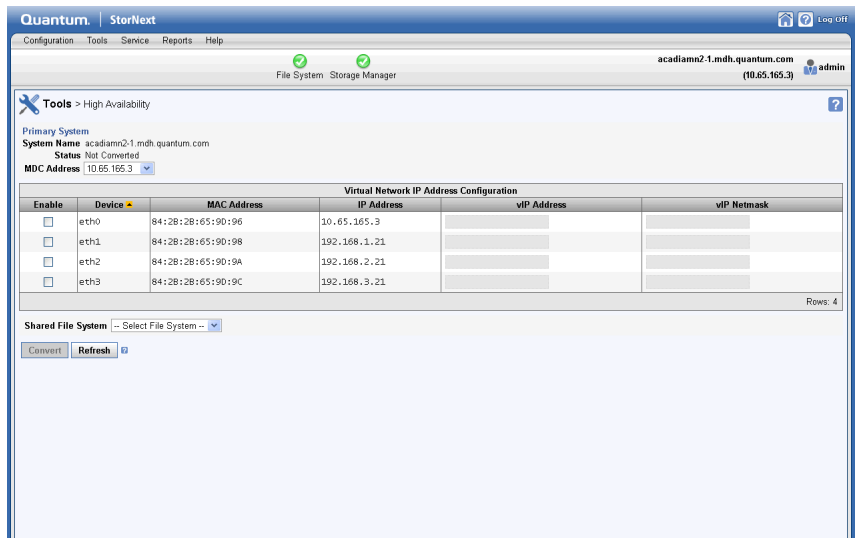
## HA Conversion Procedure

Follow these steps to configure HA:

- 1 Choose **Tools > High Availability > Convert**. If the system has previously been converted to HA mode, continue to [Step 7](#). If this is the first time the system will be converted to HA, notice the Status for the **Primary System** is set to "Not Converted".

The **High Availability** screen appears.

Figure 9 Tools > HA > Convert (primary node not yet converted)



- 2 At the **Shared File System** field, select the shared file system you want to use for the HA pair.

**Caution:** Once you convert a file system to HA you cannot undo the operation, so choose carefully when selecting the file system.

---

**Note:** The file system should not have quotas enabled. Enabling quotas on the file system can interfere with the proper functionality of Storage Manager and the HA infrastructure.

---

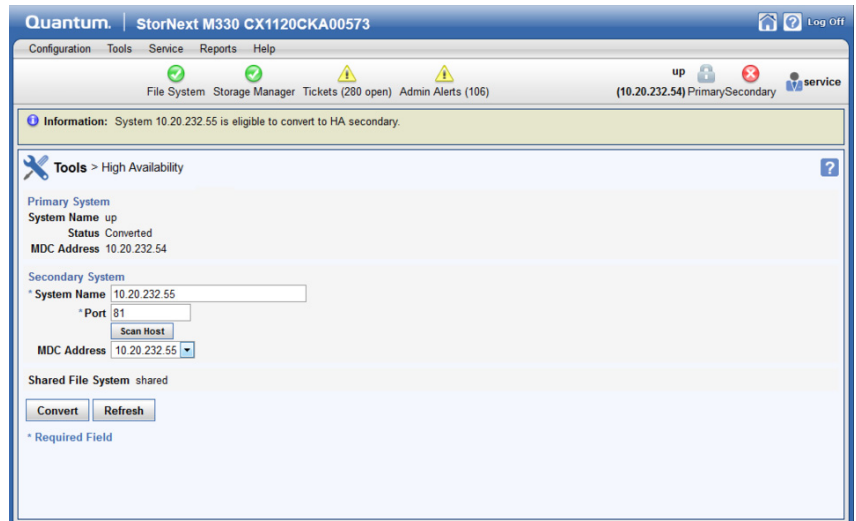
**Note:** MDCYou can set a virtual IP (VIP) (requires a netmask setting) for one or more Eth ports at this time. Use IP addresses assigned to the port used for the Management network on each MDC node for the VIP values. Do not assign VIPs for the IP addresses assigned to the ports used for the Metadata network.

---

- 3 For the **MDC Address**, select one IP address to be placed in the `ha_peer` file for use in administrative operations between the MDC nodes in the HA pair.
- 4 For **non-Lattus systems ONLY**: If your HA cluster also runs the blockpool, select **Enable** and then enter the virtual IP address and virtual netmask. (Ask your network administrator for the vIP address and netmask.)
- 5 Click **Convert** to convert the primary MDC node to HA and click **Yes** to confirm the conversion.
- 6 Once the primary MDC node has been converted, **Status** will change to **“Converted”**. Click **OK** to continue.
- 7 Enter the IP or DNS address of the secondary Node in the System Name field (this node must be on the same LAN as the primary MDC node).

Notice the Status for the Primary System is shown as **“Converted”**, and the note that the other node is available to be converted to HA secondary.

Figure 10 Tools > HA >  
Convert (primary node  
previously converted)



- 8 Click **Scan Host**. The system should resolve the secondary node - and the **MDC Address** drop-down list will auto-fill with the IP address of the secondary node. If you do not already have licenses for the secondary system in the license file, you will be required to switch to the license page to import them before continuing. (The information comes from the individual `license.dat` files on both MDC nodes. StorNext merges the two into one file before converting the secondary.)

---

**Note:** Until you have performed the scan, you cannot import the license file for the secondary system using the StorNext import function. After you have performed the scan you can import licenses for the secondary. Following the conversion to HA, the license file will contain both primary and secondary licenses and will be present on both servers.

---

- 9 Click **OK** to convert the secondary node.
- 10 Storage Manager, may need to be started following the HA conversion if the system was in config mode at the time that HA conversion was initiated. To restart the Storage Manager components, click the **Start** button in the Storage Manager panel of the **Tools > System Control** page.



## GUI Feedback During HA Conversion

There are some indications within the GUI that the system is being upgraded. Here are some notes about this visual feedback:

- After the StorNext upgrade has completed, and the HA configuration has been done, the GUI for the secondary MDC node provides a message stating it is not the primary MDC node and a link to launch the primary MDC node.

---

---

**Caution:** Do not login to the GUI of the secondary MDC node at any point during the upgrade/HA conversion process. System configuration for the system could be compromised.

---

---

- When you are able to log into the primary system/node, after accepting the EULA, the system will automatically display the **Tools > System Control** page. Click the **Start** button to restart the Storage Manager components.
- Wait until the system icons for both MDC nodes of the system as well as File System and Storage Manager are green, which indicates normal operation.

## Post-Conversion Steps

If you are using the DDM feature, do the following:

- If you use the secondary MDC node as a DDM mover, make sure the file systems are mounted.
- Edit `fs_sysparm` or `fs_sysparm_override` to use your preferred DDM mode: All or Threshold. Use the command `adic_control` restart TSM to put this change into effect.

---

# Configuring StorNext Using the StorNext GUI

The StorNext GUI provides access to StorNext features and displays system status information. Use the StorNext GUI to create and work with file systems. In addition, on Metadata Controllers running Storage

Manager, you can use the StorNext GUI to configure storage devices and media, and to set up storage policies.

## Accessing the StorNext GUI

The StorNext GUI is browser-based and can be remotely accessed from any machine with access to the StorNext server.

Use this procedure to access the StorNext GUI.

- 1 Open a Web browser.

---

**Note:** For a list of browsers that have been tested to work with StorNext, refer to the *StorNext Compatibility Guide* posted here (click the “Select a StorNext Version” menu to view the desired documents):

<http://www.quantum.com/sndocs>

---

In the browser’s **Address** field, type the full address of the machine, and then press **Enter**.

For example: `https://<machine name>:<port number>`. Use the name of the machine you copied when you installed the StorNext software.

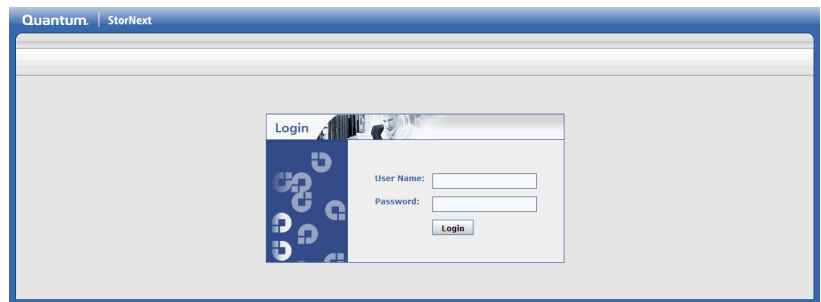
---

**Note:** Typically, the port number is 443. If port 443 is in use, use the next unused port number. (I.e., 444, 445, etc.)

---

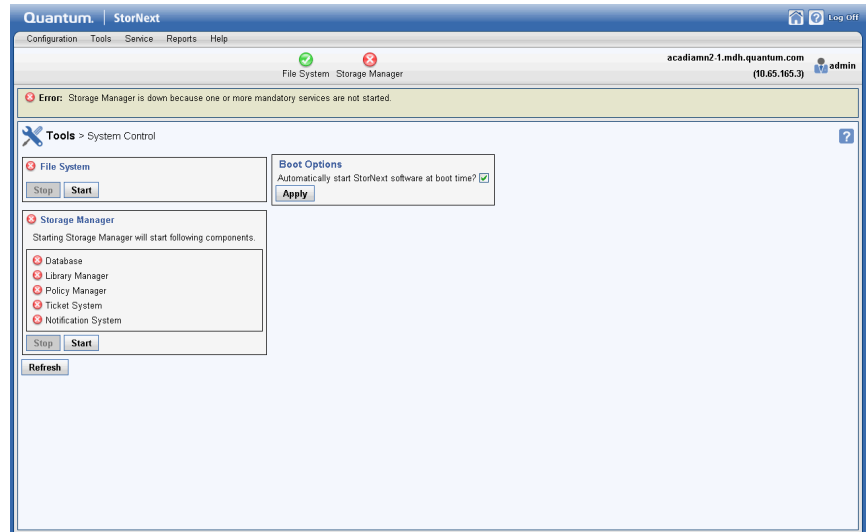
After you enter the machine name and port number, the following window appears:

Figure 11 StorNext Login Window



- 2 In the **User ID** field, type **admin**.
- 3 In the **Password** field, type **password**.
- 4 Click **Login**. The initial **StorNext System Control** screen appears.

Figure 12 System Control



- 5 On this screen you can determine if the StorNext File System and Storage Manager components are currently started. If not, click **Start** for each component to start them. (If you are logging in for the first time, it is likely that Storage Manager will be stopped and require starting.)
- 6 Click the home (house) icon in the upper right corner to go to the StorNext Home Page.

---

**Note:** When you log into StorNext for the first time, you might see a message warning you about a security certificate. Either click the option that allows you to “continue to this site,” or, for a temporary solution, create a certificate exception that will allow you to log into StorNext without seeing the warning message during subsequent logins.

---

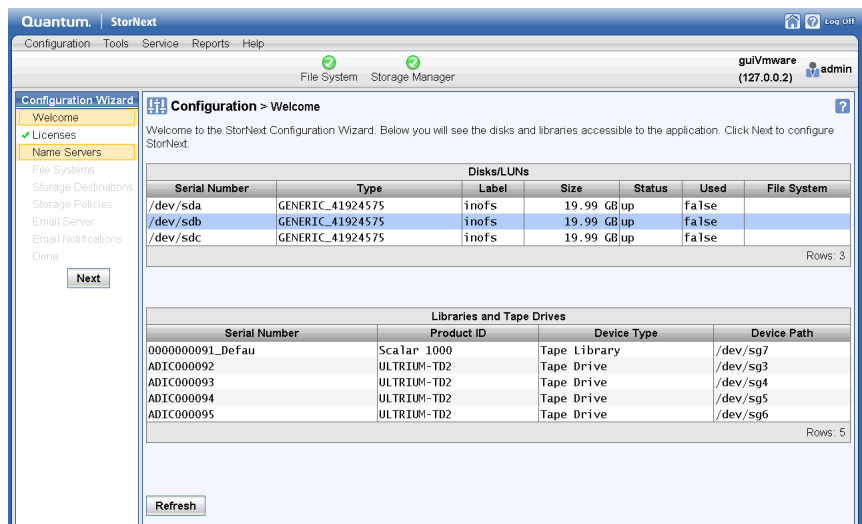
## Using the StorNext Configuration Wizard

The first time you log onto the StorNext GUI, the Configuration Wizard appears. The wizard guides you step-by-step through the process of configuring StorNext.

**Note:** Using the Configuration Wizard to configure StorNext is optional. All configuration tasks can be accessed at any time using the StorNext Setup menu.

The Configuration Wizard is shown in [Figure 13](#).

Figure 13 StorNext Configuration Wizard: Storage Manager



The Configuration Wizard consists of multiple steps. The wizard lets you navigate between steps and tracks your progress as you complete each step.

- To go to the next step, click **Next**.
- To return to a previous step, click **Back** (or click the step in the list).

These are the steps you'll complete in the Configuration Wizard:

- **Welcome:** View disks and libraries currently available for StorNext usage.
- **Licenses:** Enter StorNext License Information.

- **System:** Set up the networking configuration for StorNext Metadata Appliances (M660, M440 and M330). This step only appears on the Configuration Wizard of StorNext Metadata Appliances.
- **Name Servers:** Specify and order the machines acting as StorNext name servers.
- **File Systems:** Add a StorNext file system.
- **Storage Destinations:** Add a library, storage disks, and other storage destinations.
- **Storage Policies:** Add a Storage Manager or replication storage policy.
- **Email Server:** Specify an email server to handle StorNext notifications.
- **Email Notification:** Add e-mail notification recipients.
- **Done:** Signify that you are finished using the Configuration Wizard. You can also convert to a high availability (HA) system.

To see more detailed instructions for completing Configuration Wizard tasks, refer to "Chapter 3: The Configuration Wizard" in the *StorNext User's Guide*.

## Linux Device Mapper Multipath Support

StorNext 4.7.x supports the Linux Device Mapper (DM) Multipath driver. This driver provides redundancy and improved I/O performance by taking advantage of multiple paths to storage. If you plan to use the Linux DM Multipath support with StorNext, be aware of the following:

- The StorNext File System does not currently support disks managed through the Linux Device Mapper tools other than those which are managed through **multipathd**. Disk paths showing up under the /dev/mapper path that are not **multipathd** devices will not be usable by StorNext due to Device Mapper taking exclusive control of the disk devices. See the Linux **dmsetup** documentation for details.

Device Mapper will release exclusive control of a disk device if all of the Device Mapper partition entries are removed. Some customers

have successfully used Device Mapper devices by using **dmsetup** to remove the partition entries for a particular device before attempting to mount StorNext File Systems. See the Linux **dmsetup** documentation for details.

---

**Note:** Device Mapper control on specific devices may need to be removed after each reboot or after a device is first presented to a system.

---

- Not all RAIDs work with the DM Multipath Driver. Check with your storage vendor for compatibility.
- For detailed instructions on installing and configuring the DM Multipath Driver, refer to the Red Hat or SUSE documentation provided with your version of Linux.
- For StorNext to use Linux Device Mapper Multipath devices, you must make two changes to the `/etc/multipath.conf` file.
  - a Set `user_friendly_names` to `yes`.
  - b Add the following entry to the `multipath.conf` blacklist section to prevent **multipathd** from managing the SNFS volume devices:

```
devnode "cvfsctl*"
```

In addition, the use of the `alias` attribute in a `multipath` subsection of the `multipath.conf` file is not currently supported for devices used by StorNext. Its use can lead to mount failures.

- Using the `cvpaths` file and `udev` rules configuration files is typically unnecessary with Linux Device-Mapper with StorNext.
- Current versions of the Linux DM Multipath driver assign a default value of 1000 for `rr_min_io` which is too high for most configurations having multiple active paths to storage. Using a smaller value such as 32 will typically result in significantly improved performance. Refer to the Red Hat or SUSE documentation provided with your version of Linux for details on how to apply this setting.

---

**Note:** Experimentation may be required to determine the optimal value.

---

- **On SUSE Linux Systems:** In order to use Linux Device Mapper Multipath with Stornext, `/etc/multipath.conf` must be used because SUSE Linux does not install a `multipath.conf`, and Novell recommends against using it. Although SUSE Linux does not install a `multipath.conf` file by default, an example file, located at:

```
/usr/share/doc/packages/multipath-tools/  
multipath.conf.synthetic
```

can be copied to:

```
/etc/multipath.conf
```

- **On Red Hat Linux Systems:** Red Hat does install a `multipath.conf` file. By default, Red Hat `multipath.conf` file blacklists all multipath-capable targets. This means:

```
blacklist { devnode "*" }
```

must be commented out.

---

## Third-Party Multipath Support

---

If you are using a third-party multipath driver, you may need to use a `cvpaths` file. The `cvpaths` file directs StorNext to the multipath devices for the entire lun.

By default, here are the devices StorNext uses:

- linux - /dev/sd\*
- aix - /dev/rhdisk\*
- solaris - /dev/rdisk\*

For example, the EMC Powerpath driver creates devices named /dev/emcpower\* on Linux. If you do not tell StorNext to use the /dev/emcpower\* devices, it will instead use the /dev/sd\* devices. So in this example a cvpaths file must be created to specify the following:

```
wildcard=/dev/emcpower*[^1-9]
```

Other third-party multipath devices may use other path names. If you run the `cvlabel -l` command, the output will show which devices are being used by StorNext.

For additional information on configuring the cvpaths file, refer to the cvpaths man page from the command line, or the cvpaths entry in the MAN Pages Reference Guide.





## Chapter 2

# Lightweight Linux Server Installation/Configuration

---

The RPM installation includes only StorNext File System (not StorNext Storage Manager) and does not include a GUI or components required to use the StorNext Replication feature. This chapter describes how to install and configure File System-only on Linux MDCs. It also describes how to configure an RPM high-availability (HA) system.

This chapter covers:

- [File System Requirements](#)
- [Getting Ready to Install](#)
- [Installing StorNext File System-Only from RPMs](#)
- [Configuring StorNext RPM Servers Using the Command Line](#)
- [Configuring Licenses for RPM Installations](#)

For further information not covered in this chapter, refer to the man pages that reside in the directory `/usr/cvfs/man`.

---

## File System Requirements

To run StorNext File System, the machine onto which you are installing SNFS must meet all operating system, hardware, and LAN requirements.

---

## Operating System Requirements

---

The operating systems, kernel versions, rpm package dependencies, and hardware platforms supported by StorNext File System are listed in the *StorNext Compatibility Guide* posted here:

<http://www.quantum.com/sndocs>

Make sure the system meets the operating system and platform requirements outlined in the guide, and, if necessary, update to a supported release or kernel version before installing StorNext.

---

## Hardware Requirements

---

RAM and hard disk space requirements to run the StorNext File System are listed in the *StorNext Compatibility Guide* posted here:

<http://www.quantum.com/sndocs>

Make sure the MDC meets the hardware requirements outlined in the guide, and, if necessary, update the MDC before installing StorNext.

For improved performance and stability, it is strongly recommended that CPU C-States be disabled in the BIOS if they are supported by your system. Refer to system vendor documentation for additional information.

---

## LAN Requirements

---

StorNext LAN requirements are listed in the "*StorNext MDC Network Requirements*" section of the *StorNext Compatibility Guide* posted here:

<http://www.quantum.com/sndocs>

Make sure the MDC meets the network requirements outlined in the guide, and, if necessary, update the MDC before installing StorNext.

---

## Other Requirements

---

Additional requirements that must be met for the StorNext system are listed in the "*Additional StorNext MDC and StorNext Client Requirements*" section of the *StorNext Compatibility Guide* posted here:

<http://www.quantum.com/sndocs>

Make sure the system meets the additional requirements outlined in the guide, and, if necessary, update the system before installing StorNext.

---

## Getting Ready to Install

Before installing StorNext File System, complete the following tasks to ensure successful installation:

- Make sure the Metadata Controller (MDC) meets all operating system and hardware requirements (see [File System Requirements](#) on page 43).
- Make sure all storage devices are correctly configured and are visible to the MDC (see [Configuring Storage Devices](#) on page 45).
- If using LUNs larger than 1 TB, decide on a label type and install any necessary operating system patches (see [Planning for LUNs Larger than 1 TB](#) on page 46).
- Install the kernel source code (see [Installing the Linux Kernel Source Code](#) on page 43).

---

### Configuring Storage Devices

---

Before installing StorNext File System, make sure that all LUNs are visible to the MDC. (A LUN, or logical unit number, is a logical device that corresponds to one or more disks, drives, or storage devices.)

If there are any connection issues, resolve them before installing StorNext. For assistance in configuring storage devices, refer to the documentation that came with the storage device, or contact the manufacturer.

---

**Note:** LUNs that you plan to use in the same stripe group must be the same size. Consider this when configuring storage devices. (For more information about stripe groups, see the *StorNext User's Guide*.)

---

---

**Caution:** StorNext does not support the connection of multiple devices through fibre channel hubs. Multiple devices must be connected using fibre channel switches.

---

## Planning for LUNs Larger than 1 TB

StorNext supports LUNs greater than 1 TB in size if they are allowed by the operating system. To enable support for 1 TB or larger LUNs, all StorNext LUNs must be correctly labeled according to the requirements of the operating system running on the MDC as well as the operating system running on all connected clients. Disk LUNs can have one of three labels: VTOC, EFI, or sVTOC (short VTOC). Before installing StorNext, decide what label type will be used.

Required disk LUN label settings based on operating system and LUN size are presented in [Table 5](#). Before installing StorNext, install any required operating system patches or updates (for both MDC and client) as indicated in the notes for [Table 5](#).

---

**Note:** After labeling a disk LUN, you must reboot systems running Solaris before they can access the disk LUN.

---

Table 5 Required Disk LUN Labels

Operating System	Label for LUNs < 1 TB	Label for LUNs 1–2 TB	Label for LUNs > 2 TB
Windows <sup>a</sup>	VTOC, EFI	VTOC, EFI	EFI, sVTOC
Linux 2.6 Kernel	VTOC, EFI	VTOC, EFI	EFI, sVTOC
Solaris 10 <sup>b</sup>	VTOC, EFI	EFI	EFI
HP-UX <sup>c</sup>	VTOC, EFI	VTOC, EFI	EFI, sVTOC
IBM AIX <sup>d</sup>	VTOC, EFI	VTOC, EFI	EFI, sVTOC
SGI IRIX <sup>e</sup>	VTOC	VTOC	Not supported
Apple Xsan 2.1.1 (MacOS X 10.5 Leopard)	VTOC, EFI	VTOC, EFI	EFI, sVTOC
Apple Xsan 2.2 (MacOS X 10.6 Snow Leopard)	VTOC, EFI	VTOC, EFI	EFI, sVTOC

Operating System	Label for LUNs < 1 TB	Label for LUNs 1–2 TB	Label for LUNs > 2 TB
------------------	-----------------------	-----------------------	-----------------------

- a. For Windows XP 32-bit systems only, support for LUNs larger than 2 TB is limited to the first 2 TB. All other supported Windows platforms (including Windows XP 64-bit) support LUNs greater than 2 TB.
- b. Support for 2 TB or larger LUNs requires Solaris 10 Update 2 (06/06).
- c. Supports only the first 2 TB of LUNs larger than 2 TB.
- d. Supports only LUNs of 2.2 TB or less.
- e. IRIX is not supported starting with StorNext 4.0. However, StorNext 3.5 IRIX clients can be used with StorNext 4.7.x MDCs.

---

**Note:** For best results, Quantum recommends using persistent binding for disk LUNs. For more information, contact the vendor of your HBA (host bus adapter).

---

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## Linux Package Dependencies

---

For management servers running Red Hat Enterprise Linux version 5 or 6, before installing SNFS you must first install the kernel header files (shipped as the kernel-devel or kernel-devel-smp RPM, depending on your Linux distribution).

For servers running SUSE Linux Enterprise Server, you must install the first kernel source code (shipped as the kernel-source RPM). StorNext will not operate correctly if these packages are not installed. You can install the kernel header files or kernel source RPMs by using the installation disks for your operating system.

In addition, for MDC installs on Linux the PERL package is required.

---

## Verifying Hostname Length

---

The maximum hostname length for a StorNext server is limited to 255 characters. Before you begin the installation, verify that the destination hostname is not longer than 255 characters.

---

## Ensuring You Have Enough Space to Extract the Installation Software

---

The installation software files are extracted into the `/tmp/stornext` directory by default. The software, when extracted, requires approximately 40 MB of space. Make sure there is enough free space in the default directory to extract the files. If there is not sufficient space, you may need to specify an alternative directory with the `-d` option.

To specify an alternate location before beginning the installation, enter the following command:

```
# ./<snfs_full.bin> -d <dir>
```

where `<snfs_full.bin>` is the name of the Linux RPM installation file, and `<dir>` is the directory into which you want to extract the installation files.

---

## Installing StorNext File System-Only from RPMs

This section describes how to install StorNext 4.7.x using an RPM-only installation. To perform the install, you will need to use the correct file on the StorNext installation DVD or download for your operating system.

- 1 Log on to the MDC as **root**. For DVD installations, continue to next step. For installations from downloaded files, change to the directory containing the `.bin` file and continue to [Step 7](#). If you only have the rpm files, continue to [Step 10](#).
- 2 Mount the StorNext installation DVD and change to the DVD root directory.

---

**Note:** When you mount a DVD in a Red Hat 5 or 6 system, DVDs are mounted by default with a `noexec` (non-executable) option which prevents you from proceeding with the installation.

For Red Hat users only, before proceeding you must remount the DVD by typing:

```
mount -o remount, exec ...
```

- 
- 3 List the installation directories on the DVD. At the command prompt, type:

```
ls -l
```

- 4 Change to the `fs_only` directory.

---

**Note:** Make sure you are in the `fs_only` directory and not the `stornext_full` directory. The `fs_only` directory installs the StorNext File System only.

---

- 5 List the directories in the `fs_only` directory. At the command prompt, type:

```
ls -l
```

- 6 Identify the correct `.bin` file for your operating system and hardware platform.

For example, for Red Hat Linux 5 running on an x86 64-bit platform, the file you will use is `snfs_full_RedHat50AS_26x86_64.bin`.

- 7 Launch the install script. At the command prompt, type:

```
./<file>
```

*where <file> is the name of the .bin file for your installation.*

The End User License Agreement (EULA) displays.

- 8 Read the EULA. When finished you are asked if you accept.
- 9 Type **y** to accept the EULA and continue.

After you accept the EULA, the client software is extracted to **/tmp/stornext** (or to another directory if you specified an alternate location; see [Ensuring You Have Enough Space to Extract the Installation Software](#) on page 48).

---

**Note:** If the directory into which the files are being extracted does not have enough space, the installation will fail and you will receive an error message. You will need to identify an alternate location into which to extract the files by entering the following command:

```
# ./<snfs_full.bin> -d <dir>
```

where **<snfs\_full.bin>** is the name of the Linux server installation .bin file, and **<dir>** is the directory into which you want to extract the installation files.

---



---

---

**Caution:** If the directory into which the files are being extracted already exists, you will receive a warning message. If this occurs, either remove the directory and try the installation again, or change the installation directory by entering the following command:

```
# ./<snfs_full.bin> -d <dir>
```

where `<snfs_full.bin>` is the name of the Linux server `.bin` installation file, and `<dir>` is the directory into which you want to extract the installation files.

It is NOT recommended that you force using an existing directory (by using the `-f` command) because this could lead to additional problems installing the `.rpm` files.

- 
- 
- 10** Change to the directory into which the files were extracted. The following command uses the default extract location for the files prompt, type:

```
cd /tmp/stornext
```

- 11** Display a list of the installed files. At the prompt, type:

```
ls -l
```

- 12** Install the `.rpm` files. At the prompt, type:

```
rpm -ivh snfs-client-SuSE100ES_261621-  
4.3.12838.x86_64.rpm snfs-server-SuSE100ES-  
4.3.12838.x86_64.rpm snfs-SuSE100ES-  
4.3.12838.x86_64.rpm
```

---

**Note:** The actual filenames may be different than those shown in this example. In the above commands, the build number **4.3.12838** may be different in your extracted files. Use the correct file name for your files.

---

The files are installed in this location: `/usr/cvfs`.

---

## Configuring StorNext RPM Servers Using the Command Line

This section describes how to set up a StorNext 4.7.x server in an RPM-only installation. This section covers:

- [Editing the `/etc/hosts` file in HA Configurations](#)
- [Configuring a Single StorNext 4.x .RPM Server or the Primary Server in an HA Configuration](#)
- [Configuring the Secondary StorNext 4.x .RPM Server in an HA Configuration](#)

---

**Note:** For RPM installations (specifically, when there is no “HA shared” file system), the ha manager program `/usr/cvfs/bin/snhamgr` is not functional.

---

---

### Editing the `/etc/hosts` file in HA Configurations

---

SUSE Linux distributions automatically associate the FQDN of the local machine with the address 127.0.0.2 in the `/etc/hosts` file. There is no benefit from doing this when the machine is connected to a network that can resolve its name to an IP address. However, the existence of this entry can sometimes cause a failure of configuration synchronization within and between the server computers in an HA configuration. For this reason, the 127.0.0.2 entry should be deleted from the `/etc/hosts` file.

## Configuring a Single StorNext 4.x .RPM Server or the Primary Server in an HA Configuration

The steps for setting up a single server or the primary server in an HA configuration are nearly identical. The HA configuration requires a few extra steps, which are noted in the procedure below. If you do not have an HA configuration, ignore the steps marked “HA Only.”

Run the following commands on the **Primary** node if installing an HA system:

- 1 Install RPMs using the procedure outlined in Installing StorNext File System-Only from RPMs on page 48.
- 2 Obtain and install licenses.
- 3 Populate the `fsnameservers` file with the IP addresses of the `fsnameserver` systems by running this command:

```
# vi /usr/cvfs/config/fsnameservers
```

(For more information see the `fsnameservers` man page.)

---

**Note:** If you add the host name instead of the IP address, the conversion to HA could fail. Use **only** the IP address when populating the `fsnameservers` file.

---

- 4 **HA Only:** Create the `ha_peer` file by running the command below. This file should contain the IP address of the **Secondary** in the HA pair.

```
# vi /usr/cvfs/config/ha_peer
```

(For more information, see the `ha_peer` man page.)

- 5 Start up the `fsmpm` by running this command:

```
# /etc/init.d/cvfs start
```

- 6 Create the `.cfgx` file by running this command:

```
# /usr/cvfs/bin/sncfgedit -n snfs1
```

(For more information, see the `snfs.cfgx` and `sncfgedit` man pages.)

After creating the file, do the following:

- a Delete first two lines at top that start with \*\*\*\*
- b **HA Only:** Change the `haFsType` entry to `HaUnmanaged`. That is, change this:

```
<haFsType>HaUnmonitored</haFsType>
```

to this:

```
<haFsType>HaUnmanaged</haFsType>
```

- c Fix the `<diskTypes>` and `<stripeGroups>` sections at the bottom.

7 Make the file system by running this command:

```
# /usr/cvfs/bin/cvmkfs snfs1
```

8 Create the mount point by running this command:

```
# mkdir /stornext/snfs1
```

9 Edit the file `/usr/cvfs/config/fsmlist` and add your file system name(s) that the file system services will start. To do this:

- a Open the file by running this command:

```
# vi /usr/cvfs/config/fsmlist
```

- b Add the name of your file system to launch:

```
snfs1
```

10 Configure the file system to automatically mount after reboot by doing the following:

a Edit the `/etc/fstab` file by running this command:

```
# vi /etc/fstab
```

b Add the file system name and mount options to the end of the list:

```
snfs1 /stornext/snfs1 cvfs rw 0 0
```

---

**Note:** There are six fields in the `fstab` file. Spaces are used between the entries to delineate one field from the other. The fields are:

- First field: Name of the file system to be mounted.
- Second field: Mount point for the file system.
- Third field: Type of file system.
- Fourth field: Mount options.
- Fifth field: Flag that tells Linux if this file system need to be dumped.
- Sixth field: Determines the order in which file system checks are done.

---

11 Start and mount the file system by running this command:

```
# /usr/cvfs/bin/cvadmin -e 'start snfs1'  
# mount /stornext/snfs1
```

---

## Configuring the Secondary StorNext 4.x .RPM Server in an HA Configuration

---

Perform this procedure only if you have an HA configuration. Run the following commands on the **Secondary** node:

- 1 Install RPMs using the procedure outlined in Installing StorNext File System-Only from RPMs on page 48.

- 2 Create the `fsnameservers` file that contains the IP address of the system acting as the name servers by doing the following:

- a Open the file by running this command:

```
# vi /usr/cvfs/config/fsnameservers
```

- b Add the IP address of the name servers.

---

**Note:** The `fsnameservers` file on the secondary must be the same as the `fsnameservers` file on the primary.

Remember, if you add the host name instead of the IP address, the conversion to HA could fail. Use **only** the IP address when populating the `fsnameservers` file.

---

- 3 Create the `ha_peer` file and add the IP address of the **Primary** in the HA pair by doing the following:

- a Open the file by running this command:

```
# vi /usr/cvfs/config/ha_peer
```

- b Add the IP address of the **Primary**:

*for example:* 192.168.0.2

- 4 Start up the `fsmpm` by running this command:

```
# /etc/init.d/cvfs start
```

- 5 Copy the `.cfgx` file from the Primary to the `/usr/cvfs/config` directory on the Secondary.

- 6 Edit the file `/usr/cvfs/config/fsmlist` and add your file system name(s) that the file system services will start by doing the following:

- a Run this command:

```
# vi /usr/cvfs/config/fsmlist
```

- b Add the name of your file system to launch:

```
snfs1
```

- 7 Configure the file system to automatically mount after reboot by doing the following:

- a Edit the `/etc/fstab` file by running this command:

```
# vi /etc/fstab
```

- b Add the file system name and mount options to the end of the list:

```
snfs1 /stornext/snfs1 cvfs rw 0 0
```

- 8 Start and mount the file system by running this command:

```
# /usr/cvfs/bin/cvadmin -e 'start snfs1'  
# mount /stornext/snfs1
```

---

## Obtaining Licenses for RPM Installations

---

### How to Obtain Licenses

StorNext feature licenses must be enabled by installing a license file on the system. If your system is using a 30-day auto-generated license, you should enter permanent licenses as soon as it is convenient, so that the maintenance expiration date for the licenses is set correctly on the system. (You can determine the current license limits for many StorNext features, such as SAN clients, LAN clients, DDM, and Storage Manager licenses, in the StorNext GUI on the **Configuration > Licenses** screen.)

If you need license keys for StorNext features or capacity, enter the required information about your system at:

<http://www.quantum.com/ServiceandSupport/License/StorNext/Index.aspx>

---

**Note:** If you cannot access the web page or need additional help filling out the form, contact Quantum support at <http://www.quantum.com/ServiceandSupport>

---

In order to receive a `license.dat` file, you will need the following:

- The System Serial Number. (Use this in the “Product Information, Serial number of the Original Media” section of the form)

System serial numbers are alpha-numeric. (Example:  
SV1728CKH02059)

- If you don't have the StorNext serial number, you can use the StorNext serial number instead. For new installations, the serial number is delivered via email. If you are adding to an existing StorNext installation and cannot locate the serial number, you can find it in the `license.dat` file. The file can be found on the MDCserver node at `/usr/cvfs/config/license.dat` for UNIX systems, and `c:\Program Files\StorNext\config\license.dat` for Windows systems. Open your current `license.dat` file and locate the serial number.

Example:

```
# Serial Number:      Q8574321
```

- The `cvfsid` string for MDCserver node (if you have an HA system, you will need the `cvfsid` string for both nodes).

Example:

```
ECF4BCEECC0E linux 0 xcellis13
```

- A list of StorNext features already licensed and enabled on your system.
- A list of purchased StorNext add-on features for which you wish to enable licenses.

After the Quantum Technical Assistance Center receives the above information, a representative will send you a `license.dat` file (which



contains license keys for the products/features you specified) within one business day. Save the file to a temporary location to apply to the system.

---

## Configuring Licenses for RPM Installations

For File System installations, or in instances where there is no available StorNext GUI, StorNext license keys for the system can be installed manually. This section describes how to install licenses from the command line in those situations.

Licenses for purchased StorNext components (such as File System) and features are listed in the *StorNext Licensing Guide* which can be found here:

<http://www.quantum.com/sndocs>

---

**Note:** Licenses must be installed “by hand” on RPM-only installations because there is no GUI to lead you through the steps.

---

Before installing a **license.dat** file ensure that exactly one key is present in the file for each licensed feature, and that a Maintenance license key is present. The new license file must be complete before proceeding to the next steps. If you are updating a license file, ensure that old keys are removed so that they do not interfere with the updated license keys.

If you are installing a license file for HA MDCs, make sure that the keys for both MDCs are present in the **license.dat** file before proceeding.

---

### Obtaining Licenses

---

- 1 Obtain licenses for all purchased StorNext components and features from Quantum according to the previous section. You will receive an e-mail with a **license.dat** file containing license keys for the desired components.
- 2 Copy the new **license.dat** file to a temporary location.

- 3 Install StorNext (see Installing StorNext File System-Only from RPMs on page 48).
- 4 If the `/usr/cvfs/config/license.dat` file exists on the MDC, make a backup copy.

---

## Installation Steps

---

Depending on the configuration of the system you are updating, you will use a different set of installation steps to install the license keys for StorNext and components for RPM installations from the command line. Here are the possible installation scenarios:

- [Installing StorNext License Keys on a Single-Node MDC](#) on page 60
- [Installing StorNext License Keys on HA Systems \(with a Shared File System\)](#) on page 61
- [Installing StorNext License Keys on a Failover System \(without a Shared File System\)](#) on page 62

### Installing StorNext License Keys on a Single-Node MDC

- 1 From the command line of the MDC, type the following command:

```
service cvfs stop
```

---

---

**Caution:** The command `service cvfs stop` will stop all StorNext services on the MDC.

---

---

- 2 Navigate to the temporary location where you stored the new `license.dat` file.
- 3 Copy the `license.dat` file to the `/usr/cvfs/config/` directory on the MDC.
- 4 Type the following command on the MDC:

```
service cvfs start
```

## Installing StorNext License Keys on HA Systems (with a Shared File System)

---

**Note:** Stop the StorNext service on the **secondary** node of the HA system **before** stopping the StorNext service on the **primary** node.

---

- 1 From the command line of the **secondary** node of an HA MDC (both File System and Storage Manager), type:

```
service cvfs stop
```

---

**Caution:** The command **service cvfs stop** will stop all StorNext services on the MDC.

---

- 2 From the command line of the **primary** node of an HA MDC, type:

```
service cvfs stop
```

---

**Caution:** The command **service cvfs stop** will stop all StorNext services on the MDC.

---

- 3 Navigate to the temporary location where you stored the new **license.dat** file.
- 4 Copy the **license.dat** file to the **/usr/cvfs/config/** directory on the **primary** node of the MDC.

---

**Note:** Start the StorNext service on the **primary** node of the HA system **before** starting the StorNext service on the **secondary** node.

---

- 5 From the command line of the **primary** node of an HA MDC, type:

```
service cvfs start
```

- 6 From the command line of the **secondary** node of an HA MDC, type:

```
service cvfs start
```

---

**Note:** Wait up to 2 minutes for the **license.dat** file to propagate to the secondary node of the MDC. After 2 minutes, display the file and verify the license has been propagated on the secondary node.

---

### Installing StorNext License Keys on a Failover System (without a Shared File System)

---

**Note:** Stop the StorNext service on the **secondary** node of the HA system **before** stopping the StorNext service on the **primary** node.

---

- 1 From the command line of the **secondary** node of an HA MDC, type:

```
service cvfs stop
```

---

---

**Caution:** The command **service cvfs stop** will stop all StorNext services on the MDC.

---

---

- 2 From the command line of the **primary** node of an HA MDC, type:

```
service cvfs stop
```

---

---

**Caution:** The command **service cvfs stop** will stop all StorNext services on the MDC.

---

---

- 3 Navigate to the temporary location where you stored the new **license.dat** file.

- 4 Copy the **license.dat** file to the **/usr/cvfs/config/** directory on the **primary** node of the MDC.
- 5 Copy the **license.dat** file to the **/usr/cvfs/config/** directory on the **secondary** node of the MDC.

---

**Note:** Start the StorNext service on the **primary** node of the HA system **before** starting the StorNext service on the **secondary** node.

---

- 6 From the command line of the **primary** node of an HA MDC, type:

```
service cvfs start
```

- 7 From the command line of the **secondary** node of an HA MDC, type:

```
service cvfs start
```





## Chapter 3

# Windows SNFS Server Installation/Configuration

---

This chapter describes how to install and configure StorNext File System (SNFS) on a Windows Metadata Controller (MDC). Since Windows systems do not support StorNext Storage Manager, the Windows installation does not include installing the StorNext Storage Manager.

Once StorNext File System is installed, you can configure it using the Windows-based configuration utilities to set up server and client features. To configure StorNext, you enter license information and create one or more file systems.

This chapter covers:

- [File System Requirements](#)
- [Getting Ready to Install](#)
- [Installing StorNext File System on Windows MDCs](#)
- [Configuring StorNext File System on Windows](#)
- [Configuring a High Availability System on Windows](#)
- [Installing Promise RAID Controller Software on Windows](#)
- [Adding or Removing StorNext Components](#)
- [Restoring a Previous Client Configuration](#)
- [Upgrading or Reinstalling StorNext on a Server](#)

## File System Requirements

To run StorNext File System, the machine onto which you are installing SNFS must meet all operating system, hardware, and LAN requirements

### Operating System Requirements

The operating systems, kernel versions, rpm package dependencies, and hardware platforms supported by StorNext File System are listed in the *StorNext Compatibility Guide* posted here:

<http://www.quantum.com/sndocs>

Make sure the system meets the operating system and platform requirements outlined in the guide, and, if necessary, update to a supported release or kernel version before installing StorNext.

### Hardware Requirements

RAM and hard disk space requirements to run the StorNext File System are listed in the *StorNext Compatibility Guide* posted here:

<http://www.quantum.com/sndocs>

Make sure the MDC meets the hardware requirements outlined in the guide, and, if necessary, update the MDC before installing StorNext.

For improved performance and stability, it is strongly recommended that CPU C-States be disabled in the BIOS if they are supported by your system. Refer to system vendor documentation for additional information.

### Windows Server 2012 SAN Disk Requirements

Windows disks on a Storage Area Network that will be used for StorNext, must be initialized before a StorNext volume label be written to the device. This involves writing a master boot record (MBR) to the disk according to the following:

[http://technet.microsoft.com/en-us/library/cc782513\(v=ws.10\).aspx](http://technet.microsoft.com/en-us/library/cc782513(v=ws.10).aspx)

This only needs to be done the first time new devices are connected to Windows.



---

## LAN Requirements

---

StorNext LAN requirements are listed in the "*StorNext MDC Network Requirements*" section of the *StorNext Compatibility Guide* posted here:

<http://www.quantum.com/sndocs>

Make sure the MDC meets the network requirements outlined in the guide, and, if necessary, update the MDC before installing StorNext.

---

## Other Requirements

---

Additional requirements that must be met for the StorNext system are listed in the "*Additional StorNext MDC and StorNext Client Requirements*" section of the *StorNext Compatibility Guide* posted here:

<http://www.quantum.com/sndocs>

Make sure the system meets the additional requirements outlined in the guide, and, if necessary, update the system before installing StorNext.

---

# Getting Ready to Install

Before installing StorNext File System, complete the following tasks to ensure successful installation:

- Make sure the Metadata Controller (MDC) meets all operating system and hardware requirements (see [File System Requirements](#) on page 66).
- Make sure you understand changes in licensing procedures (see [If using LUNs larger than 1 TB, decide on a label type and install any necessary operating system patches \(see Planning for LUNs Larger than 1 TB on page 68\).](#) on page 67).
- Make sure all storage devices are correctly configured and are visible to the MDC (see [Configuring Storage Devices](#) on page 68).
- If using LUNs larger than 1 TB, decide on a label type and install any necessary operating system patches (see [Planning for LUNs Larger than 1 TB](#) on page 68).

## Configuring Storage Devices

Before installing StorNext File System, make sure that all LUNs are visible to the MDC. (A LUN, or logical unit number, is a logical device that corresponds to one or more disks, drives, or storage devices.)

If there are any connection issues, resolve them before installing StorNext. For assistance in configuring storage devices, refer to the documentation that came with the storage device, or contact the manufacturer.

---

**Note:** LUNs that you plan to use in the same stripe group must be the same size. Consider this when configuring storage devices. (For more information about stripe groups, see the *StorNext User's Guide*.)

---

---

**Caution:** StorNext does not support the connection of multiple devices through fibre channel hubs. Multiple devices must be connected using fibre channel switches.

---

---

## Planning for LUNs Larger than 1 TB

StorNext supports LUNs greater than 1 TB in size if they are allowed by the operating system. To enable support for 1 TB or larger LUNs, all StorNext LUNs must be correctly labeled according to the requirements of the operating system running on the MDC as well as the operating system running on all connected clients. Disk LUNs can have one of three labels: VTOC, EFI, or sVTOC (short VTOC). Before installing StorNext, decide what label type will be used.

Required disk LUN label settings based on operating system and LUN size are presented in [Table 6](#). Before installing StorNext, install any required operating system patches or updates (for both MDC and client) as indicated in the notes for [Table 6](#).

Table 6 Required Disk LUN Labels

Operating System	Label for LUNs < 1 TB	Label for LUNs 1–2 TB	Label for LUNs > 2 TB
Windows <sup>a</sup>	VTOC, EFI	VTOC, EFI	EFI, sVTOC
Linux 2.6 Kernel	VTOC, EFI	VTOC, EFI	EFI, sVTOC

Operating System	Label for LUNs < 1 TB	Label for LUNs 1–2 TB	Label for LUNs > 2 TB
Solaris 10 <sup>b</sup>	VTOC, EFI	EFI	EFI
HP-UX <sup>c</sup>	VTOC, EFI	VTOC, EFI	EFI, sVTOC
IBM AIX <sup>d</sup>	VTOC, EFI	VTOC, EFI	EFI, sVTOC
SGI IRIX <sup>e</sup>	VTOC	VTOC	Not supported
Apple Xsan 2.1.1 (MacOS X 10.5 Leopard)	VTOC, EFI	VTOC, EFI	EFI, sVTOC
Apple Xsan 2.2 (MacOS X 10.6 Snow Leopard)	VTOC, EFI	VTOC, EFI	EFI, sVTOC

- a. For Windows XP 32-bit systems only, support for LUNs larger than 2 TB is limited to the first 2 TB. All other supported Windows platforms (including Windows XP 64-bit) support LUNs greater than 2 TB.
- b. Support for 2 TB or larger LUNs requires Solaris 10 Update 2 (06/06).
- c. Supports only the first 2 TB of LUNs larger than 2 TB.
- d. Supports only LUNs of 2.2 TB or less.
- e. IRIX is not supported starting with StorNext 4.0. However, StorNext 3.5 IRIX clients can be used with StorNext 4.7.x MDCs.

---

**Note:** For best results, Quantum recommends using persistent binding for disk LUNs. For more information, contact the vendor of your HBA (host bus adapter).

---

## Installing StorNext File System on Windows MDCs

The StorNext setup wizard guides you through the process of installing the StorNext File System on Windows machines.

When you are ready, use the setup wizard to install StorNext (see [Installing StorNext File System](#) on page 70).

If you did not install all StorNext components when you initially installed StorNext or wish to remove them later, you can add or remove components at any time (see [Adding or Removing StorNext Components](#) on page 133).

(Optional) After installation, restore the previous client configuration (see [Restoring a Previous Client Configuration](#) on page 136). This is only necessary if you have performed a complete removal of StorNext. The StorNext client configurations are fully maintained on upgrades from version 3.0 and later.

As new versions of StorNext are released, you can upgrade to a new version or reinstall (see [Upgrading or Reinstalling StorNext on a Server](#) on page 136).

---

**Note:** You must log on as an Administrator to install StorNext.

If you are installing on Windows Vista, answer Yes to any messages asking if you want to run the installation process with administrative privileges.

---

---

## Installing StorNext File System

---

- 1 Copy the file named `/fs_only/snfs_full_Windows_x86_64.zip` from the installation DVD and place it on the system onto which you want to install it. For the SNFS-only installation, be sure to select the file from the `fs_only` directory and not the `stornext_full` directory.
- 2 Unzip the file.
- 3 Double-click the file named `SnfsSetup64.exe` to launch the installer. The **StorNext Installation** window appears ([Figure 14](#)).

---

**Note:** For existing installations, do not use this procedure. Refer to the StorNext Upgrade guide for upgrading existing StorNext

---

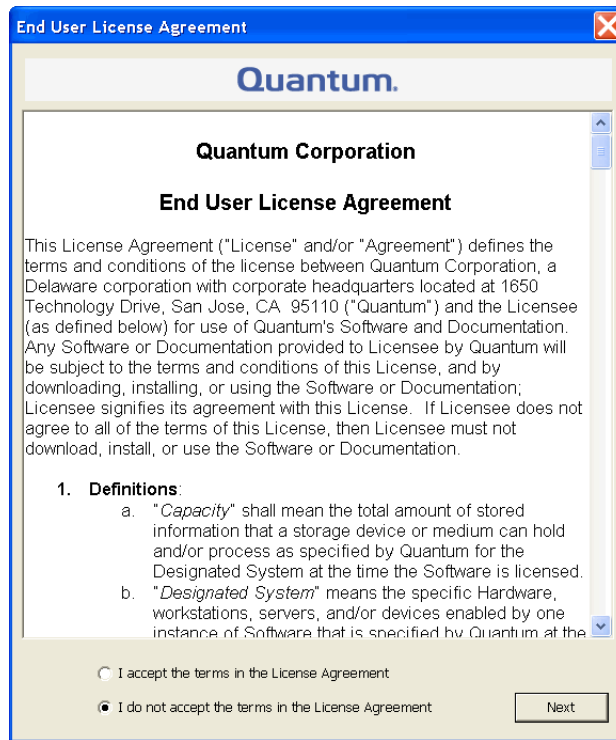
Figure 14 StorNext Installation  
Window: Install StorNext



4 Click **Install StorNext** to begin installation.

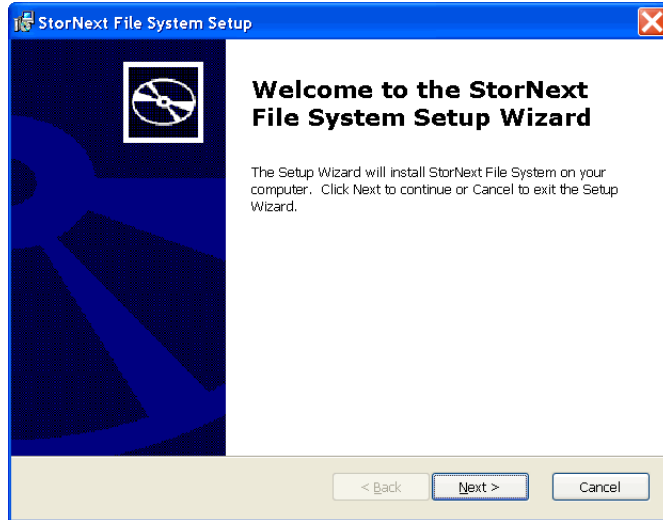
The **StorNext File System License Agreement** window appears ([Figure 15](#)).

Figure 15 SNFS Setup: End-User License Agreement



- 5 Read the license. If you agree to the terms, select "I accept the terms in the License Agreement" and click **Next** to continue the install.  
The StorNext setup wizard launches ([Figure 16](#)).

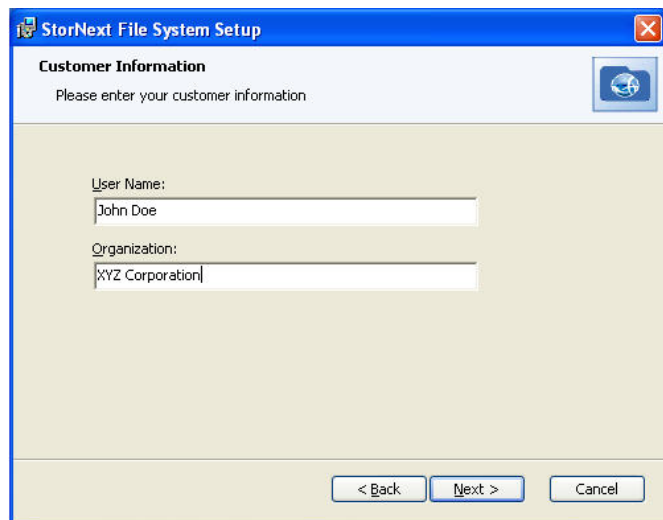
Figure 16 SNFS Setup:  
Welcome



6 Click **Next** to continue.

The **Customer Information** window appears ([Figure 17](#)).

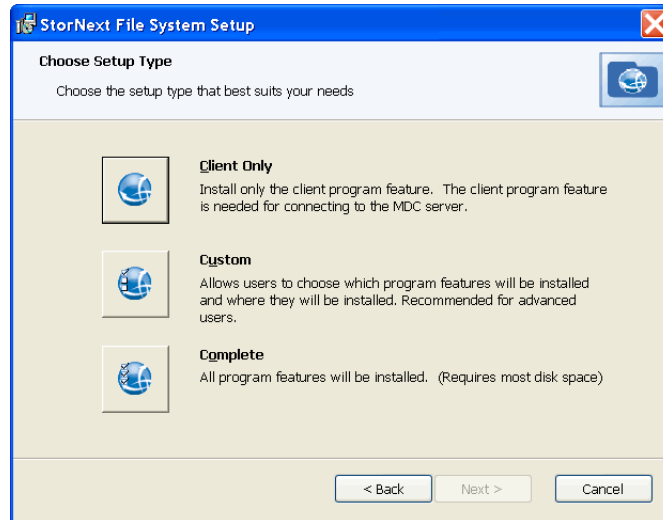
Figure 17 SNFS Setup:  
Customer Information



7 Type your name and the name of your company or organization in the boxes, and then click **Next** to continue.

The **Choose Setup Type** window appears, ([Figure 18](#)).

Figure 18 SNFS Setup: Choose Setup Type

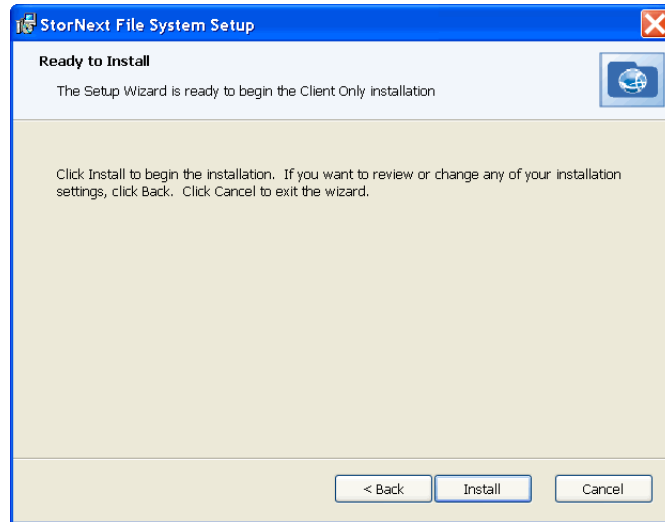


- 8 Click one of the following installation options (to install StorNext File System you would click **Custom** or **Complete**):
- **Client Only:** Installs only the StorNext client software and help files in the default location (**C:\Program Files\StorNext**).
  - **Custom:** Lets you choose which components to install and specify an installation location. When ready, click **Next**.
  - **Complete:** All installable components will be installed in the default location (**C:\Program Files\StorNext**). If the system is capable of running the StorNext server, the StorNext server will also be installed.

The **Ready to Install** window appears ([Figure 19](#)).



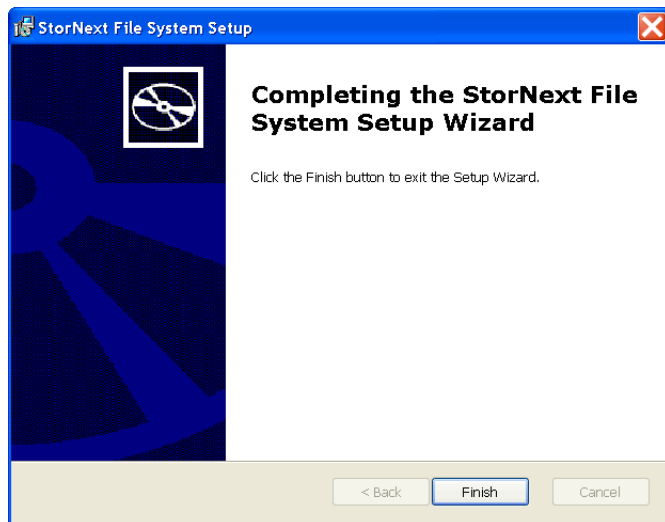
Figure 19 SNFS Setup: Ready to Install



9 Click **Install** to continue.

Wait while the setup wizard installs StorNext. When installation is complete, the **Finish** window appears (Figure 20). (It make take several minutes for the installation to finish.)

Figure 20 SNFS Setup: Finish

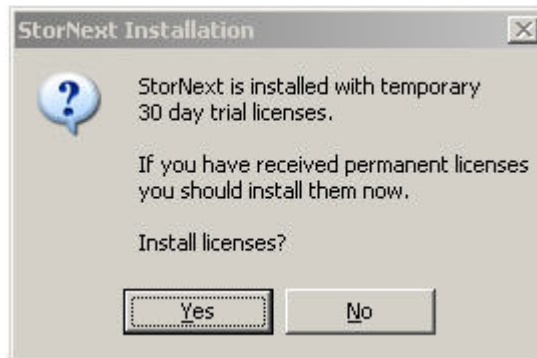


- 10 Click **Finish** to close the setup wizard.

A dialog box opens letting you know that 30-day temporary licenses are installed and that you should install permanent licenses now (see [Figure 21](#)). If you choose not to install them now, you can install them later using the Windows **Start** button (**Start > Licenses** or **Start > All Programs > StorNext Licenses**) or by following the instructions in [Adding or Removing StorNext Components](#) on page 133.

---

Figure 21 Temporary Licenses Dialog Box



- 11 Click **Yes** to install permanent licenses now, or click **No** to install licenses later. If you choose to install now, complete the license installation screens that follow (for details, see [Obtaining and Installing a Permanent License](#) on page 82).

The **StorNext Installation** screen displays again with choices to Add/Remove Components, Remove StorNext, or Configure StorNext ([Figure 22](#)).

Figure 22 Client Setup: Add/  
Remove Components



12 The installation is complete. Click one of the following options:

- **Add/Remove Components:** The components you selected during the install are already added, but if you changed your mind and want to select different components, you can do so now. See [Adding or Removing StorNext Components](#) on page 133 for details.
- **Remove StorNext:** Removes StorNext file system. For more information, see [Removing StorNext Using the StorNext Software](#) on page 196.
- **Configure StorNext:** Configures StorNext. For more information, see [Configuring StorNext File System on Windows](#) on page 77.
- **Exit:** Exits without making any further changes at this time (you can always perform configuration later).

## Configuring StorNext File System on Windows

To configure StorNext File System or the StorNext client on Windows operating systems, use the Windows configuration utilities. The configuration utilities let you set up a Windows-based Metadata

Controller, configure a StorNext client, and work with StorNext file systems.

This section contains the required steps to configure StorNext, and also provides a description of all the other configuration utilities that StorNext provides.

Once you have installed StorNext, follow these steps to configure StorNext. These steps are all covered in this section.

- 1 [Obtaining and Installing a Permanent License](#) on page 82
- 2 [Configuring Name Servers](#) on page 85)
- 3 [Labeling Disk Drives](#) on page 86
- 4 [Configuring a Server \(Simple\)](#) on page 89 or [Configuring a Server \(Advanced\)](#) on page 92
- 5 [Configuring the Client](#) on page 102

This section covers the above configuration utilities plus all of the additional Windows configuration utilities. See:

- [Available Configuration Utilities](#) on page 78
- [Accessing the Configuration Utilities](#) on page 80

---

## Available Configuration Utilities

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The following configuration utilities are accessible from the Windows **Start** menu (**Start > All Programs > StorNext File System**).

For more information on using these utilities, see the online help accessible from **Start > All Programs > StorNext File System > StorNext Help**.

- [Configuring the Client](#) on page 102: Use this utility to view and modify properties for the StorNext client software.
- [Labeling Disk Drives](#) on page 86: Formats hard disks so they can be used by StorNext.
- [Configuring a Server \(Advanced\)](#) on page 92: Allows you to configure StorNext file systems. This tool provides access to advanced features of StorNext File Systems. It is assumed that you are familiar with individual features available in the File System Cfg File (.cfg).
- [Configuring a Server \(Simple\)](#) on page 89: Allows you to quickly create and start a file system with a very basic configuration. The

tool limits you to a single stripe configuration and has very limited tuning options.

- [Configuring the File System Startup List](#) on page 119: Allows you to check StorNext file system health status while the file system is active. You can note changes but not commit them in read-only mode. You can also list all of the existing files and their pertinent statistics, such as inode number, size, file type and location in the file system.
- [Repairing a File System](#) on page 121: Allows you to check file system health and repair metadata corruption. You can also list all of the existing files and their pertinent statistics, such as inode number, size, file type and location in the file system.
- [Re-initializing a File System](#) on page 121: Allows you to re-initialize an existing file system or initialize a file system for the first time.

---

---

**Caution:** Use extreme caution when using this tool. This will destroy all data on the selected file system.

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- [Configuring the File System Startup List](#) on page 119: Allows you to define which File System Manager (FSM) daemons to start.
- [Retrieving the Host License Identifier](#) on page 82: Use this utility to display the host license identifier. The host license identifier is required to obtain a permanent license for StorNext.
- [Obtaining and Installing a Permanent License](#) on page 82: Allows you to import StorNext licenses.
- [Editing Drive Mapping](#) on page 106: Specifies the name server(s) used by StorNext File System services.
- [Server Administration](#) on page 122: Allows you to look at the current status of file systems and to start, stop and perform basic file system administration tasks (similar to the cvadmin CLI).
- [Starting File System Services](#) on page 118: Use this utility to start all StorNext services on an MDC or StorNext client.
- [Obtaining Version Information](#) on page 119: Use this utility to stop all StorNext services on an MDC or StorNext client.
- [Stopping and Removing File System Services](#) on page 119: Use this utility to stop all StorNext services on an MDC or StorNext client, and also remove registry entries that automatically start the services on bootup.

- **StorNext Help:** View StorNext help for these utilities and other commands.
- [Obtaining Version Information](#) on page 119: View information about the currently installed version of the StorNext server and/or client software, such as the version number, build number, and platform.

---

## Accessing the Configuration Utilities

---

There are two ways to access the configuration utilities:

- [Using the StorNext Configuration Window](#)
- [Using the Windows Start Menu](#)

### Using the StorNext Configuration Window

As soon as you finish installing StorNext, the StorNext Installation window remains open (see [Figure 22](#) on page 77). If you wish to begin configuring immediately, click the **Configure StorNext** button to open the StorNext Configuration window ([Figure 23](#)).

You can return to the StorNext Configuration window at any time by double-clicking the file named **SnfsSetup32.exe** (32-bit systems) or **SnfsSetup64.exe** (64-bit systems) and then clicking the **Configure StorNext** button.

Figure 23 StorNext Configuration



The StorNext Configuration window provides buttons to access several of the most common configuration utilities:

- Name Servers — See [Editing Drive Mapping](#) on page 106.
- Label Disk Drives — (Not available for client-only configurations.) See [Labeling Disk Drives](#) on page 86.
- Simple Server Configuration — (Not available for client-only configurations.) See [Configuring a Server \(Simple\)](#) on page 89.
- Import/Export Client Settings — See [Restoring a Previous StorNext or StorNext FX Client Configuration](#) on page 173.
- Client Configuration — See [Configuring the Client](#) on page 102.

## Using the Windows Start Menu

You can access all of the configuration utilities, along with several others, from the Windows **Start** menu.

To run a configuration utility from the Windows **Start** menu, click **Start > All Programs > StorNext File System**, and then click the utility.

---

## Retrieving the Host License Identifier

---

Use the License Identifier utility to display the host license identifier. The host license identifier is required to obtain a permanent license for StorNext.

To run the License Identifier utility, on the Windows **Start** menu, click **All Programs > StorNext File System > License Identifier**. A dialog box displays the host license identifier. Record this information.

---

## Obtaining and Installing a Permanent License

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To obtain StorNext component and feature licenses, see the “Obtaining Licenses” section in the *StorNext Licensing Guide*. After following those steps, you will receive a **license.dat** file from Quantum.

To install the license:

- 1 Copy the file to the **C:\Program Files\StorNext\config** directory. (If there is a temporary license file, rename the file or move it to a backup location.)

---

**Note:** To prevent accidentally losing a valid license, be sure to back up or rename any existing **license.dat** files.

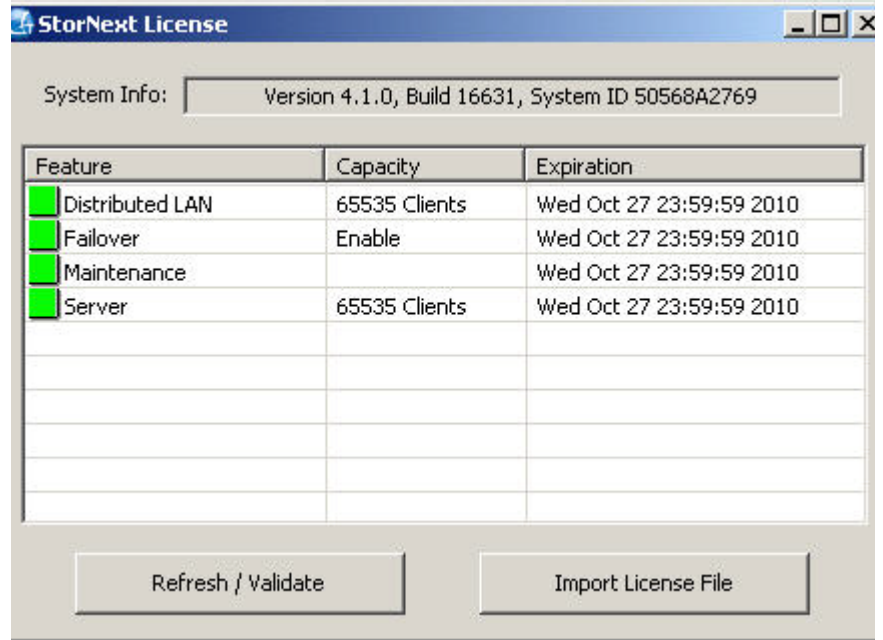
---

- 2 Install StorNext File System (see [Installing StorNext File System on Windows MDCs](#) on page 69). Licenses can be installed as part of the installation process or later if desired.
- 3 If installing licenses after the initial install, click **Start > All Programs > StorNext File System > Licenses**.

The **StorNext License** screen displays (see [Figure 24](#)).



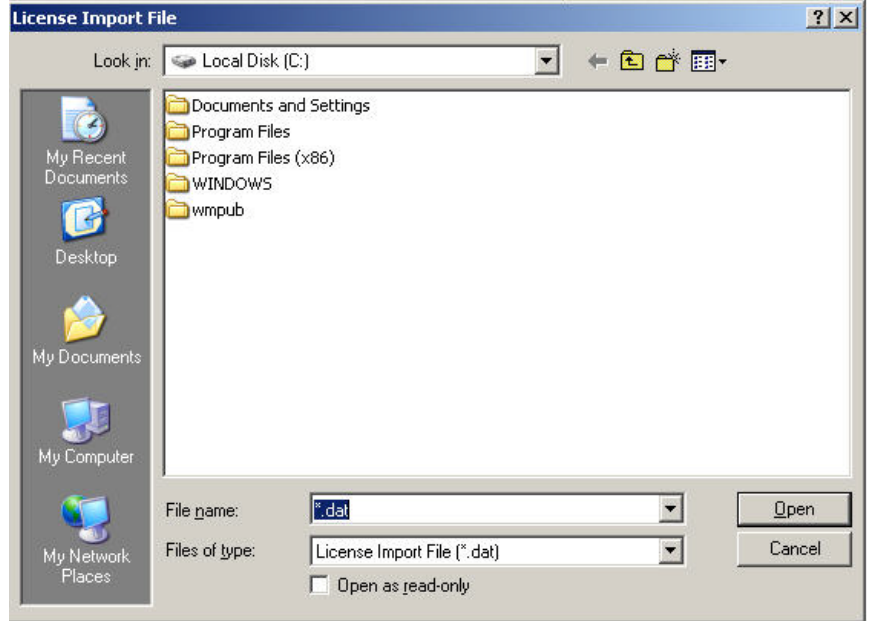
Figure 24 License Import Screen



**4 Click Import License File.**

The **License Import File** window opens (see [Figure 25](#)).

Figure 25 License Import File Window



5 Browse to the license file location and click **Open**.

The licenses are installed and a confirmation dialog box displays.

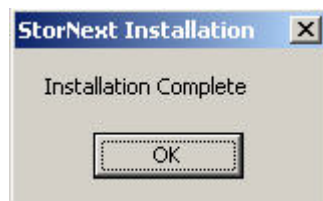
6 Click **OK**.

The **StorNext License** screen displays again.

7 Close the window by clicking the X in the upper right corner.

The **Installation Complete** dialog box displays (see [Figure 26](#)).

Figure 26 Installation Complete



8 Click **OK** in the **Installation Complete** dialog box.

9 Reboot the system if instructed to do so.

---

## Configuring Name Servers

---

The purpose of a File System Name Server is to track the IP addresses of StorNext component servers, such as file system servers and gateways. StorNext SAN clients and LAN clients query name servers to locate appropriate services. The name server is a critical component for handing failover.

Every computer running StorNext components must have an `fsnameservers` file. The default location is:

**Program Files\StorNext\config\fsnameservers**

At least one, but preferably two of the systems that have StorNext Server installed must be designated as a StorNext Name Server. The Name Server and Metadata Controller (MDC) can be the same machine.

---

**Note:** The Name Servers configuration (including the ordering) must be identical on every computer running StorNext.

---

StorNext name servers can be added as either IP addresses or computer names, but when possible you should use IP addresses to avoid ambiguity.

Follow these steps to add a name server:

- 1 Access the name servers utility from the Windows Start menu (**Start > All Programs > StorNext File System > Name Servers**).

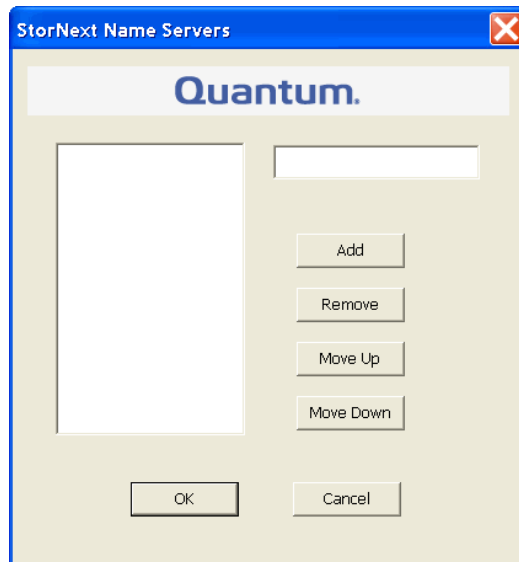
---

**Note:** You may also access the name servers utility from the StorNext configuration window (see [Using the StorNext Configuration Window](#) on page 80).

---

The **StorNext Name Servers** window appears ([Figure 27](#)).

Figure 27 StorNext Name Servers Window



- 2 Enter the IP address, and then click **Add**. The IP address will be added to the list on the left side of the window.
- 3 If desired, manipulate the order by selecting a name server and then clicking **Move Up** or **Move Down**. Name servers will be used in the order specified.

---

**Note:** The Name Servers configuration (including the ordering) must be identical on all computers running StorNext.

---

- 4 To remove a name server, click the name server you want to remove and then click **Remove**. Confirm the deletion when prompted.
- 5 When you are finished adding name servers, click **OK**.

## Labeling Disk Drives

(Not available for client-only configurations.) The Disk Labeler lets you configure StorNext File System storage area network (SAN) disks. Each disk that is to be used in the file system must have a StorNext File System Label. The Disk Device Label Tool formats the disk so it can be used by StorNext. Use the Disk Device Labeler to create a list of disk labels, associated device names, and (optional) the sectors to use.

Run the Disk Device Labeler on a system that has visibility to all disk devices on the SAN.

---

**Caution:** Use extreme caution when labeling your storage area network disk devices. Inadvertently labeling a Windows system disk will cause irreparable harm to your system and/or loss of data! Only label disk devices that are intended for use with the StorNext File System SAN.

---

The file system uses the volume labels to determine which disk drives to use. The label name written to a disk device must match the disk name specified in the Server Configuration utility (see [Configuring a Server \(Simple\)](#) on page 89 or [Configuring a Server \(Advanced\)](#) on page 92).

Follow these steps to label disks:

- 1 Access the disk labeler from the Windows **Start** menu (**Start > All Programs > StorNext File System > Disk Labeler**).

---

**Note:** You may also access the disk labeler from the StorNext configuration window (see [Using the StorNext Configuration Window](#) on page 80).

---

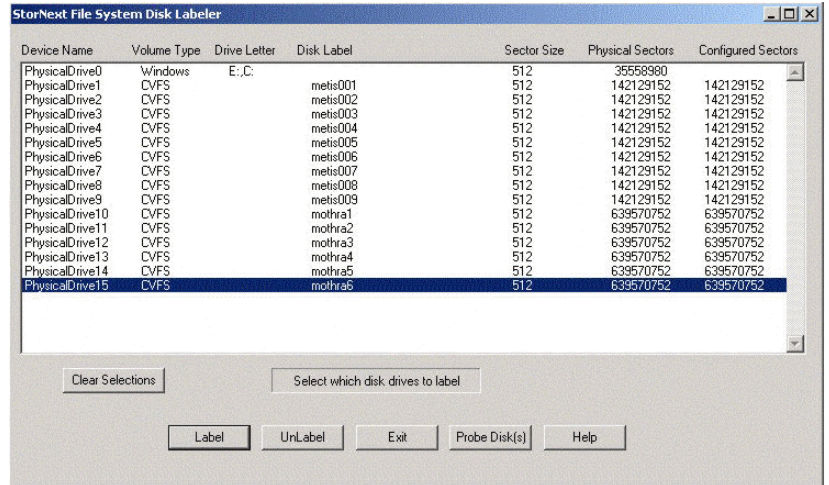
The **StorNext File System Disk Labeler** window appears ([Figure 28](#)). All disk devices are scanned for labels, and those devices with labels are displayed.

---

**Note:** The label type “NotVerified” is used for disks that are unusable or represent a secondary (passive) path to a disk that appears elsewhere in the list. The label type “TooLarge” is used for disks that have valid StorNext labels, but are not usable on this system without re-labeling, because the system SCSI driver cannot access disk blocks beyond block number 4294967295.

---

Figure 28 File System Disk Labeler



2 Do one of the following:

- Click **Label** to write a volume label to the selected device(s) (see [Labeling Disks](#) below).
- Click **UnLabel** to remove the existing volume label from the selected device(s).
- Click **Exit** to quit the Disk Device Labeler utility.
- Click **Probe Disk(s)** to pulse the activity light of the selected device(s). Use this feature to correctly identify disks before labeling them.
- Click **Clear Selections** to deselect all devices in the list.

### Labeling Disks

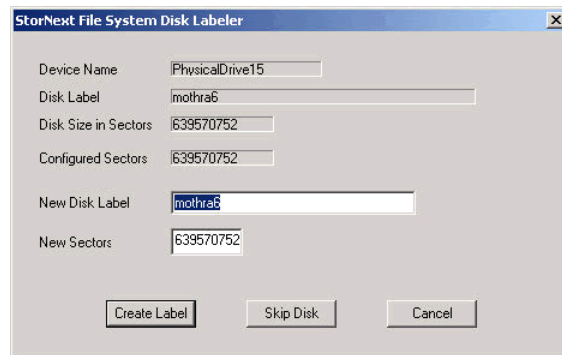
Follow these steps to label a disk:

- 1 Select the disks you wish to label. (If desired, verify that the disks selected are the correct ones by pressing the **Probe Disk(s)** button. The activity light on selected disks will pulse, allowing visual verification that the correct disk drives are selected. This procedure will continue until you click the **Stop** button.)
- 2 After you have verified that the correct disk devices are selected, press the **Label** button.

A confirmation screen appears asking if you are sure you want to proceed.

- 3 Click **OK** to continue.
- 4 A properties screen (Figure 29) for each disk appears, one at a time. This screen allows you to name the disk and assign the configured number of sectors to use on the disk.

Figure 29 Disk Labeler Properties



- 5 Enter the following fields:
  - **New Disk Label:** The label you want to give the disk.
  - **New Sectors:** The number in 512-byte sectors you will use in the DiskType configuration during file system configuration.Normally you will use the default number of new sectors provided by the tool. However, some disks must be configured smaller than their actual size. For example, MPIRE video disks must be under-configured to eliminate using the last zone of the disk.
- 6 Press the **Create Label** button to commit the label to the disk device. If more than one disk was selected, a properties screen for the next device will appear until all of the selected devices are completed. (Pressing **Skip Disk** allows you to not write a label to the disk and instead proceed to the next selected disk.)

## Configuring a Server (Simple)

(Not available for client-only configurations.) The simple configuration tool can be used to configure a very simple, single stripe group file system. Only the list of disks and a few key parameters must be specified.

The Simple Configuration tool does the following:

- Creates a configuration (.cfg) file
- Creates a file system (cvmkfs.exe)
- Adds the file system to the **fsmlist** file
- Stops the File Systems (rmsvc.exe)
- Starts the File Systems (instsvc.exe)

The Simple Configuration tool can be run only on the server where the File System Services are running.

---

**Note:** Before you configure the file system, you should first label disks as described in [Labeling Disk Drives](#) on page 86.

---

Follow these steps to configure a simple file system:

- 1 Access the simple server configuration utility from the Windows Start menu (**Start > All Programs > StorNext File System > File System Cfg (Easy)**).

---

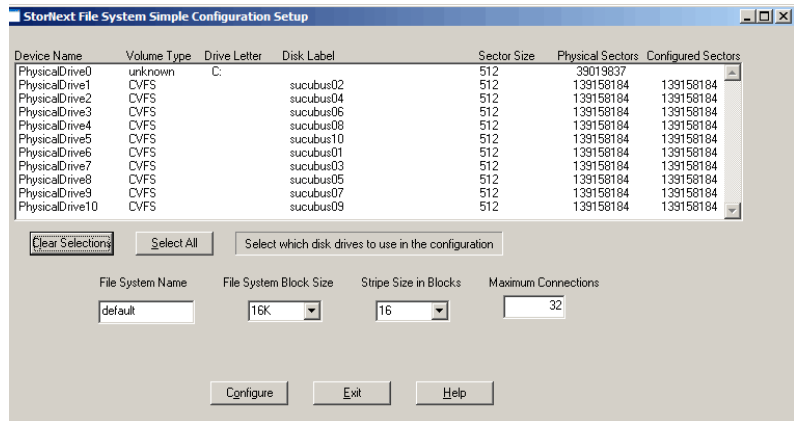
**Note:** You may also access the simple server configuration utility from the StorNext configuration window (see [Using the StorNext Configuration Window](#) on page 80).

---

The **StorNext File System Simple Server Configuration Setup** window appears ([Figure 30](#)). The tool scans for any StorNext-labeled disk devices in the storage area network.



Figure 30 Simple File System Configuration



- 2 Select the StorNext disks you wish to use in the configuration.
- 3 At the **File System Name** field, specify the name of the file system. The name is used to identify the new file system. For example, this name is used by the StorNext client to identify which file system to mount.
- 4 At the **File System Block Size** field, choose a file system block size. This is the minimum allocation size the file system will use.
- 5 At the **Stripe Size in Blocks** field, choose the Stripe Size. This is the number of blocks the file system will use before selecting the next disk drive in a stripe group. The stripes are selected in a round robin fashion. Therefore, for a 16-block stripe size, the first disk would contain the first 16 blocks, the second disk would contain the next 16 blocks, and so on. When all the disks have been written, the file system wraps around the first drive again.
- 6 At the **Maximum Connections** field, choose the maximum connections that can occur to the file system. In other words, choose how many clients can have the file system mounted at the same time. This value may be overridden by values in your product license code.

---

**Note:** Many configuration options (such as Blocksize) cannot be changed once the file system has been created.

---

- 7 Click the **Configure** button. This will write the configuration file out to the configuration directory.

- 8 When a DOS box appears asking if you want to proceed, type Y to confirm. The file system is created.

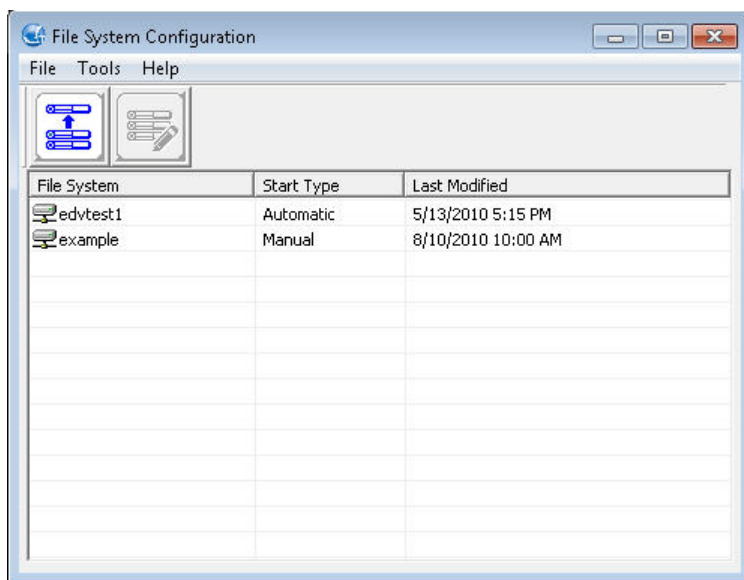
## Configuring a Server (Advanced)

(Not available for client-only configurations.) The Advanced Server Configuration utility lets you view and modify properties for an MDC. Use this utility to create a new server configuration or modify an existing configuration. This tool provides access to advanced features of StorNext File Systems. It is assumed that you are familiar with individual features available in the File System Cfg File (.cfg).

- 1 Access the advanced server configuration utility from the Windows Start menu (**Start > All Programs > StorNext File System > File System Cfg (Advanced)**).

The File System Configuration window displays [\(Figure 31\)](#).

Figure 31 Configuration Administrator



- 2 Do one of the following:
  - Click the **Create New Configuration** button to create a new configuration file.
  - Select an existing file and click the **Open Existing Configuration** button to edit an existing configuration file.

The Properties window displays (see [Figure 32](#) on page 94). This window includes four tabs:

- [Global Settings](#) on page 93
  - [Disk Types](#) on page 96
  - [Disk Definitions](#) on page 98
  - [Stripe Groups](#) on page 100
- 3 Click a tab to view or modify StorNext File System properties. After making changes on one or more tabs, click **OK** to save the changes. Specify a name and a location for the \*.cfg file, and then click **Save**.

---

**Note:** Before configuring a file system, you should label disk devices. For more information, see [Labeling Disk Drives](#) on page 86.

---

## Global Settings

Use the **Global Settings** tab ([Figure 32](#)) to specify general file system properties. [Table 7](#) describes the fields on the **Global Settings** tab.

Figure 32 Properties: Global Settings

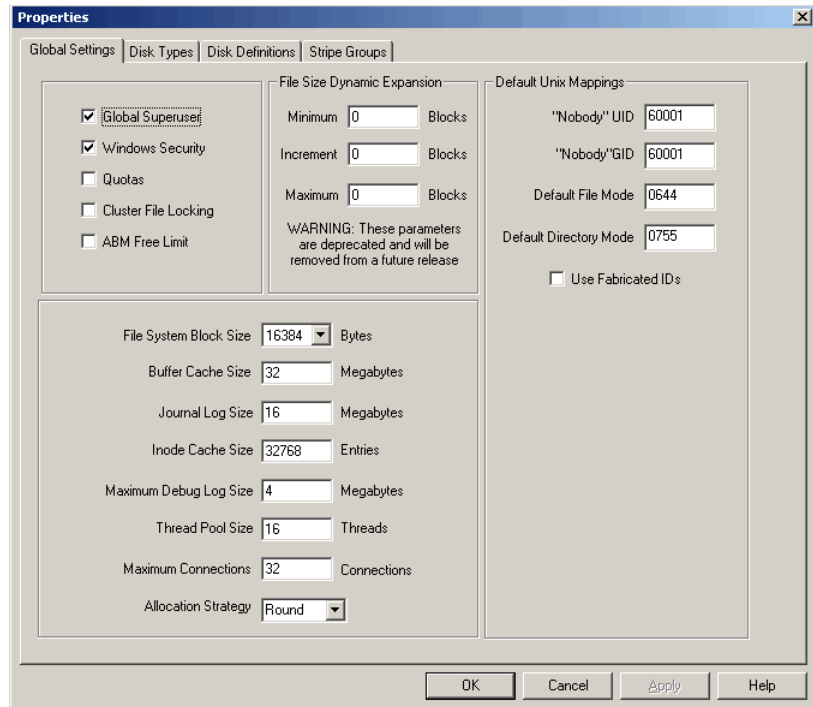


Table 7 Server Configuration:  
 Global Settings

Field / Button	Description
<b>Global Superuser</b>	(Optional) Select to allow a user with superuser privileges to have global access rights on the file system.
<b>Windows Security</b>	(Optional) Select to use Windows Security Reference Monitor (ACLs) on Windows clients.
<b>Quotas</b>	(Optional) Select to enforce file system quotas and track storage usage for individual users and groups.
<b>Cluster File Locking</b>	(Optional) Select to send a warning when a user attempts to access a file that is locked or already in use.

Field / Button	Description
<b>ABM Free Limit</b>	(Optional) Instructs the FSM how to process the allocation bitmap. The default value (deselected) tells the software to use a newer method for handling allocation bit map entries. If you select the check box, the method reverts to the older method, causing cvupdatefs to fail when a bitmap fragmentation threshold is exceeded. When that limit is exceeded, FSM memory usage and startup time may be excessive under the old method.
<b>File Size Dynamic Expansion - Minimum*</b>	(Deprecated) Type the minimum number (in blocks) to allocate when a file is created.
<b>File Size Dynamic Expansion - Increment*</b>	(Deprecated) Type the initial increment (in blocks) by which a file is expanded.
<b>File Size Dynamic Expansion - Maximum*</b>	(Deprecated) Type the maximum increment (in blocks) by which a file is expanded.
<b>File System Block Size</b>	Select the file system block size (in bytes).
<b>Buffer Cache Size</b>	Type the amount of memory (in MB) used for general metadata information caching.
<b>Journal Log Size</b>	Type the maximum size (in MB) for the journal log.
<b>Inode Cache Size</b>	Type the number of entries in the inode cache.
<b>Maximum Debug Log Size</b>	Type the maximum size (in MB) for the debug log.
<b>Thread Pool Size</b>	Type the number of threads the FSS uses when reading and storing files.

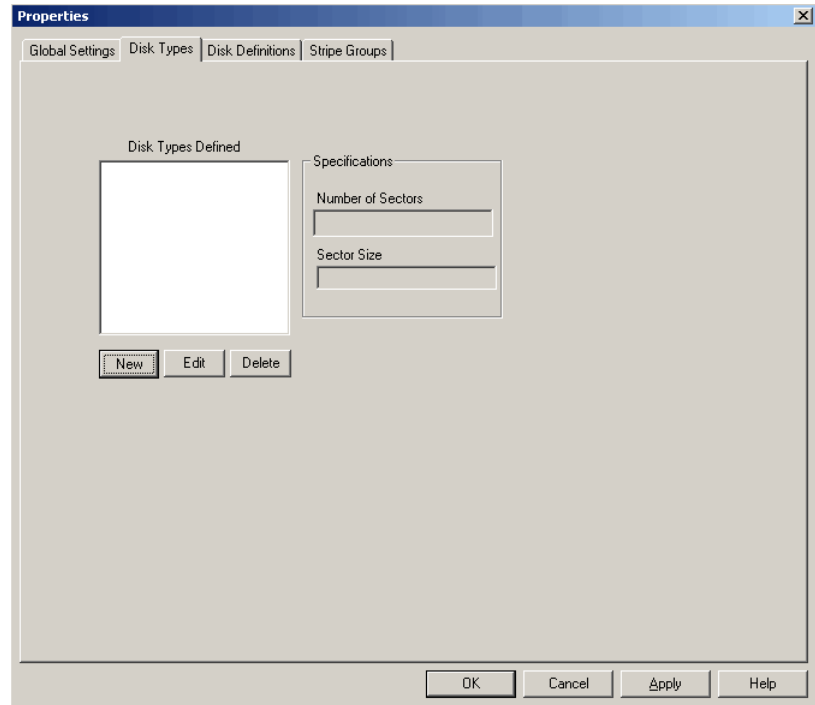
Field / Button	Description
<b>Maximum Connections</b>	Type the maximum number of simultaneous connections (SNFS clients and Administrative Tap clients) allowed by the FSS.
<b>Allocation Strategy</b>	Select the method of allocation for new disk blocks: <ul style="list-style-type: none"> <li>• <b>Round:</b> Alternate between similar stripe groups. (Default)</li> <li>• <b>Fill:</b> Use the stripe group with the least amount of free space (that can accommodate the file) before using the stripe group with the next smallest amount of free space.</li> <li>• <b>Balance:</b> Use the stripe group with the most free space.</li> </ul>
<b>"Nobody" UID</b>	Type the Windows user ID to use when no user ID can be found using Active Directory.
<b>"Nobody" GID</b>	Type the Windows group ID to use when no group ID can be found using Active Directory.
<b>Default File Mode</b>	Type the permission mode to use when creating files.
<b>Default Directory Mode</b>	Type the permission mode to use when creating directories.
<b>Use Fabricated IDs</b>	Select if the Metadata Controller is running on Apple MacOS X.

\*File size dynamic expansion is calculated on a file-by-file basis for better performance. If this is not working optimally, you can use these settings to override the file-by-file calculations.

## Disk Types

Use the Disk Types tab ([Figure 33](#)) to define disk types used in the file system.

Figure 33 Server  
Configuration: Disk Types



On the **Disk Types** tab, do one of the following:

- To add a new disk type, click **New**.
- To modify a disk type, select the disk type in the list and click **Edit**.
- To delete a disk type, select it in the list and click **Delete**.

When you add or modify a disk type, the **Disk Type Editor** dialog box appears ([Figure 34](#)). [Table 8](#) describes the fields on the **Enter New Disk Type** dialog box.

---

**Note:** The **Sectors** and **Sector Size** fields are populated with values from the Disk Labeler utility. For more information, see [Labeling Disk Drives](#) on page 86.

---

Figure 34 Server Configuration: Enter New Disk Type

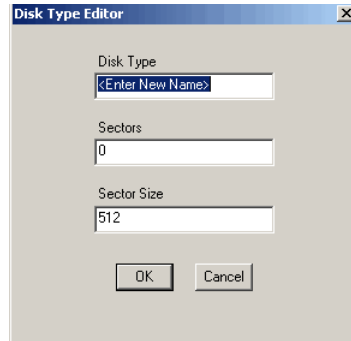


Table 8 Server Configuration: Enter New Disk Type

Field / Button	Description
Disk Type	Type a descriptive name for the disk.
Sectors	Type the number of physical sectors on the disk.
Sector Size	Type the size of sectors on the disk.
OK	Click to create the new disk type with the specified properties.
Cancel	Click to close the <b>Disk Type Editor</b> dialog box without saving changes.

## Disk Definitions

Use the **Disk Definitions** tab ([Figure 35](#)) to create disk definitions and modify disk specifications. [Table 9](#) describes the fields on the **Disk Definitions** tab.



Figure 35 Server Configuration: Disk Definitions

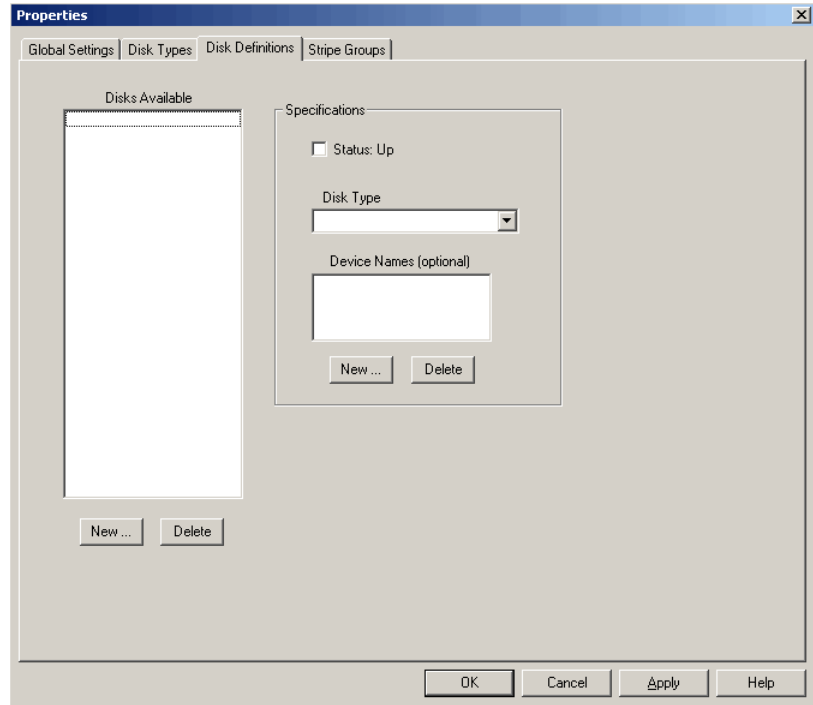


Table 9 Server Configuration: Disk Definitions

Field / Button	Description
<b>Disks Available - New</b>	Click to create a new disk definition. Type a name for the disk and click <b>OK</b> .
<b>Disks Available - Delete</b>	Click to delete the selected disk definition.
<b>Status: Up</b>	Select to enable the selected disk definition. When enabled, the defined disk is available to the configured file system for I/O.
<b>Disk Type</b>	Select a disk type for the selected disk definition. (Disk types are defined on the <b>Disk Types</b> tab.)
<b>Device Names - New</b>	Click to add a device name to the disk definition. Type a device name and click <b>OK</b> .

Field / Button	Description
Device Names - Delete	Click to delete the selected device name.

### Stripe Groups

Use the Stripe Groups tab (Figure 36) to define stripe groups. (A stripe group is a logical storage unit consisting of one or more disk drives.) Table 10 describes the fields on the Stripe Groups tab.

Figure 36 Server Configuration: Stripe Groups

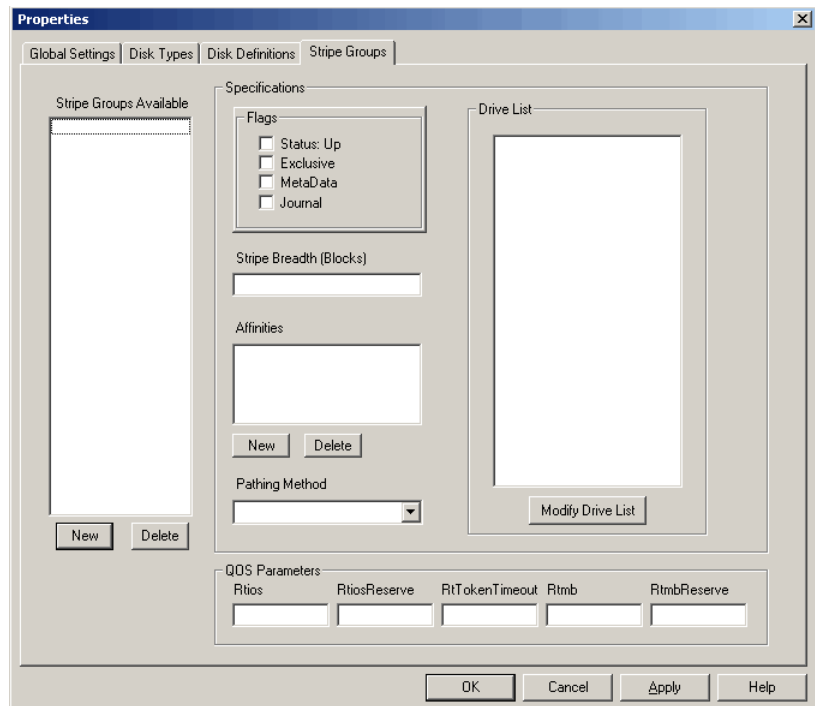


Table 10 Server Configuration: Stripe Groups

Field / Button	Description
Stripe Groups Available - New	Click to create a new stripe group. Type a name for the stripe group and click OK.

Field / Button	Description
<b>Stripe Groups Available - Delete</b>	Click to delete the selected stripe group.
<b>Status: Up</b>	Select to enable the selected stripe group. When enabled, the stripe group is available to the configured file system for I/O.
<b>Exclusive</b>	Select to allow only file types associated with the affinities specified under <b>Affinities</b> to be stored on the stripe group.
<b>MetaData</b>	Select to allow file system metadata to be stored on the stripe group.
<b>Journal</b>	Select to allow the file system logging journal to be stored on the stripe group.
<b>Stripe Breadth (Blocks)</b>	Describes the number of file system blocks that are appended to a file before switching to the next disk in the stripe group.
<b>Affinities - New</b>	Click to add a new affinity to the stripe group. Type the name of the new affinity and click <b>OK</b> . (Affinity names cannot be longer than eight characters.)
<b>Affinities - Delete</b>	Click to the delete the selected affinity.
<b>Pathing Method</b>	Select a method for how the file system accesses the disk: <ul style="list-style-type: none"> <li>• <b>Rotate:</b> Chooses an I/O path based on load.</li> <li>• <b>Static:</b> Always uses the same I/O path.</li> <li>• <b>Sticky:</b> Chooses an I/O path based on the identity of the target file.</li> </ul>
<b>Rtios</b>	Type the maximum number of disk I/O operations per second available to real-time applications using the Quality of Service (QOS) API.

Field / Button	Description
<b>RtiosReserve</b>	Type the minimum number of disk I/O operations per second reserved for non-real-time applications.
<b>RtTokenTimeout</b>	Type the number of seconds to wait for clients to respond to a token callback.
<b>Rtmb</b>	Type the maximum number of MBs per second available to real-time applications using the Quality of Service (QOS) API.
<b>RtmbReserve</b>	Type the minimum number of MBs per second reserved for non-real-time applications.
<b>Modify Drive List</b>	Click to add or remove disks for the selected stripe group. Use the left and right arrows to add or remove disks in the <b>Primary Disks</b> list, and then click <b>OK</b> .

---

---

**Caution:** When adding a disk to an existing stripe group, make sure the disk is added to the bottom of the **Drive List**. If the disk is inserted in the middle of the list, the file system behaves as if files on the file system are corrupted.

---

---

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## Importing and Exporting Client Settings

---

This feature is described in [Restoring a Previous StorNext or StorNext FX Client Configuration](#) on page 173.

---

## Configuring the Client

---

In order for a client to access a StorNext file system, the file system must be mapped to a folder or drive letter. The Client Configuration Tool maps a StorNext file system to a Windows drive letter or folder and controls various configuration settings.

The values for the Client Configuration are stored in the Windows Registry and are referenced by StorNext when the file system is mounted.

Follow these steps to configure the client:

- 1 Access the client configuration utility from the Windows Start menu (**Start > All Programs > StorNext File System > Client Configuration**).

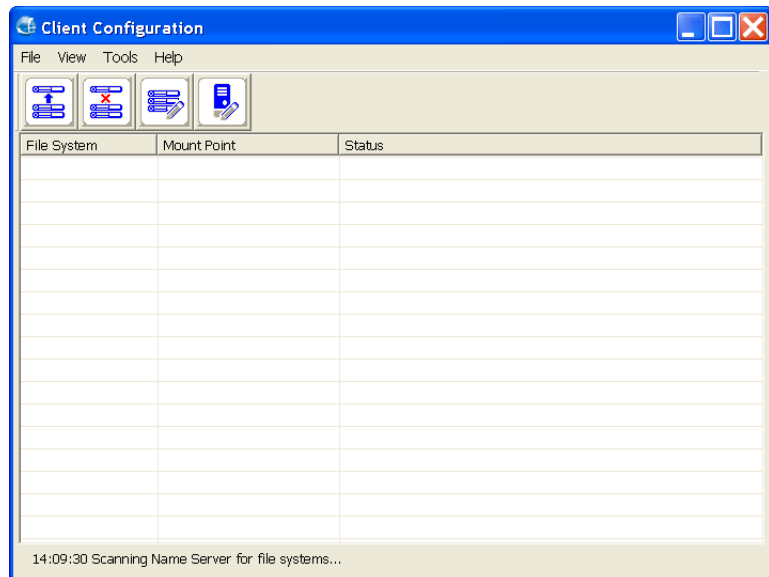
---

**Note:** You may also access the client configuration utility from the StorNext configuration window (see [Using the StorNext Configuration Window](#) on page 80).

---

The **Client Configuration** window appears ([Figure 37](#)). Displayed under the File System column heading are all file systems advertised by the name server, and currently mapped StorNext file systems found in the Windows registry.

Figure 37 Client Configuration Window



The **Client Configuration** screen includes the following functions:

- [Mapping a Drive](#) on page 104: Map a StorNext file system to a folder or drive letter.

- [Unmapping a Drive](#) on page 106: Unmap a StorNext file system from a folder or drive letter.
- [Editing Drive Mapping](#) on page 106: Change the drive mapping.
- [Configuring Name Servers](#) on page 106: Edit, add or remove name servers.
- [Configuring LAN Clients and Gateway Servers](#) on page 106
- [Configuring Logging Options](#) on page 110
- [Advanced Mount Options](#) on page 111
- [Advanced Cache Options](#) on page 115

## Mapping a Drive

To map a StorNext file system to a folder or drive letter, double-click the desired file system (or select it and click the **Map Drive** icon or **Tools > Map Drive**). The **Client Properties** screen appears.

Use the **Mount Point** tab ([Figure 38](#)) to specify drive mappings. [Table 11](#) describes the fields on the **Mount Point** tab.

If your file systems are not displayed, check the status bar at the bottom. The most likely problems are: incorrect Name Server Configuration, network problems, the file system is not running, or StorNext Services are not running.

StorNext file systems can be mapped to a drive letter or to a folder. When mapping to a folder, the folder must be empty or non-existent, and must exist within an NTFS file system (e.g., **C:\Mount\MySnfs**).

---

**Note:** Make sure the host list is the same for all clients on the SAN. An incorrect or incomplete host list may prevent the client from connecting to the file system.

---

Figure 38 Client Configuration: Mount Point

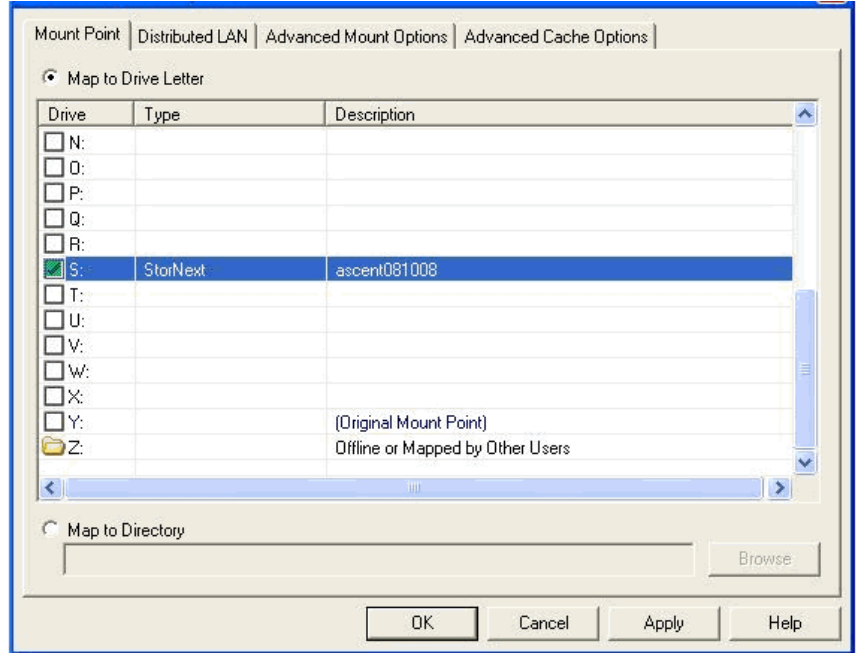


Table 11 Client Configuration: Mount Point

Field / Button	Description
<b>Map to Drive Letter</b>	Select Map to Drive Letter to map the drive to a specific drive letter.
<b>Drive (Letter)</b>	Select the desired drive letter.
<b>Map to Directory</b>	Instead of selecting Map to Drive Letter, select Map to Directory. Enter a directory path, or click <b>Browse</b> to navigate to the directory path.

**Note:** If this is a LAN client or gateway, be sure to enter the parameters on the Distributed LAN tab (see [Configuring LAN Clients and Gateway Servers](#) on page 106).

## Unmapping a Drive

Select the file system you want to unmap and then click the **Unmap Drive** icon or select **Unmap Drive** from the **Tools** menu. You must close all applications (included Windows Explorer) which might be using the file system. If the file system is busy, you will not be allowed to unmap the drive.

---

**Note:** In order to unmap a drive, you must have Administrator rights on the local computer, and you must have read/write access to root of the StorNext file system.

---

## Editing Drive Mapping

Once a file system is mapped, you can change the mapping by double-click the file system. Alternatively, select the file system and click the **Properties** button, or select the file system and click **Tools > Edit Drive Mapping**. This opens the **Properties** window where you can change drive mapping. See [Mapping a Drive](#) on page 104 for instructions.

## Configuring Name Servers

Click the **Edit Name Servers** icon or choose **Configure Name Servers** from the **Tools** menu. Follow the instructions in [Configuring Name Servers](#) on page 85.

## Configuring LAN Clients and Gateway Servers

To configure StorNext LAN clients and gateway servers, double-click the desired file system (or select it and click the **Properties** icon). The **Properties** screen appears.

---

**Note:** Do not enable gateway functionality for MDCs, connected to Lattus systems.

---

Use the **Distributed LAN** tab to enable and configure StorNext LAN clients and gateway servers for a file system. The Enable Client and Enable Server radio buttons determine whether the system is a LAN client or gateway Server. Note that separate licensing is required for LAN clients.



StorNext LAN clients provide the same functionality as StorNext SAN clients but do not need to be connected directly to the SAN. They instead send I/O via the TCP/IP network through a gateway server - a StorNext SAN client enabled as a gateway server. Metadata is sent over the TCP/IP network directly to the File System Metadata Controller (Server/MDC).

LAN Clients request the location of gateway servers via the Name Server.

- **Gateway Server:** A gateway server has direct access to data disks (using fibre channel) and makes the shared storage pool available to distributed LAN clients over a network.
- **LAN Client:** A StorNext LAN client does not have direct access to data disks and instead accesses the shared storage pool by connecting to a gateway server over a network. (LAN clients have full StorNext client functionality.)

---

**Note:** A StorNext SAN client configured as a gateway server requires a dedicated system. Do not run other applications or services on a system configured as a gateway server.

---

Use the **Distributed LAN** tab ([Figure 39](#)) to configure a gateway server or a LAN client. [Table 12](#) describes the fields on the **Distributed LAN** tab.

Figure 39 Client Configuration: Distributed LAN

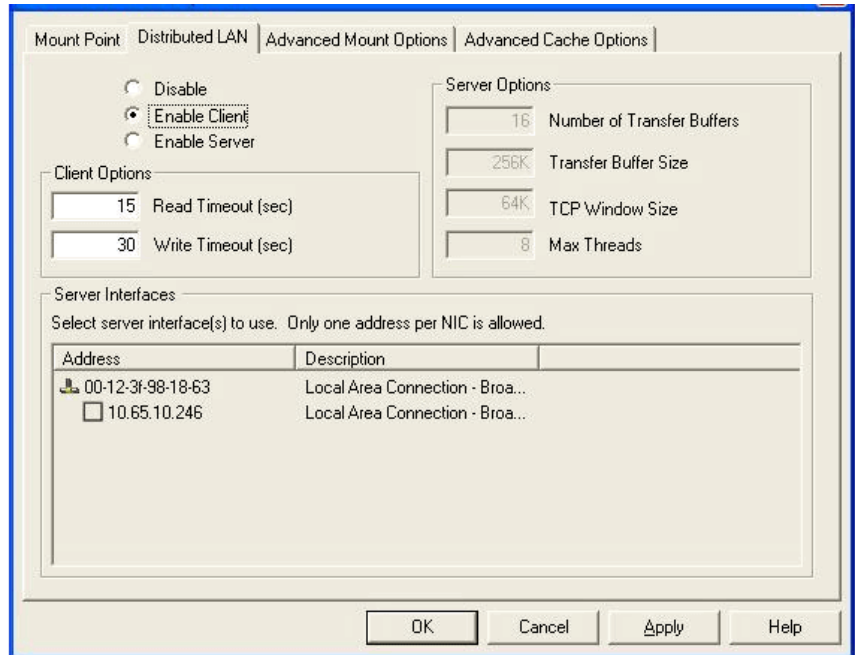


Table 12 Client Configuration: Distributed LAN

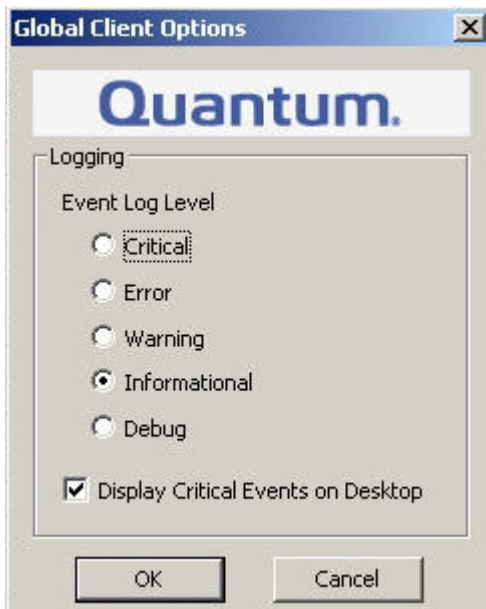
Field / Button	Description
<b>Disable</b>	Select this option to disable the StorNext client as a StorNext LAN client or gateway server.
<b>Enable Client</b>	Select to configure the StorNext client as a LAN client. The StorNext client will connect to all available gateway servers. (If you select this check box, all other fields on the tab become unavailable.)
<b>Enable Server</b>	Select to configure the StorNext SAN client as a gateway server. The StorNext client will make the disks for this file system available to LAN clients over the specified LAN.

<b>Field / Button</b>	<b>Description</b>
<b>Read Timeout (sec)</b>	Specify how long the LAN client will wait for a read operation to complete before retrying it on a different gateway server.
<b>Write Timeout (sec)</b>	Specify how long the LAN client will wait for a write operation to complete before retrying it on a different gateway server.
<b>Number of Transfer Buffers</b>	Specify the number of socket transfer buffers used for LAN client I/O.
<b>Transfer Buffer Size (kb)</b>	Specify the size in kilobytes of the socket transfer buffers used for LAN client I/O.
<b>TCP Window Size (kb)</b>	Specify the size in kilobytes of the TCP window used for LAN client I/O connections.
<b>Max Threads</b>	Specify the number of kernel threads that will be used to service LAN client I/O requests.
<b>Server Interfaces</b>	To complete gateway server configuration, select one or more network interfaces to be used for LAN client traffic.

## Configuring Logging Options

From the Client Configuration screen, select **Tools Global Options**. The **Global Client Options** window displays ([Figure 40](#)).

Figure 40 Global Client Options



Select the level of logging you want to receive and whether you want to display critical events on your desktop. Log information is available in the Windows Event Viewer.

Field / Button	Description
<b>Event Log Level</b>	Controls how many messages are inserted into the Windows Event Viewer. <b>Critical</b> provides the fewest messages; <b>Debug</b> provides the most. Each level includes all the messages in the levels listed above it.
<b>Display Critical Events to Desk Top</b>	Enables a notification of critical events to be sent to work station's desktop in a message box. If this is not desired, clear the check box.

## Advanced Mount Options

The **Mount Options** tab (Figure 41) displays the mount options for the drive currently selected on the **Drive Mappings** tab. Table 12 describes the fields on the **Distributed LAN** tab.

---

**Caution:** Changing the values on the **Mount Options** tab can affect system performance and stability. Do not change mount options unless instructed to do so by the Quantum Technical Assistance Center.

---

Figure 41 Client Configuration: Advanced Mount Options

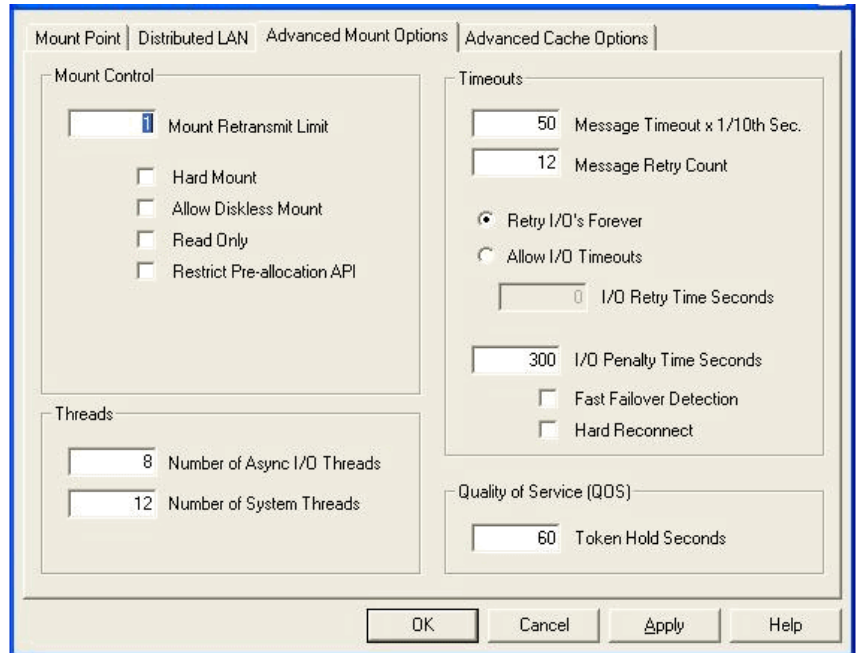


Table 13 Client Configuration:  
 Advanced Mount Options

Field / Button	Description
<b>Mount Retransmit Limit</b>	Specify the number of times the driver will re-transmit a message to the FSM. After a successful connection, this value is no longer used.  The default is 1.
<b>Hard Mount</b>	When this box is checked, the driver attempts to mount the file system forever.  The default is off (Soft Mount). Quantum recommends that Hard Mount NOT be used on Windows systems.
<b>Allow Diskless Mount</b>	When this box is checked, the file system can be mounted and accessed without all the disks being accessible in the file system stripe groups. In this mode, file metadata can be viewed and changed, but no data can be accessed.  The default is to not allow a file system to be mounted unless all disks are accessible.
<b>Read Only</b>	When this box is checked, the file system is mounted in read-only mode. The default is off or not checked.
<b>Restrict Pre-allocation API</b>	When set to yes, non-administrator users are unable to use the preallocation ioctl.
<b>Number of Async I/O Threads</b>	Specify the number of threads created to be used as asynchronous I/O threads for user applications. The default is 8. The allowed range is 4 to 32.
<b>Number of System Threads</b>	Specify the number of threads created for use by the file system. The default value is 16.
<b>Message Timeout x 1/10th Sec.</b>	Specify (in tenths of a second) the amount of time before a message to the FSM is timed out. The default is 50 (five seconds).

Field / Button	Description
<b>Message Retry Count</b>	Specify the number of attempts to be made for sending a message to the File System Service. The default is 12.
<b>Retry I/Os Forever or Allow I/O Timeouts</b>	Choose either <b>Retry I/Os Forever</b> or <b>Allow I/O Timeouts</b> , depending on whether you want to allow timeouts or keep trying I/O. The default value is to <b>Retry I/Os Forever</b> .
<b>I/O Retry Time Seconds</b>	<p>When you choose <b>Allow I/O Timeouts</b>, this option controls the I/O retry behavior. This parameter establishes the amount of time that may elapse during an I/O retry sequence. An I/O retry sequence consists of the following:</p> <ul style="list-style-type: none"> <li>• Retry an I/O request across all available paths that are currently present.</li> <li>• Compare the current time to the Instantiation time of the I/O request, if at least &lt;n&gt; seconds have elapsed, return the I/O request in error, otherwise reset the paths used, and retry again.</li> </ul>
<b>I/O Penalty Time Seconds</b>	<p>This option controls the Multi-Path I/O penalty value, where &lt;n&gt; is expressed in seconds with a minimum value of 1 and a maximum value of 15.</p> <p>This parameter establishes the amount of time a <b>Path_In_Error</b> will be bypassed in favor of an Operational Path during a Multi-Path selection sequence. If all paths are currently in the <b>Path_In_Error</b> state, the first available path will be selected, independent of the <b>Path_In_Error</b> state.</p> <p>The default value is 5 seconds.</p>

<b>Field / Button</b>	<b>Description</b>
<b>Fast Failover Detection</b>	<p>When this box is checked, the client uses a more aggressive approach to detecting if the FSM has failed. With this option on, the client monitors the FSM heartbeat. If no heartbeat is detected within three (3) seconds, a failover request is initiated.</p> <p>This option is desirable for near realtime activities that cannot sustain more than 10 seconds of access loss to the server. Quantum does not recommend enabling this option for normal file system operations.</p>
<b>Hard Reconnect</b>	<p>When this box is checked, the file system attempts to reconnect to the FSM forever. If this option is not enabled, the file system attempts to reconnect to the FSM for the number of times specified at the Mount Retransmit Limit field before failing the request.</p> <p>The default value is off.</p>
<b>Token Hold Seconds</b>	<p>The QOS Token Hold Time parameter is applicable only when using the StorNext Quality of Service (QOS) feature for real-time IO.</p> <p>This parameter determines the number of seconds a client stripe group holds on to a non-realtime I/O token during periods of inactivity. If no I/O is performed on a stripe group within the specified number of seconds, the token is released back to the FSM.</p> <p>The default value is 60 seconds. The parameter should be specified in five-second increments; if the parameter is not a multiple of five, it will be rounded up automatically.</p>



## Advanced Cache Options

The Data Buffer Cache keeps the file system data in memory on the local computer to speed up performance for small I/O operations.

The **Advanced Cache Options** tab (Figure 42) displays performance values that control how many file system lookup names are kept in memory.

---

**Caution:** Changing the values on the **Advanced Cache Options** tab can affect system performance and stability. Do not change cache parameters unless instructed to do so by the Quantum Technical Assistance Center.

---

Figure 42 Client Configuration: Advanced Cache Options

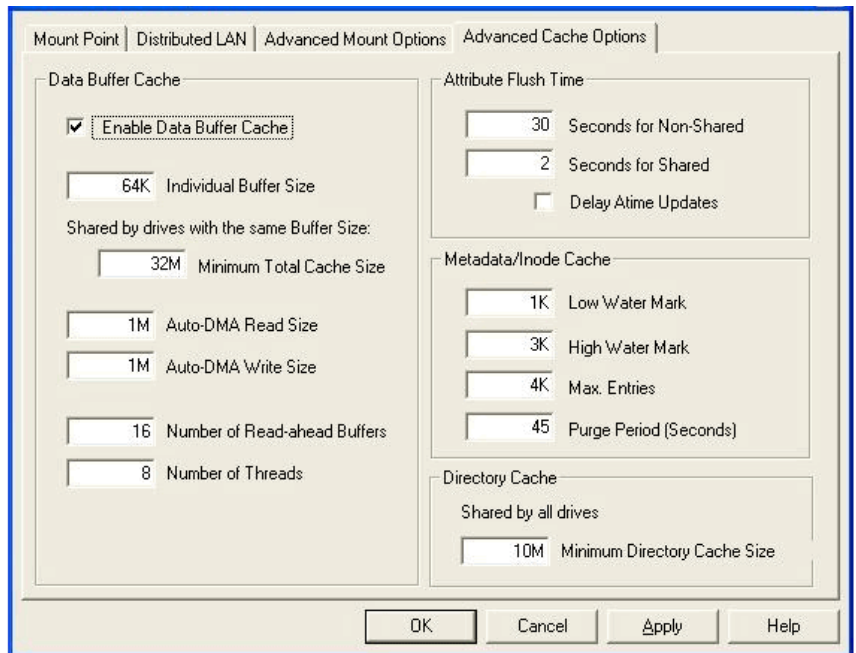


Table 14 Client Configuration:  
 Advanced Cache Options

Field / Button	Description
<b>Enable Data Buffer Cache</b>	<p>When this box is not checked, the file system will not buffer any data. All files will be read directly into the application's memory using DMA. Requests that are not properly aligned will be read into temporary buffers, then copied to the application's buffer.</p> <p>If Buffer Cache is disabled, the remaining Data Buffer Cache options are ignored.</p>
<b>Individual Buffer Size</b>	<p>This option sets the size of each cache buffer. This determines the I/O transfer size used for the buffer cache. To determine optimal performance, try different sizes or contact your RAID vendor.</p> <p>This size must be divisible by the file system block size. The maximum value allowed is 512K and the minimum value allowed is the file system block size. The value default is 64K.</p>
<b>Minimum Total Cache Size</b>	<p>This value controls the amount of memory used to cache data from the file system. This parameter is shared by all file systems with the same block size.</p>
<b>Auto-DMA Read/Write Sizes</b>	<p>Buffer Cache Auto DMA Read Length and Buffer Cache Auto DMA Write Length control the minimum I/O size for DMA transfers. That is, any smaller transfer will always go through the buffer cache.</p> <p>The default value is 1MB.</p>
<b>Number of Read-ahead Buffers</b>	<p>This option controls the size of the read-ahead window used by the buffer cache.</p> <p>The default value is 16 buffers with a maximum of 100. Using a value of 0 disables read-ahead.</p>

Field / Button	Description
<b>Number of Threads</b>	<p>This option controls the number of dedicated background threads used by the buffer cache for performing I/O.</p> <p>The default value is 8, with a minimum of 1 and a maximum of 100. Using a larger value can increase I/O concurrency in the buffer cache and therefore improve performance.</p>
<b>Seconds for Shared/ Non-Shared</b>	<p>The Attribute Flush Time parameters control the length of time attributes are held on the client before they are flushed back to the FSM (unless there is an explicit attribute request from the FSM).</p> <p>The default values are 30 seconds for non-shared files (Attribute Flush Time, non shared), and 2 seconds for shared files (Attribute Flush Time, shared).</p> <p>Setting these parameters lower will greatly increase the amount of metadata traffic between clients and the FSM. However, in circumstances where files are frequently shared on the SAN, setting the Attribute Flush Time Shared can result in other clients seeing size updates more frequently if a file is being written on one client and read on another.</p> <p>A value of zero is invalid, and will result in using the default setting.</p>
<b>Delay Atime Updates</b>	<p>When this box is checked, the file system delays Atime (access time) updates when reading a file to the time when the file is closed. This cuts down on FSM metadata updates at the expense of coherency.</p>

Field / Button	Description
Low Water Mark	Metadata Caches contain non-data information such as file names, sizes, update times, etc.
High Water Mark	
Max. Entries	
Purge Period (Seconds)	Tuning the low and high water marks and the frequency of purge passes can help certain large mix applications.
Minimum Directory Cache Size	This option sets the size of the directory cache. Directory entries are cached on the client to reduce client-FSM communications during directory reads. The default value is 10 MB.

## Starting File System Services

The Start File System Services utility starts all StorNext services on an MDC or StorNext client.

The StorNext services must be running on the MDC for file systems to be active and available. In addition, the StorNext services must be running to use the StorNext configuration utilities and to mount file systems using the client software.

To start StorNext File System services, on the Windows **Start** menu, click **All Programs > StorNext File System > Services Start**.

## Stopping File System Services

The Stop File System Services utility stops all StorNext services on an MDC or StorNext client.

To stop StorNext File System services, on the Windows **Start** menu, click **All Programs StorNext File System Services Stop**.

To start the StorNext services again, reboot the system or use the Start File System Services utility. For more information, see [Starting File System Services](#).

---

## Stopping and Removing File System Services

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The Stop and Remove File System Services utility stops all StorNext services on an MDC or StorNext client, and also removes registry entries that automatically start the services on bootup.

To stop and remove StorNext File System services, on the Windows **Start** menu, click **All Programs > StorNext File System > Services Stop and Remove**.

To start the StorNext services again, you must use the Start File System Services utility. Rebooting the system will not restart services. For more information, see [Starting File System Services](#) on page 118.

---

## Obtaining Version Information

---

The Version Information utility displays information about the currently installed version of the StorNext server and/or client software, such as the version number, build number, and platform.

To run the Version Information utility, on the Windows **Start** menu, click **All Programs > StorNext File System > Version Information**. A dialog box displays version information for the StorNext server and/or client software installed on your system.

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## Configuring the File System Startup List

---

The File System Startup List utility lets you modify the File System Manager (FSM) services list and set file system priority.

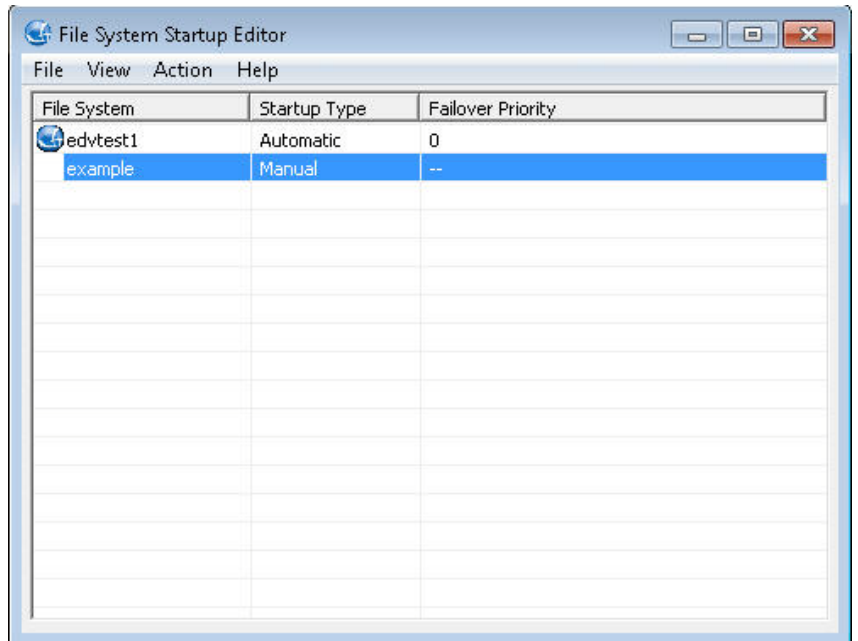
The File System Manager is a process that manages the name space, allocations, and metadata coherency for a file system. Each file system uses its own FSM process. When there are multiple file systems (and therefore multiple FSM processes), the FSM services list controls which FSM processes are run when the server starts up, and also sets the priority for each file system (for failover configurations).

To run the File System Startup List utility, on the Windows **Start** menu, click **All Programs > StorNext File System > File System Startup List**. The **File System Startup Editor** opens ([Figure 43](#)).

Select a file system do any of the following. When finished making changes, select **File > Save** to save your changes.

Action	Description
<b>Action Toggle Startup Type</b>	Allows you to choose if the file system will start up automatically upon server startup. This action toggles the startup type between automatic and manual.
<b>Action Priority</b>	(Optional) Select the priority for the selected file system. This priority is used for failover configurations. 0 is highest priority and 9 is lowest priority.

Figure 43 File System Startup List



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## Re-initializing a File System

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The Re-initialize a File System utility allows you to initialize an existing file system. Initializing a file system prepares it for use.

---

---

**Caution:** Use extreme caution when using this tool. This will destroy all data on the selected file system.

---

---

To initialize a file system, on the Windows **Start** menu, click **All Programs > StorNext File System > Re-initialize a File System**. Type the number that corresponds to the file system you want to re-initialize, and then press **<Enter>**.

---

## Checking a File System (Read-Only)

---

The File System Check (Read-Only) utility allows you to check a StorNext file system for metadata corruption (due to a system crash, bad disk, or other failure). Run the utility on an MDC that contains the file system you want to check.

To check a file system, on the Windows **Start** menu, click **All Programs > StorNext File System > File System Check (Read-Only)**. Type the number that corresponds to the file system you want to check, and then press **<Enter>**.

Because the file system check is run in read-only mode, any problems that exist are not repaired. If the utility identifies errors or corruption in metadata, you must repair the file system (see [Repairing a File System](#) on page 121).

---

## Repairing a File System

---

The File System Check (Repair) utility lets you repair corrupted metadata on a file system. Repair a file system if errors were identified when checking the file system (see [Checking a File System \(Read-Only\)](#) on page 121).

The file system must be inactive in order to be repaired. To stop a file system, see [Stopping File System Services](#) on page 118.

To repair a file system, on the Windows **Start** menu, click **All Programs > StorNext File System > File System Check (Repair)**. Type the number that corresponds to the file system you want to repair, and then press **<Enter>**.

---

**Note:** Multiple repair passes may be needed to fully fix a damaged file system. Run the repair utility repeatedly until no problems are reported by the utility.

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## Server Administration

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The Server Administration utility lets you view and modify stripe group properties and set quotas. A stripe group is a logical storage unit made up of one or more disks. A quota is a space limit that is set for specified users or groups.

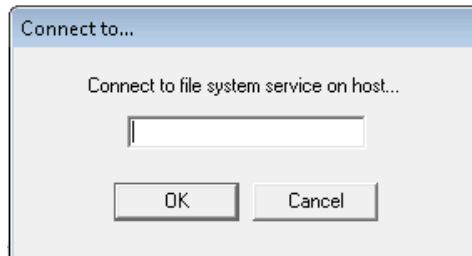
To run the Server Administration utility:

- 1 On the Windows **Start** menu, click **All Programs > StorNext File System > Server Administration**.

A Connect to dialog box opens ([Figure 44](#)).

---

Figure 44 Server Administration Connect to Dialog Box



- 2 Enter the host name or IP address and click **OK**.
- 3 The **Administrator** window appears ([Figure 45](#)). The left pane shows file systems running on the currently connected MDC. Expand a file system to see stripe groups, quotas, and other properties.





## File System Properties

To view or change file system properties, click a file system in the left pane, and then click the file system name in the right pane. The **File System Properties** dialog box appears (Figure 46). Table 15 describes the fields on the **File System Properties** dialog box.

After making changes, click **OK**. (Not all fields can be modified on this dialog box.)

Figure 46 Server Administration: File System Properties

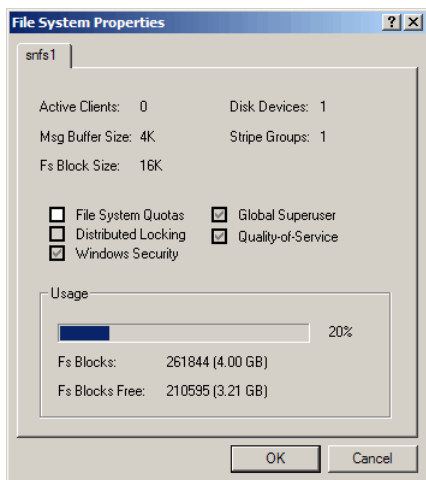


Table 15 Server Administration: File System Properties

Field / Button	Description
<b>Active Clients</b>	The number of active clients on the file system.
<b>Msg Buffer Size</b>	The size of the message buffer.
<b>Fs Block Size</b>	The file system block size.
<b>Disk Devices</b>	The number of disk devices in the file system.
<b>Stripe Groups</b>	The number of stripe groups in the file system.
<b>File System Quotas</b>	Select to enable file system quotas.

Field / Button	Description
<b>Distributed Locking</b>	Indicates if distributed locking is enabled or disabled.
<b>Windows Security</b>	Indicates if Windows security is enabled or disabled.
<b>Global Superuser</b>	Indicates if the global superuser is enabled or disabled.
<b>Quality-of-Service</b>	Indicates if Quality of Service is enabled or disabled.
<b>Usage</b>	Displays the amount of used and free storage space in the file system.

### Stripe Group Properties

To view or change stripe group properties, expand a file system in the left pane, click **Stripe Groups**, and then click the stripe group name in the right pane. The **Stripe Group Properties** dialog box appears ([Figure 47](#)). [Table 16](#) describes the fields on the **Stripe Group Properties** dialog box.

After making changes, click **OK**. (Not all fields can be modified on this dialog box.)

Figure 47 Server Administration: Stripe Group Properties

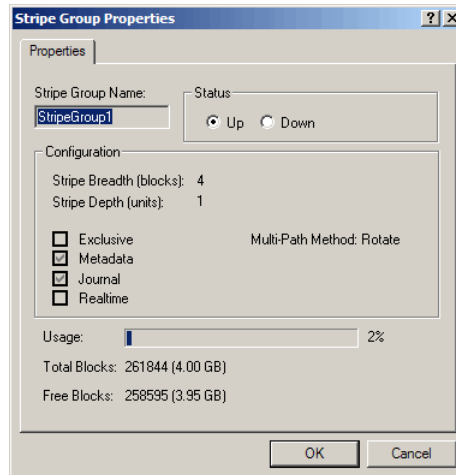


Table 16 Server Administration: Stripe Group Properties

Field / Button	Description
<b>Stripe Group Name</b>	The name of the stripe group.
<b>Status</b>	Shows the current status of the stripe group. Click <b>Up</b> to make the stripe group active or click <b>Down</b> to make the strip group inactive.
<b>Stripe Breadth</b>	The number of file system blocks to write before switching to the next disk in the stripe group.
<b>Stripe Depth</b>	The number of disks in the stripe group.
<b>Exclusive</b>	Indicates if only specified file types (associated with the stripe group affinities) can be stored on the stripe group.
<b>Metadata</b>	Indicates if file system metadata can be stored on the stripe group.
<b>Journal</b>	Indicates if the file system logging journal can be stored on the stripe group.
<b>Realtime</b>	(no longer supported)

Field / Button	Description
<b>Multi-Path Method</b>	Indicates the method the file system uses to access the disk: round, static, or sticky.
<b>Usage</b>	Displays the amount of used and free storage space in the stripe group.

## Quota Properties

Quotas define the amount of storage space a specified user or group is allowed to own. You can set hard or soft quota limits.

To view or change quota properties, expand a file system in the left pane, and then click **Quotas**. The **Quota Properties** dialog box appears (Figure 48). There are two tabs:

- Set quotas for users on the **User Quotas** tab.
- Set quotas for groups on the **Group Quotas** tab.

Table 17 describes the fields on the **User Quotas** and **Group Quotas** tabs. After making changes, click **OK**. (Not all fields can be modified on this dialog box.)

Figure 48 Server Administration: Quota Properties

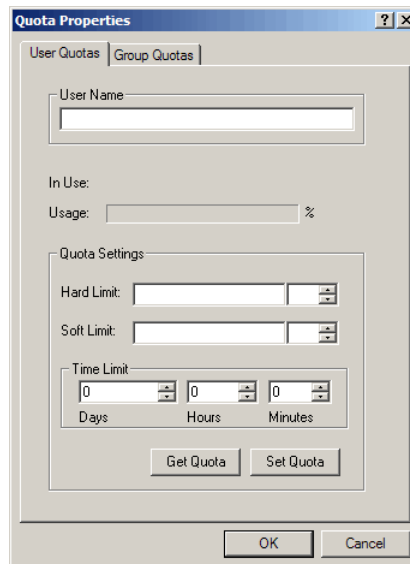


Table 17 Server  
Administration: Quota  
Properties

Field / Button	Description
User Name / Group Name	Type the name of the user or group to set a quota for.
Usage	Displays the percentage of the quota that has been used.
Hard Limit	Specify an amount in B, KB, MB, GB, or TB, or EB. This is the maximum amount of space the specified user or group can use.
Soft Limit	Specify an amount in B, KB, MB, GB, or TB, or EB. Once the user or group uses this amount of space, a warning is sent. (Typically this is 80% of the hard limit.)
Time Limit	Specify the amount of time it takes for the soft limit to turn into a hard limit.
Get Quota	Click to get quota settings for the specified user or group.
Set Quota	Click to set a quota for the specified user or group using the current settings.

### Quality of Service Information

To view Quality of Service (QOS) information for a file system, expand a file system in the left pane, and then click **QOS**. Quality of Service information appears in the right pane, including stripe group, real-time limit, non-real-time reserve, committed RTIO, and the number of non-real-time clients.

### Clients Information

To view information about clients connected to the file system, expand a file system in the left pane, and then click **Clients**. Information about the currently connected clients appears in the right pane, including client ID, type, location, up time, and when the client license expires.

## Configuring a High Availability System on Windows

Follow these steps to configure a High Availability (HA) system on Windows:

- 1 Install StorNext if not already installed (see [Installing StorNext File System on Windows MDCs](#) on page 69).
- 2 Obtain and install StorNext licenses, which must include at least Maintenance, Server and Failover licenses for both MDCs (see [Obtaining and Installing a Permanent License](#) on page 82).
- 3 If this is an existing configuration with clients, it is recommended that you stop StorNext services on all StorNext clients to avoid the clients hanging (see [Stopping File System Services](#) on page 118).
- 4 Verify that configuration files are correct and identical on both MDCs.
  - a The \*.cfg files should be identical on both computers.
  - b The fsnameservers files should be identical on both computers.
  - c The fsmlist files should be identical on both computers.
- 5 Create the ha\_peer file in the configuration directory of each MDC (C:\Program Files\StorNext\config\ha\_peer). The ha\_peer file on each MDC must contain the numerical IP address of its redundant-peer MDC, which enables intra-MDC communication for HA functionality.
- 6 Enable High Availability (HA) on both redundant-peer MDCs by doing the following:

---

---

**Caution:** If you do not perform these steps on both MDCs your metadata could become corrupted.

---

---

- a After installing StorNext, on each MDC run: **Start > All Programs > StorNext > File System Cfg (Advanced)**.

The **File System Configuration** window displays ([Figure 49](#)).





---

**Note:** Restarting StorNext faster than once per three minutes can trigger a startup delay of three minutes. The delay slows down looping HA resets so that an administrator can correct any configuration problems that are causing the resets.

---

## Installing Promise RAID Controller Software on Windows

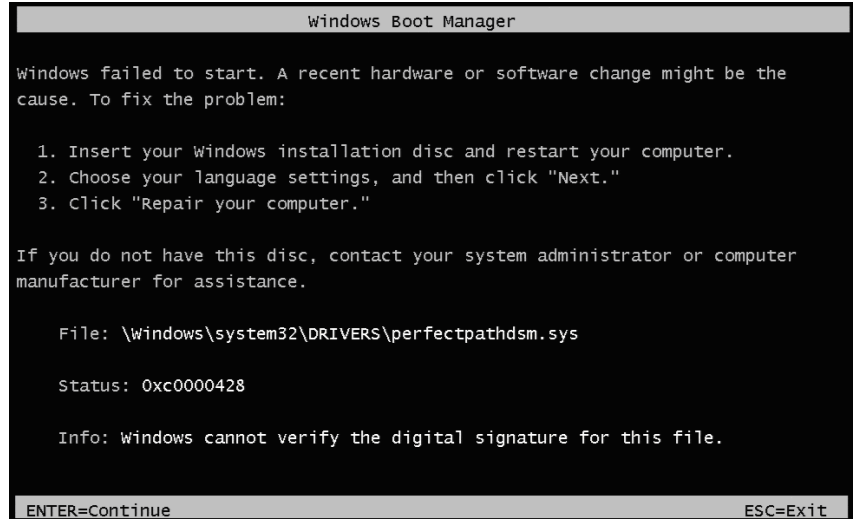
If you are using Promise RAID controllers on a Windows Server 2008 64-bit system, you must install Promise's PerfectPath software. If you do not install this software you can still access (read from and write to) your RAIDs, but the controller will not be able to fail over.

Promise is working on a solution to this problem, but in the meantime they have provided the following workaround.

- 1 Install the PerfectPath software on your Windows Server 2008 64-bit system.
- 2 Restart your system.

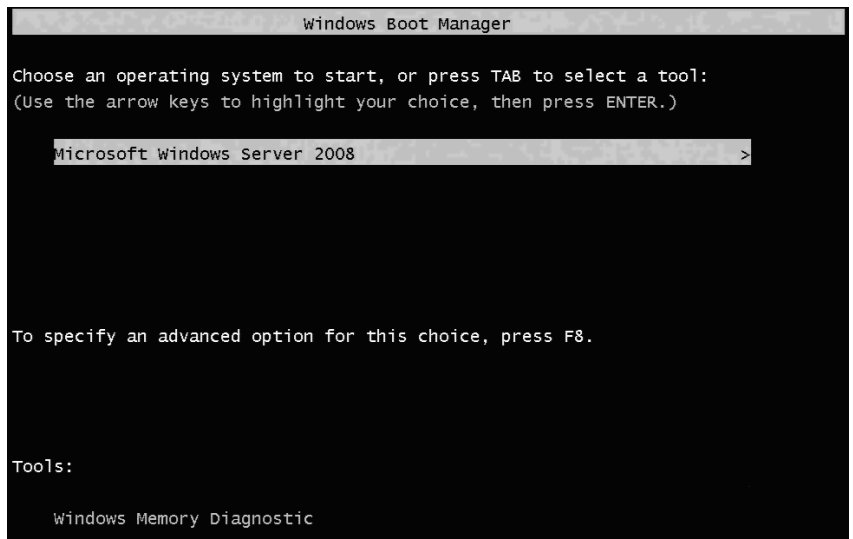
The login prompt will *not* appear after you restart. Instead, the **Windows Boot Manager** screen appears showing an error message: "Windows cannot verify the digital signature for this file" (`\\Windows\system32\DRIVERS\perfectpathdsm.sys`)

Figure 50 Windows Boot Manager Screen 1



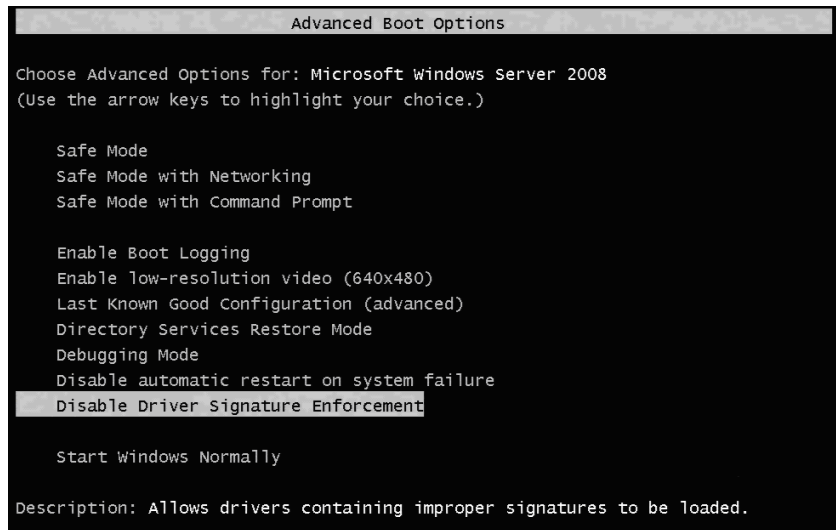
- 3 From the **Windows Boot Manager** screen, press **Enter** to continue. A second **Windows Boot Manager** screen appears, asking you to choose an operating system or specify an advanced option.

Figure 51 Windows Boot Manager Screen 2



- 4 On the second **Windows Boot Manager** screen, press **F8** to specify advanced options. The **Advanced Boot Options** screen appears.

Figure 52 Advanced Boot Options Screen



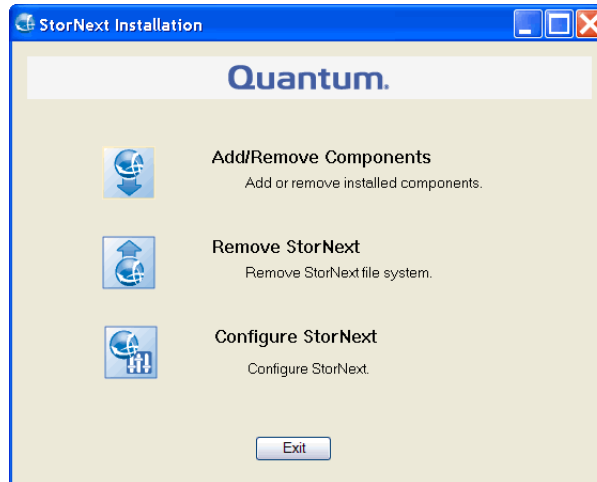
- 5 On the **Advanced Boot Options** screen, use the arrow keys to choose the option **Disable Driver Signature Enforcement**. Choosing this option will cause the system to display the login prompt normally after you reboot.
- 6 Restart your system.

## Adding or Removing StorNext Components

After installing StorNext File System, you may wish to add or remove components. Specifically, you can add or remove the online help files, the StorNext client, and the StorNext server.

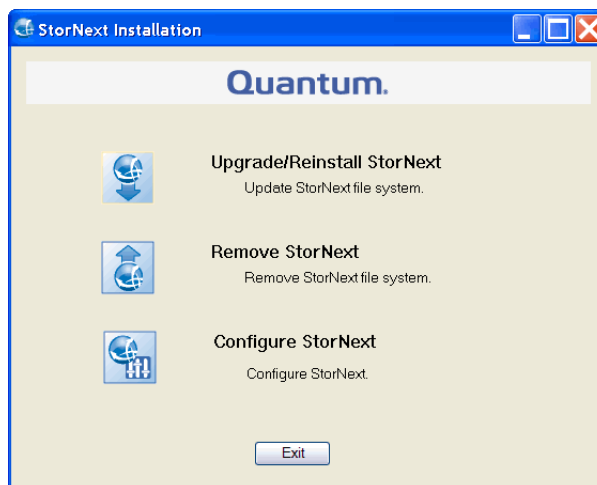
- 1 If you just completed installing StorNext, the **StorNext Installation** window displays (Figure 53). The components you selected during the install are already added, but if you changed your mind and want to select different components, you can do so now.

Figure 53 StorNext Installation Window: Add/Remove Components



If you previously installed StorNext and would like to add or remove components, display the **StorNext Installation** window by double-clicking the file named **SnfsSetup64.exe** (64-bit systems). Note that the screen is slightly different from [Figure 53](#) above: instead of **Add/Remove Components**, the button you need to click is called **Upgrade/Reinstall StorNext** (see [Figure 54](#)).

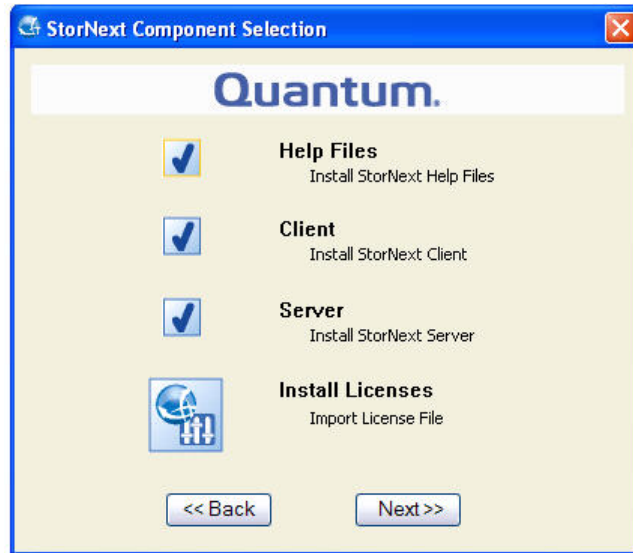
Figure 54 StorNext Installation Window: Upgrade/Reinstall StorNext



- 2 Click **Add/Remove Component** or **Upgrade/Reinstall StorNext**, depending on which screen you are looking at.

The **Component Selection** screen appears ([Figure 55](#)).

Figure 55 Component Selection



- 3 Select the check boxes of the components you want to add. Clear the check boxes of the components you want to remove. Click **Next** to proceed.

---

**Note:** The **Install Licenses** option allows you to import your StorNext licenses onto the StorNext server, if you have not already done so. You may also install licenses later using this screen or the Windows Start button (**Start > Licenses** or **Start > All Programs > StorNext > Licenses**).

---

The StorNext End User License Agreement (EULA) appears ([Figure 15](#) on page 72).

- 4 Read and accept the EULA by selecting "I accept the terms in the License Agreement" and clicking **Next**.  
It may take several minutes for the selected components to finish being added or removed.
- 5 When a message informs you that the process is complete, click **OK**.
- 6 Click **Exit**.

---

## Restoring a Previous Client Configuration

For information about this feature, please see [Restoring a Previous StorNext or StorNext FX Client Configuration](#) on page 173.

---

## Upgrading or Reinstalling StorNext on a Server

The **Upgrade/Reinstall** button allows you to upgrade to a new version of StorNext or reinstall the current version. You might want to reinstall if you accidentally removed some components and need to get them back. During an upgrade/reinstall, the old software is removed and the new software is installed. Your previous configuration settings remain intact.

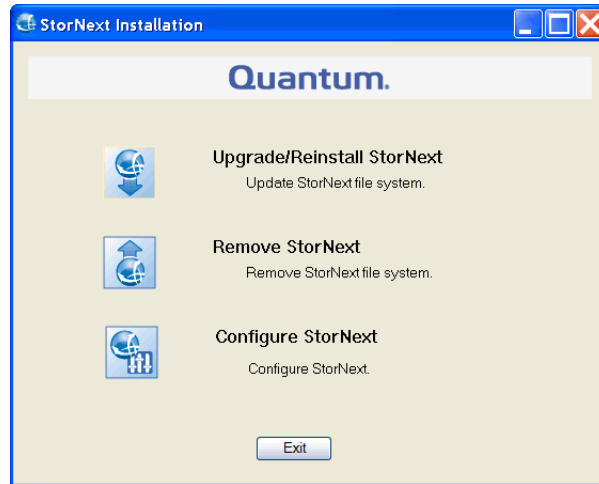
---

**Note:** If you are upgrading a Windows 3.x high-availability system to StorNext 4.7.x, additional steps are required. Follow the instructions in the *StorNext 4.7.x Upgrade Guide*.

---

- 1 Copy the file named `/fs_only/snfs_full_Windows_x86_64.zip` from the installation DVD and place it on the system onto which you want to install it. Be sure to select the file from the `fs_only` directory and not the `stornext_full` directory.
- 2 Unzip the file.
- 3 Double-click the file named `SnfsSetup64.exe` to launch the installer. The StorNext Installation screen appears ([Figure 56](#)).

Figure 56 StorNext Installation Window: Upgrade/Reinstall StorNext



- 4 Click **Upgrade/Reinstall StorNext** to begin installation.  
The **StorNext Component Selection** window appears ([Figure 57](#)).

Figure 57 Component Selection



- 5 Select the check boxes of the components you want to include in the upgrade. Clear the check boxes of the components you want to exclude. Click **Next** to proceed.

The StorNext EULA appears (see [Figure 15](#) on page 72).

- 6 Read the EULA. If you accept, select "I accept the terms in the License Agreement" and then click **Next** to continue the install.

It may take several minutes for the selected components to finish being added or removed.

- 7 When a message informs you that the installation is finished, click **OK**.





## Chapter 4

# StorNext and StorNext FX Client Installation/Configuration

---

This chapter describes how to perform a StorNext and StorNext FX client-only installations (without StorNext File System or StorNext Storage Manager) on supported platforms. StorNext and StorNext FX client software lets you mount and work with StorNext and Xsan file systems, respectively.

To ensure successful operation, make sure the StorNext or StorNext FX client system meets all operating system and hardware requirements (see [StorNext and StorNext FX Client System Requirements](#) on page 140).

---

**Note:** Before installing the StorNext or StorNext FX client software you must install and configure your StorNext or Xsan MDC, activate StorNext with a license key, and create necessary File Systems. For Xsan MDCs consult your Apple Xsan documentation for information on configuring the MDC.

---

This chapter covers:

- [StorNext and StorNext FX Client System Requirements](#)
- [Downloading StorNext Client Software](#)
- [Downloading StorNext FX Client Software](#)
- [Installing StorNext and StorNext FX Client Software on Linux or Unix](#)
- [Installing StorNext and StorNext FX Client Software on Windows](#)
- [Configuring the StorNext and StorNext FX Client on Windows](#)

# StorNext and StorNext FX Client System Requirements

To run the StorNext and StorNext FX client software, the client system must meet all operating system and hardware requirements.

## Operating System Requirements

The operating systems, kernel versions, rpm package dependencies, and hardware platforms supported by StorNext File System are listed in the *StorNext Compatibility Guide* posted here:

<http://www.quantum.com/sndocs>

Make sure the system meets the operating system and platform requirements outlined in the guide, and, if necessary, update to a supported release or kernel version before installing StorNext.

## StorNext and StorNext FX Client Hardware Requirements

RAM, hard disk, and CPU requirements to run the StorNext and StorNext FX clients are listed in the "*StorNext Client and StorNext FX RAM, Disk and CPU Requirements*" section of the *StorNext Compatibility Guide* posted here:

<http://www.quantum.com/sndocs>

Make sure the system to be used as a StorNext or StorNext FX client meets the hardware requirements outlined in the guide, and, if necessary, update the system before installing StorNext.

## StorNext and StorNext FX Client File System Buffer Cache Requirements

File System Buffer cache requirements for the StorNext and StorNext FX clients are listed in the "StorNext Client and StorNext FX File System Buffer Cache" section of the *StorNext Compatibility Guide* posted here:

<http://www.quantum.com/sndocs>

Make sure the system to be used as a StorNext or StorNext FX client meets the hardware requirements outlined in the guide, and, if necessary, update the system before installing StorNext.

---

## Ensuring You Have Enough Space to Extract the Installation Software

---

The Linux/Unix StorNext and StorNext FX client installation software files are extracted into the `/tmp/stornext` directory by default. The software, when extracted, requires approximately 40 MB of space. Make sure there is enough free space in the default directory to extract the files. If there is not sufficient space, you may need to specify an alternative directory with the `-d` option.

To specify an alternate location before beginning the installation, enter the following command:

```
# ./<archive name> -d <dir>
```

where `<archive name>` is the name of the client software file you downloaded, and `<dir>` is the directory into which you want to extract the installation files.

---

## Other Requirements

---

Additional requirements that must be met for the StorNext system are listed in the "*Additional StorNext MDC and StorNext Client Requirements*" section of the *StorNext Compatibility Guide* posted here:

<http://www.quantum.com/sndocs>

Make sure the system meets the additional requirements outlined in the guide, and, if necessary, update the system before installing StorNext.

---

# Downloading StorNext Client Software

StorNext client software can be downloaded from the StorNext installation DVD, the Web, or from a StorNext Metadata Controller (MDC) running the StorNext GUI. You can only download client software from a StorNext MDC if you have SNFS and SNSM installed and are running the StorNext GUI.

This section covers:

- [Locating StorNext Client Software on the Installation DVD, ftp Site](#)

- [Downloading StorNext Client Software from the StorNext MDC GUI](#)

---

**Note:** If you are using StorNextFX clients in your environment, see [Downloading StorNext FX Client Software](#) on page 144.

---

---

## Locating StorNext Client Software on the Installation DVD, ftp Site

---

If your StorNext MDC is not running the StorNext GUI, you must download client software from the installation DVD or the Web.

If you have the installation DVD, retrieve the client software from the **fs\_only** directory on the DVD. If you are obtaining software from the FTP site, download the client software from the **fs\_only** directory.

The names of the client install files begin with **snfs\_client\_<system>**, where **<system>** is the name of the operating system for which the install file is intended. Copy the appropriate install file to an accessible location on your computer and proceed to the installation instructions.

---

## Downloading StorNext Client Software from the StorNext MDC GUI

---

To download the StorNext client software from the StorNext MDC GUI, the client system must have network access to the MDC.

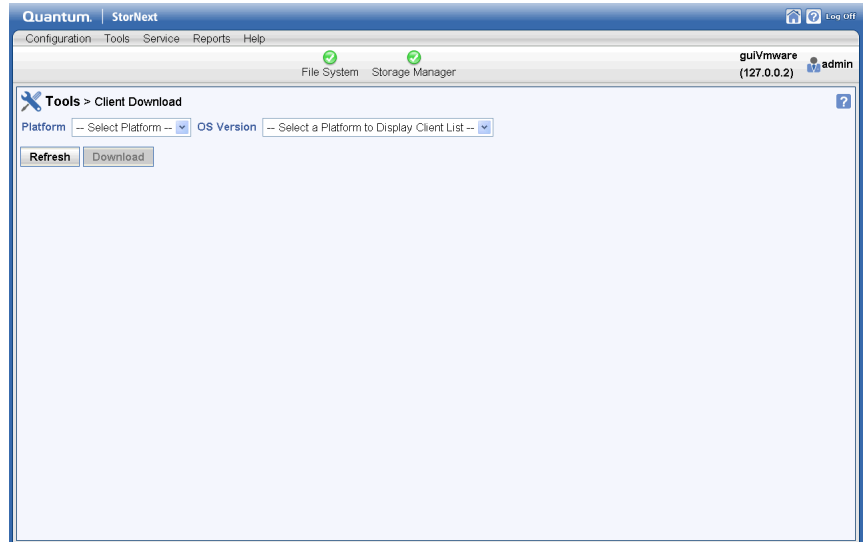
---

**Note:** StorNext FX client downloads are not supported from an Xsan MDC.

---

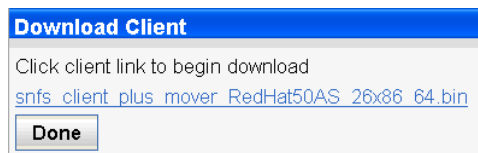
- 1 From a web browser, access the URL (host name and port number) of the StorNext MDC. For example, **http://servername:81**  
  
Use one of the web browsers supported by StorNext to access the MDC (make sure pop-up blockers are turned off). For a list of currently-supported browsers, see the *StorNext Compatibility Guide* (click the "Select a StorNext Version" menu to view documents for a given release):  
  
<http://www.quantum.com/sndocs>
- 2 When prompted, type the username and password for the MDC, and then click **OK**. (The default username is **admin**, and the default password is **password**.)  
  
The StorNext home page appears.
- 3 Choose **Client Download** from the **Tools** menu. The **Tools > Client Download** screen appears.

Figure 58 Client Download Screen



- 4 Select from the **Platform** list the desired operating system.
- 5 Select from the **OS Version** list the desired operating system version corresponding to the platform you selected.
- 6 When a window appears containing a link to the client software download location, click the link to begin downloading.

Figure 59 StorNext and StorNext FX Client Download Link



- 7 Click **Download** to begin the process.
- 8 When prompted, choose the **Save to Disk** option, and then click **OK**.
- 9 Browse to the location where you want to save the file, and then click **Save**.
- 10 After the client package has been saved, click **Done**.

- 11 Continue with the installation procedure for your operating system as described in this StorNext Installation Guide or the online help:
  - [Installing StorNext and StorNext FX Client Software on Linux or Unix](#) on page 144
  - [Installing StorNext and StorNext FX Client Software on Windows](#) on page 161.

---

## Downloading StorNext FX Client Software

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### Locating StorNext FX Client Software on the Quantum Web Site

---

If you are using StorNext FX clients in your environment, you must download client software from the StorNext FX location on the Quantum web site:

<http://www.quantum.com/SNFXdownloads>

---

**Note:** StorNext FX client downloads are not supported from an Xsan MDC.

---

---

## Installing StorNext and StorNext FX Client Software on Linux or Unix

After downloading the StorNext or StorNext FX client software from the MDC or installation DVD, first make sure you have enough space to extract the software files by following the instructions in [Ensuring You Have Enough Space to Extract the Installation Software](#) on page 141. Then install the software on the StorNext or StorNext FX client system using the correct procedure for your operating system:

- [Installing StorNext and StorNext FX Client Software on Red Hat or SUSE Linux](#) on page 145

- [Installing StorNext and StorNext FX Client Software on Debian Linux](#) on page 149
- [Installing StorNext Client Software on Sun Solaris](#) on page 152
- [Installing StorNext Client Software on HP-UX](#) on page 155
- [Installing StorNext Client on IBM AIX](#) on page 158

---

**Note:** Regardless of the operating system platform onto which you are installing, you must view and accept the StorNext end user license agreement (EULA) before you can install StorNext.

---

---

## Installing StorNext and StorNext FX Client Software on Red Hat or SUSE Linux

---

To run the StorNext or StorNext FX client software on Red Hat Linux or SUSE Linux Enterprise, first install the client software package, and then configure the client.

---

**Caution:** Before installing the StorNext or StorNext FX client software, you must install the kernel source code. You can install the kernel source code by using the installation disks for your operating system.

---

---

**Note:** Client software is extracted by default to the directory `/tmp/stornext`.

---

- 1 Log on to the StorNext or StorNext FX client system as **root**.
- 2 Change to the directory where the client software archive file you downloaded is located.
- 3 Run the client software binary. At the command prompt, type:

```
./<archive name>
```

where `<archive name>` is the name of the client software archive file you downloaded. (For example, the file for RH5 is `snfs_client_RedHat50AS_26x86_64.bin`.)

- 4 When you are presented with the StorNext End User License Agreement (EULA), press **<ENTER>** to read the EULA. After reading

the EULA enter **y** to accept the EULA, or enter any other key to decline.

After you accept the EULA, the client software is extracted to `/tmp/stornext` (or to another directory if you specified an alternate location; see [Ensuring You Have Enough Space to Extract the Installation Software](#) on page 141).

---

**Note:** If the directory into which the files are being extracted does not have enough space, the installation will fail and you will receive an error message. You will need to identify an alternate location into which to extract the files by entering the following command:

```
# ./<archive name> -d <dir>
```

where `<archive name>` is the name of the client software archive file you downloaded, and `<dir>` is the directory into which you want to extract the installation files.

---

---

**Caution:** If the directory into which the files are being extracted already exists, you will receive a warning message. If this occurs, either remove the directory and try the installation again, or change the installation directory by entering the following command:

```
# ./<archive name> -d <dir>
```

where `<archive name>` is the name of the client software archive file you downloaded, and `<dir>` is the directory into which you want to extract the installation files.

It is NOT recommended that you force using an existing directory (by using the `-f` command) because this could lead to additional problems installing the `.rpm` files.

---

---



- 5 Change directories to `/tmp/stornext` (or to the alternate directory if you specified one in the step above).
- 6 List the packages extracted from the software archive file. At the command prompt, type:

```
ls -l
```

Identify the correct package to install. The correct package begins with **snfs-client** and ends with the **.rpm** file name extension.

---

**Note:** The file that ends with **.rpm.md5sum** is a checksum file, not the client software package.

---

- 7 Install the client software package and the snfs rpms. At the command prompt, type:

```
rpm -ivh <package_name> <snfs-client package>
```

where `<package_name>` is the name of the client software package you identified in [Step 6](#).

- 8 Configure the boot order for system services. Do one of the following:
  - For Red Hat Linux, at the command prompt, type:

```
chkconfig --level 345 cvfs on
```

- For SUSE Linux Enterprise, at the command prompt, type:

```
chkconfig -s raw 235  
chkconfig -s cvfs 345
```

- 9 Edit the `/usr/cvfs/config/fsnameservers` text file to contain the IP address of the MDC to which the StorNext or StorNext FX client will connect.

The **fsnameservers** file on the client must be exactly the same as on the MDC. If the **fsnameservers** file does not exist, use a text editor to create it.

---

**Note:** The **fsnameservers** file needs to contain only the IP address of the MDC.

---

- 10 For StorNext FX clients **ONLY**, copy the **.auth\_secret** file from the Xsan MDC to **/usr/cvfs/config/.auth\_secret** on the client system.
- 11 Create a mount point for the file system. At the command prompt, type:

```
mkdir -p <mount point>  
chmod 777 <mount point>
```

where **<mount point>** is the directory path where you want the file system to be mounted. For example: **/stornext/snfs1**

- 12 Configure the file system to automatically mount after reboot. To do this, edit the **/etc/fstab** file so that it contains the following line:

```
<file system> <mount point> cvfs rw 0 0
```

where **<file system>** is the name of the StorNext file system and **<mount point>** is the directory path created in [Step 11](#).

- 13 Reboot the StorNext or StorNext FX client system.

After reboot, the StorNext file system is mounted at the mount point you specified.

---

**Note:** To manually mount a file system, at the command prompt, type:

```
mount -t cvfs <file system/volume> <mount point>
```

where <file system> is the name of the StorNext file system and <volume> is the name of the Xsan volume you will use, and <mount point> is the directory path where you want the file system to be mounted.

---

---

## Installing StorNext and StorNext FX Client Software on Debian Linux

---

To run the StorNext or StorNext FX client software on Debian Linux, first install the client software package, and then configure the StorNext or StorNext FX client.

To install the client software package:

- 1 Log on to the StorNext or StorNext FX client system as **root**.
- 2 Change to the directory where the client software archive file you downloaded is located.
- 3 Unbundle the **snfs\_client\_Debian60\_26x86\_64.bin** package.
- 4 When you are presented with the StorNext End User License Agreement (EULA), press **<ENTER>** to read the EULA. After reading the EULA enter **y** to accept the EULA, or enter any other key to decline.

After you accept the EULA, the client software is extracted to **/tmp/stornext** (or to another directory if you specified an alternate location; see [Ensuring You Have Enough Space to Extract the Installation Software](#) on page 141).

---

**Note:** If the directory into which the files are being extracted does not have enough space, the installation will fail and you will receive an error message. You will need to identify an alternate location into which to extract the files by entering the following command:

```
# ./<archive name> -d <dir>
```

where *<archive name>* is the name of the client software archive file you downloaded, and *<dir>* is the directory into which you want to extract the installation files.

---

---

**Caution:** If the directory into which the files are being extracted already exists, you will receive a warning message. If this occurs, either remove the directory and try the installation again, or change the installation directory by entering the following command:

```
# ./<archive name> -d <dir>
```

where *<archive name>* is the name of the client software archive file you downloaded, and *<dir>* is the directory into which you want to extract the installation files.

It is NOT recommended that you force using an existing directory (by using the `-f` command) because this could lead to additional problems installing the `.rpm` files.

---

- 5 From the `/tmp/stornext` directory, install the client and common software packages:

Example:

```
dpkg -i snfs-client-4.7.0-3xxxx.Debian60.x86_64.deb  
dpkg -i snfs-common-4.7.0-xxxxx.x84_64.deb
```

- 6 Edit the `/usr/cvfs/config/fsnameservers` text file to contain the IP address of the MDC to which the StorNext or StorNext FX client will connect.

The `fsnameservers` file on the client must be exactly the same as on the MDC. If the `fsnameservers` file does not exist, use a text editor to create it.

---

**Note:** The `fsnameservers` file needs to contain only the IP address of the MDC.

---

- 7 For StorNext FX clients **ONLY**, copy the `.auth_secret` file from the Xsan MDC to `/usr/cvfs/config/.auth_secret` on the client system.
- 8 If this is a SAN client, check to make sure LUNs are visible. At the command prompt, type:

```
/usr/cvfs/bin/cvlabel -l
```

- 9 Create a mount point.

Example:

```
/stornext/<snfs1>
```

Where `<snfs1>` is the name of the StorNext File System/Xsan volume you are using on your system.

- 10 Edit the `/etc/fstab` to add the client mount options.

Example:

```
<snfs1> /stornext/snfs1 cvfs rw 0 0
```

Where `<snfs1>` is the name of the StorNext File System/Xsan volume you are using on your system.

- 11 Start the file system service. At the command prompt, type:

```
service cvfs start
```

- 12 Verify file systems are mounted.

---

## Installing StorNext Client Software on Sun Solaris

---

To run the StorNext Client software on Sun Solaris, first install the client software package, and then configure the client.

- 1 Log on to the StorNext Client system as **root**.
- 2 Change to the directory where the client software archive file you downloaded is located.
- 3 Run the client software binary. At the command prompt, type:

```
./<archive name>
```

where <archive name> is the name of the client software archive file you downloaded. (For example, the file for RH5 is **snfs\_client\_RedHat50AS\_26x86\_64.bin**)

- 4 When you are presented with the StorNext End User License Agreement (EULA), press <ENTER> to read the EULA. After reading the EULA enter **y** to accept the EULA, or enter any other key to decline.

After you accept the EULA, the client software is extracted to **/tmp/stornext** (or to another directory if you specified an alternate location; see [Ensuring You Have Enough Space to Extract the Installation Software](#) on page 141).

---

**Note:** If the directory into which the files are being extracted does not have enough space, the installation will fail and you will receive an error message. You will need to identify an alternate location into which to extract the files by entering the following command:

```
# ./<archive name> -d <dir>
```

where *<archive name>* is the name of the client software archive file you downloaded, and *<dir>* is the directory into which you want to extract the installation files.

---

---

**Caution:** If the directory into which the files are being extracted already exists, you will receive a warning message. If this occurs, either remove the directory and try the installation again, or change the installation directory by entering the following command:

```
# ./<archive name> -d <dir>
```

where *<archive name>* is the name of the client software archive file you downloaded, and *<dir>* is the directory into which you want to extract the installation files.

It is NOT recommended that you force using an existing directory (by using the `-f` command) because this could lead to additional problems installing the `.rpm` files.

---

- 5 Change to the `/tmp/stornext` directory.
- 6 Install the client software package. At the command prompt, type:

```
pkgadd -d .
```

- 7 Type *1* to select the **ADICsnfs** package.
- 8 Type *y* to confirm installation of the **ADICsnfs** package. When installation is complete, type *q* to quit the installation program.
- 9 Edit the **/usr/cvfs/config/fsnameservers** text file to contain the IP address of the MDC to which the client will connect.

The **fsnameservers** file on the client must be exactly the same as on the MDC. If the **fsnameservers** file does not exist, use a text editor to create it.

---

**Note:** The **fsnameservers** file needs to contain only the IP address of the MDC. For example, if the IP address for the MDC is *192.168.143.1*, then the **fsnameservers** file should contain a single line with *192.168.143.1*

---

- 10 Create a mount point for the file system. At the command prompt, type:

```
mkdir -p <mount point>
chmod 777 <mount point>
```

where *<mount point>* is the directory path where you want the file system to be mounted. For example: **/stornext/snfs1**

- 11 Configure the file system to automatically mount after a reboot. To do this, edit the **/etc/vfstab** file so that it contains the following line:

```
<file system> - <mount point> cvfs 0 auto rw
```

where *<file system>* is the name of the StorNext file system and *<mount point>* is the directory path created in [Step 10](#).

While a reboot is not required at this time, in the future, a reboot of the client will mount the StorNext file system at the mount point you specified.

- 12 Restart StorNext services on the solaris client. To restart the services, type:



```
/usr/cvfs/bin/cvfs stop and /usr/cvfs/bin/cvfs  
start
```

**Note:** To manually mount a file system, at the command prompt type:

```
mount -F cvfs <file system/volume> <mount point>
```

where <file system> is the name of the StorNext file system/  
Xsan volume you will use, and <mount point> is the directory  
path where you want the file system to be mounted.

## Installing StorNext Client Software on HP- UX

To run the StorNext Client software on HP-UX, first install the client software package, and then configure the client.

- 1 Log on to the StorNext Client system as **root**.
- 2 Change to the directory where the client software archive file you downloaded is located.
- 3 Run the client software binary. At the command prompt, type:

```
./<archive name>
```

where <archive name> is the name of the software archive file you downloaded from the MDC. (For example, the file for RH5 is **snfs\_client\_RedHat50AS\_26x86\_64.bin**)

- 4 When you are presented with the StorNext End User License Agreement (EULA), press **<ENTER>** to read the EULA. After reading the EULA enter **y** to accept the EULA, or enter any other key to decline.

After you accept the EULA, the client software is extracted to **/tmp/stornext** (or to another directory if you specified an alternate location; see [Ensuring You Have Enough Space to Extract the Installation Software](#) on page 141).

---

**Note:** If the directory into which the files are being extracted does not have enough space, the installation will fail and you will receive an error message. You will need to identify an alternate location into which to extract the files by entering the following command:

```
# ./<archive name> -d <dir>
```

where `<archive name>` is the name of the client software archive file you downloaded, and `<dir>` is the directory into which you want to extract the installation files.

---

---

**Caution:** If the directory into which the files are being extracted already exists, you will receive a warning message. If this occurs, either remove the directory and try the installation again, or change the installation directory by entering the following command:

```
# ./<archive name> -d <dir>
```

where `<archive name>` is the name of the client software archive file you downloaded, and `<dir>` is the directory into which you want to extract the installation files.

It is NOT recommended that you force using an existing directory (by using the `-f` command) because this could lead to additional problems installing the `.rpm` files.

---

- 5 Change directories to `/tmp/stornext`.
- 6 List the packages extracted from the software archive file. At the command prompt, type:

```
ls -l
```

Identify the correct package to install. The correct package begins with **snfs-client** and ends with the **.depot** file name extension.

- 7 Install the client software package. At the command prompt, type:

```
swinstall -s <package path and name> -x  
mount_all_filesystems=false \*
```

where **<package path and name>** is the full path and name of the client software package you identified in [Step 6](#).

- 8 Edit the **/usr/cvfs/config/fsnameservers** text file to contain the IP address of the MDC to which the client will connect.

The **fsnameservers** file on the client must be exactly the same as on the MDC. If the **fsnameservers** file does not exist, use a text editor to create it.

---

**Note:** The **fsnameservers** file needs to contain only the IP address(es) of the MDC(s).

---

- 9 Create a mount point for the file system. At the command prompt, type:

```
mkdir -p <mount point>  
chmod 777 <mount point>
```

where **<mount point>** is the directory path where you want the file system to be mounted. For example: **/stornext/snfs1**

- 10 Configure the file system to automatically mount after reboot. To do this, edit the **/etc/fstab** file so that it contains the following line:

```
<mount point> <mount point> cvfs rw,fsname=<file  
system> 0 0
```

where **<mount point>** is the directory path created in [Step 9](#), and **<file system>** is the name of the StorNext file system.

**11** Reboot the client system.

After reboot, the StorNext file system is mounted at the mount point you specified.

---

**Note:** To manually mount a file system, at the command prompt, type:

```
mount -F cvfs <mount point> <mount point>
```

where <mount point> is the directory path where you want the file system to be mounted.

---

---

## Installing StorNext Client on IBM AIX

---

To run the StorNext Client software on IBM AIX, first install the client software package, and then configure the client.

- 1 Log on to the StorNext Client system as **root**.
- 2 Change to the directory where the client software archive file you downloaded is located.
- 3 Run the client software binary. At the command prompt, type:

```
./<archive name>
```

where <archive name> is the name of the software archive file you downloaded. (For example, the file for RH5 is **snfs\_client\_RedHat50AS\_26x86\_64.bin**.)

- 4 When you are presented with the StorNext End User License Agreement (EULA), press **<ENTER>** to read the EULA. After reading the EULA enter **y** to accept the EULA, or enter any other key to decline.

After you accept the EULA, the client software is extracted to **/tmp/stornext** (or to another directory if you specified an alternate location; see [Ensuring You Have Enough Space to Extract the Installation Software](#) on page 141).

---

**Note:** If the directory into which the files are being extracted does not have enough space, the installation will fail and you will receive an error message. You will need to identify an alternate location into which to extract the files by entering the following command:

```
# ./<archive name> -d <dir>
```

where `<archive name>` is the name of the client software file you downloaded, and `<dir>` is the directory into which you want to extract the installation files.

---

**Caution:** If the directory into which the files are being extracted already exists, you will receive a warning message. If this occurs, either remove the directory and try the installation again, or change the installation directory by entering the following command:

```
# ./<archive name> -d <dir>
```

where `<archive name>` is the name of the client software file you downloaded, and `<dir>` is the directory into which you want to extract the installation files.

It is NOT recommended that you force using an existing directory (by using the `-f` command) because this could lead to additional problems installing the `.rpm` files.

- 
- 5 Change directories to `/tmp/stornext`.
  - 6 List the packages extracted from the software archive file. At the command prompt, type:

```
ls -l
```

Identify the correct package to install. The correct package begins with **snfs** and ends with the **.bff** file name extension.

- 7 Install the client software package. At the command prompt, type:

```
installp -ac -d <package name> all
```

where <package name> is the name of the client software package you identified in [Step 6](#).

- 8 Edit the **/usr/cvfs/config/fsnameservers** file for the IP address of the MDC to which the client will connect.

The **fsnameservers** file on the StorNext Client must be exactly the same as on the MDC. If the **fsnameservers** file does not exist, use a text editor to create it.

---

**Note:** The **fsnameservers** file needs to contain only the IP address(es) of the MDC(s).

---

- 9 Create a mount point for the file system. At the command prompt, type:

```
mkdir -p <mount point>  
chmod 777 <mount point>
```

where <mount point> is the directory path where you want the file system to be mounted. For example: **/stornext/snfs1**

- 10 Configure the file system to automatically mount. At the command prompt, type:

```
crfs -v cvfs -d <file system> -a verbose=yes -a  
type=cvfs -A yes -m <mount point>
```

where <file system> is the name of the StorNext file system and <mount point> is the directory path created in [Step 9](#).

The StorNext file system is mounted at the mount point you specified.

---

**Note:** To manually mount a file system, at the command prompt, type:

```
mount <mount point>
```

where <mount point> is the directory path where you want the file system to be mounted.

---

**11** Start the new StorNext client software. At the command prompt, type:

```
/etc/rc.cvfs start
```

Alternatively, you can reboot the system.

---

## Installing StorNext and StorNext FX Client Software on Windows

The StorNext setup wizard guides you through the process of installing the StorNext and StorNext FX client software on Windows machines.

If you did not install all StorNext components when you initially installed StorNext or wish to remove them later, you can add or remove components at any time (see [Adding or Removing StorNext Components](#) on page 171).

(Optional) After installation, restore the previous client configuration (see [Restoring a Previous StorNext or StorNext FX Client Configuration](#) on page 173). This is only necessary if you have performed a complete

removal of StorNext. The StorNext and StorNext FX client configurations are fully maintained on upgrades from version 3.0 and later.

As new versions of StorNext are released, you can upgrade to a new version or reinstall (see [Upgrading or Reinstalling StorNext and StorNext FX Clients](#) on page 176).

---

**Note:** You must log on as an Administrator to install StorNext.

If you are installing on Windows Vista, answer Yes to any messages asking if you want to run the installation process with administrative privileges.

---

To Install the StorNext or StorNext FX client on Windows:

- 1 Download the StorNext or StorNext FX client software from the MDC as described in [Downloading StorNext Client Software](#) on page 141 or [Downloading StorNext FX Client Software](#) on page 144.

---

**Note:** If you are running SNFS-only on a Windows machine or have an Xsan MDC, you cannot download the StorNext nor StorNext FX client software from the MDC. Instead, you will need to obtain the StorNext or StorNext FX client software from the StorNext installation DVD. Copy one of the following files from the DVD and place it in an accessible location on the client system, then proceed to the next step.

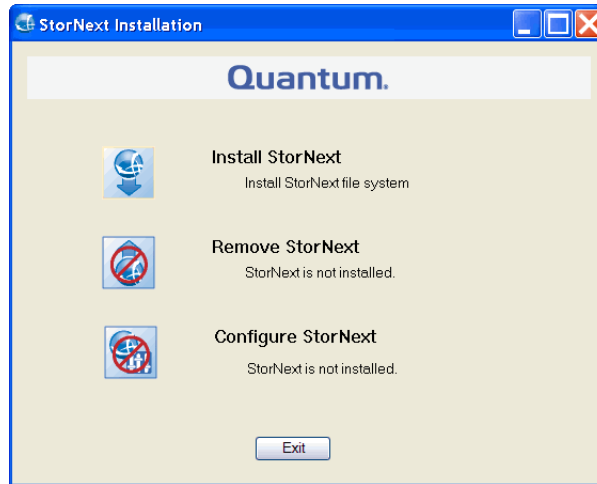
---

- **fs\_only/snfs\_client\_Windows\_i386.zip** (for 32-bit systems)
  - **fs\_only/snfs\_client\_Windows\_x86\_64.zip** (for 64-bit systems)
- 2 If necessary, unzip the client software file you downloaded.
  - 3 Open the unzipped folder and double-click the client software installer file. This file is named **SnfsSetup.exe**.

The **StorNext Installation** window appears ([Figure 60](#)).



Figure 60 StorNext Installation Window: Install StorNext



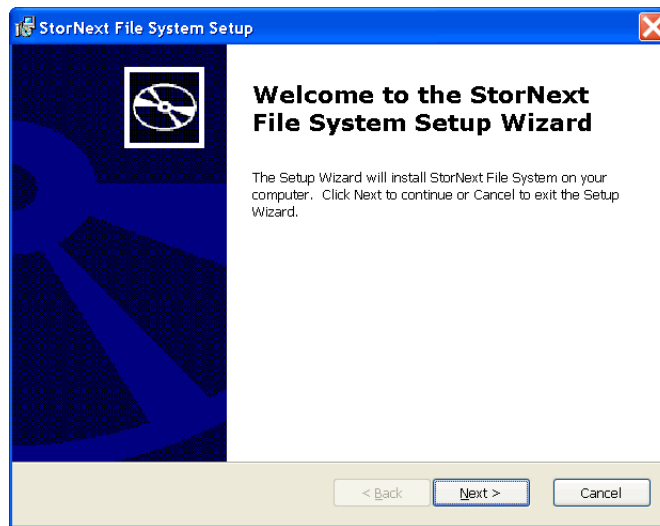
- 4 Click **Install StorNext** to begin installation.

The **StorNext File System License Agreement** window appears.

- 5 Read the license. If you agree to the terms, select "I accept the terms in the License Agreement" and click **Next** to continue the install.

The StorNext setup wizard launches ([Figure 61](#)).

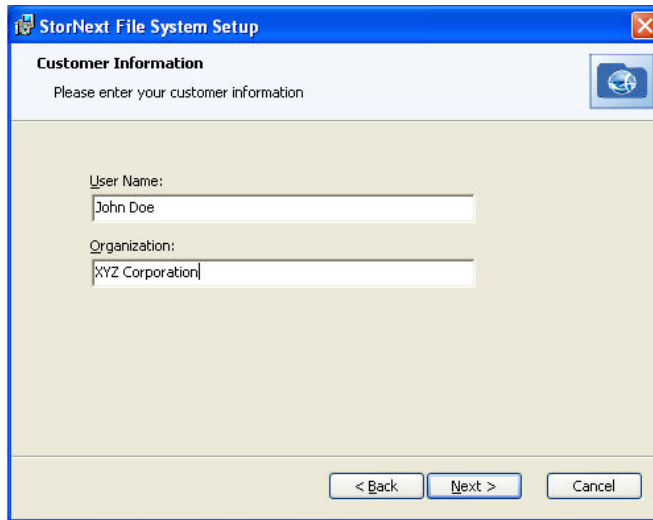
Figure 61 Client Setup: Setup Wizard



- 6 Click **Next** to continue.

The **Customer Information** window appears ([Figure 62](#)).

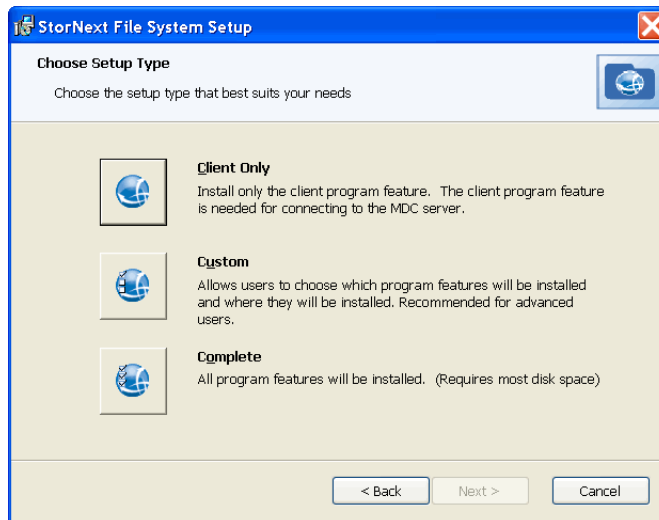
Figure 62 Client Setup:  
Customer Information



- 7 Type your name and the name of your company or organization in the boxes, and then click **Next** to continue.

The **Choose Setup Type** window appears ([Figure 63](#)).

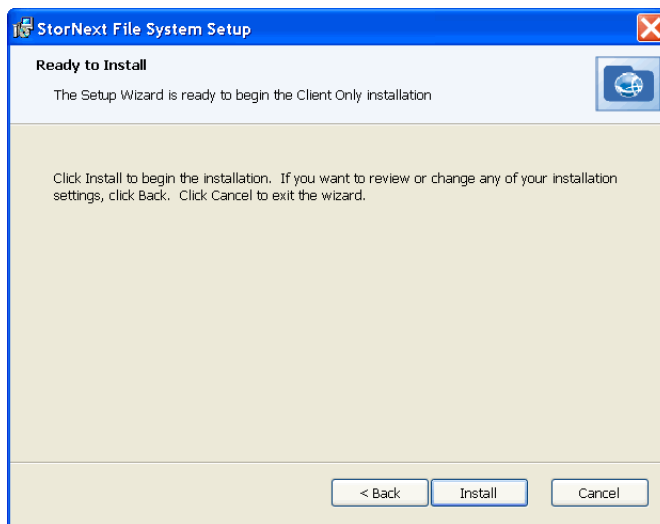
Figure 63 Client Setup: Choose  
Setup Type



- 8 Click one of the following installation options. Since this is a client-only install, you should select **Client Only** or **Custom**.
  - **Client Only:** Installs the StorNext client software and help files in the default location (C:\Program Files\StorNext).
  - **Custom:** Lets you choose which components to install and specify an installation location. When ready, click **Next**.
  - **Complete:** All installable components will be installed in the default location (C:\Program Files\StorNext). Since this is a client-only install, only the client software and help files will be installed (the same as if you selected the **Client Only** option).

The **Ready to Install** window appears ([Figure 64](#)).

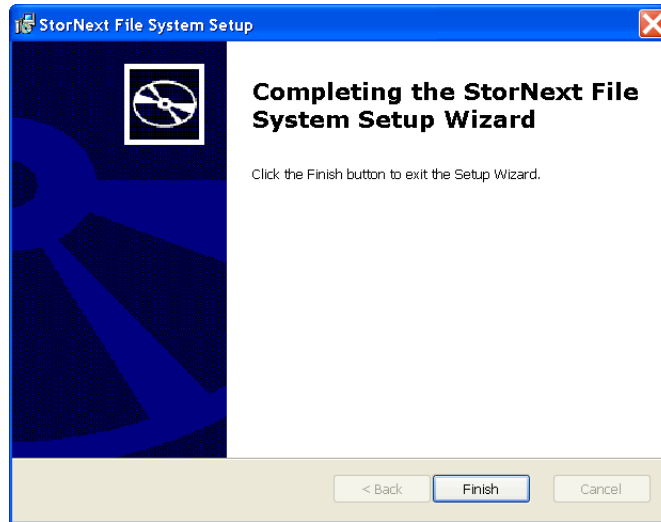
Figure 64 Client Setup: Ready to Install



- 9 Click **Install** to continue.

Wait while the setup wizard installs StorNext. When installation is complete, the **Finish** window appears ([Figure 65](#)). (It may take several minutes for the installation to finish.)

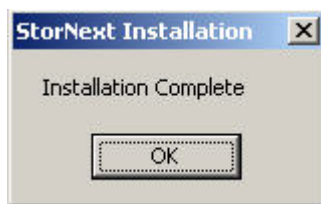
Figure 65 Client Setup: Finish



- 10 Click **Finish** to close the setup wizard.

The **Installation Complete** dialog box opens (see [Figure 66](#)).

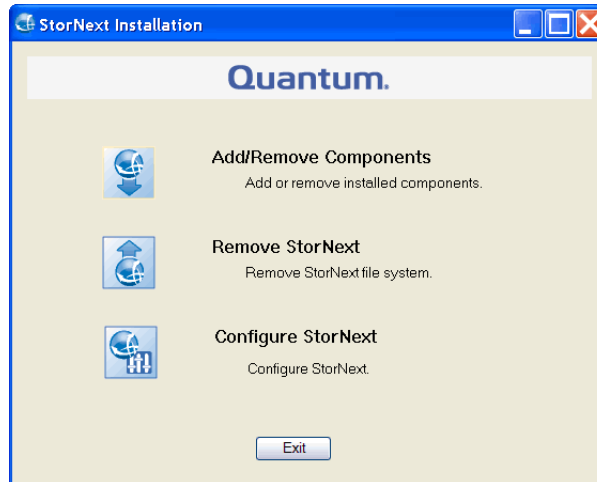
Figure 66 Client Setup:  
Installation Complete



- 11 Click **OK** in the **Installation Complete** dialog box.

The **StorNext Installation** screen displays again with choices to Add/Remove Components, Remove StorNext, or Configure StorNext ([Figure 67](#)).

Figure 67 Client Setup: Add/  
Remove Components



12 The installation is complete. Click one of the following options:

- **Add/Remove Components:** The components you selected during the install are already added, but if you changed your mind and want to select different components, you can do so now. See [Adding or Removing StorNext Components](#) on page 171 for details.
- **Remove StorNext:** Removes StorNext file system. For more information, see [Removing StorNext Using the StorNext Software](#) on page 196.
- **Configure StorNext:** Configures the StorNext or StorNext FX client. For more information, see [Configuring the StorNext and StorNext FX Client on Windows](#) on page 168.
- **Exit:** Exits without making any further changes at this time (you can always perform configuration later).

## Configuring the StorNext and StorNext FX Client on Windows

Configuring StorNext and StorNext FX clients on Windows is similar to configuring a StorNext File System, but with more limited configuration options.

---

**Note:** For StorNext or StorNext FX clients on Windows, copy the `.auth_secret` file from the Xsan MDC to the following directory on the Windows system:

```
c:/Program Files/StorNext/config/.auth_secret
```

---

To configure the StorNext or StorNext FX client software on Windows operating systems, use the Windows configuration utilities.

The following tools are provided with the StorNext Configuration utility, which is accessible from the StorNext Installation program:

- **Name Servers:** Configure StorNext name servers.
- **Import/Export Client Settings:** Import or export StorNext registry settings from or to a file.
- **Client Configuration:** Configure drive mappings and other StorNext client options.

Additional tools are accessible from the Windows **Start** menu (see [Additional Windows Configuration Utilities](#) on page 170).

---

### Important StorNext FX Client-only Procedure

---

For StorNext FX clients **ONLY**, copy the `.auth_secret` file from the Xsan MDC to `c:/Program Files/StorNext/config/` on the client system.

---

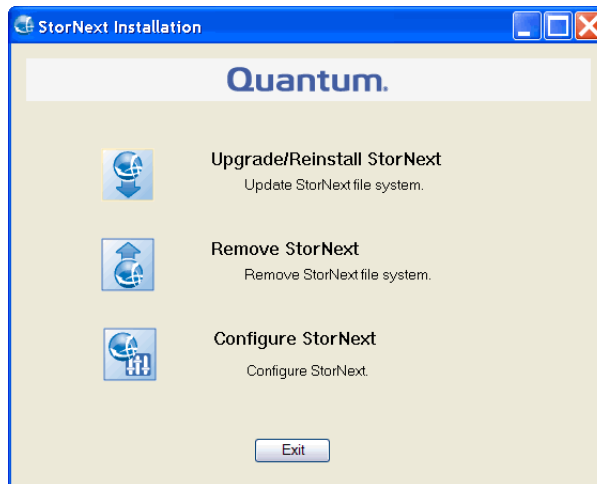
### Accessing the Configuration Utility

---

- 1 Open the **StorNext Installation** window by double-clicking the file named `SnfsSetup32.exe` (32-bit systems) or `SnfsSetup64.exe` (64-bit systems).

The **StorNext Installation** window displays appears ([Figure 68](#)).

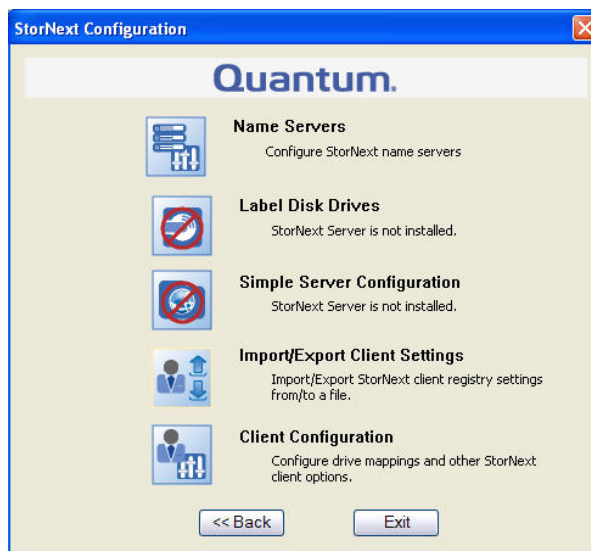
Figure 68 StorNext Installation Window: Upgrade/Reinstall StorNext



2 Click **Configure StorNext**.

The **StorNext Configuration** screen appears ([Figure 69](#)).

Figure 69 StorNext Configuration



3 Click one of the following options:

- **Name Servers:** This feature is described in [Configuring Name Servers](#) on page 85.
- **Import/Export Client Settings:** This feature is described in [Restoring a Previous StorNext or StorNext FX Client Configuration](#) on page 173.
- **Client Configuration:** This feature is described in [Configuring the Client](#) on page 102.

## Additional Windows Configuration Utilities

The following additional configuration utilities are accessible from the Windows Start menu (**Start > All Programs > StorNext File System**).

For instructions on using any of these utilities, see the online help accessible from **Start > All Programs > StorNext File System > StorNext Help**.

- **License Identifier:** Use this utility to display the host license identifier. The host license identifier is required to obtain a permanent license for StorNext. For details, see [Retrieving the Host License Identifier](#) on page 82.
- **Services Start:** Use this utility to start all StorNext services on an MDC or StorNext client. For details, see [Starting File System Services](#) on page 118.
- **Services Stop:** Use this utility to stop all StorNext services on an MDC or StorNext client. For details, see [Stopping File System Services](#) on page 118.
- **Services Stop and Remove:** Use this utility to stop all StorNext services on an MDC or StorNext client, and also remove registry entries that automatically start the services on bootup. For details, see [Stopping and Removing File System Services](#) on page 119.
- **StorNext Help:** View StorNext help for these utilities and other commands.
- **Version Information:** View information about the currently installed version of the StorNext server and/or client software, such as the version number, build number, and platform. For details, see [Obtaining Version Information](#) on page 119.



## Adding or Removing StorNext Components

After installing the StorNext or StorNext FX client, you may wish to add or remove components. If you installed the client only, you can add or remove the online help files or the StorNext or StorNext FX client.

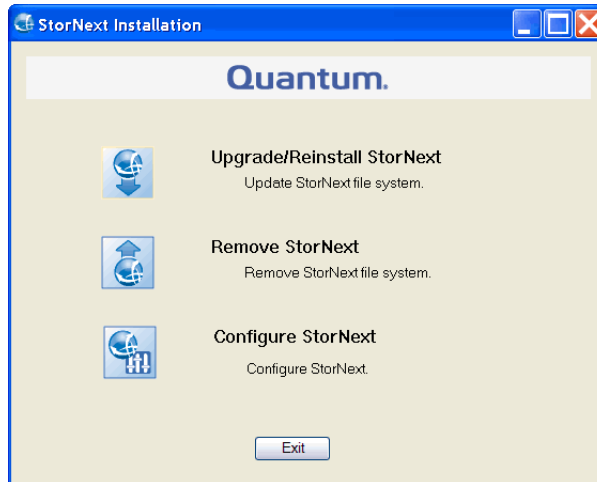
- 1 If you just completed installing the client, the **StorNext Installation** window displays (Figure 70). The components you selected during the install are already added, but if you changed your mind and want to select different components, you can do so now.

Figure 70 StorNext Installation Window: Add/Remove Components



If you previously installed StorNext and would like to add or remove components, display the **StorNext Installation** window by double-clicking the file named **SnfsSetup32.exe** (32-bit systems) or **SnfsSetup64.exe** (64-bit systems). Note that the screen is slightly different from Figure 70 above: instead of **Add/Remove Components**, the button you need to click is called **Upgrade/Reinstall StorNext** (see Figure 71).

Figure 71 StorNext Installation Window: Upgrade/Reinstall StorNext



- 2 Click **Add/Remove Component** or **Upgrade/Reinstall StorNext**, depending on which screen you are looking at.

The **Component Selection** screen appears ([Figure 72](#)).

Figure 72 Component Selection



- 3 Select the check boxes of the components you want to add. Clear the check boxes of the components you want to remove. Click **Next** to proceed.

The StorNext EULA appears.

- 4 Read and accept the EULA by selecting “I accept the terms in the License Agreement” and clicking **Next**.

It may take several minutes for the selected components to finish being added or removed.

- 5 When a message informs you that the process is complete, click **OK**.
- 6 Click **Exit**.

---

## Restoring a Previous StorNext or StorNext FX Client Configuration

---

StorNext and StorNext FX client configuration files are automatically saved when you remove StorNext, or can be manually saved for backup purposes.

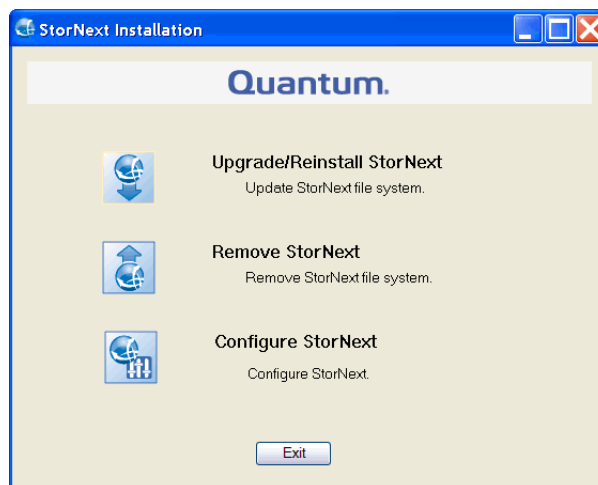
If you want to restore a saved client configuration file, you can import it using the StorNext Installation tool. This configures StorNext using the settings from a previous installation.

- 1 Start the StorNext installation tool if it is not already running by double-clicking the file named **SnfsSetup32.exe** (32-bit systems) or **SnfsSetup64.exe** (64-bit systems). (See [Step 1](#) and [Step 2](#) of [Installing StorNext and StorNext FX Client Software on Windows](#) on page 161.)

The **StorNext Installation** window appears ([Figure 73](#)).

---

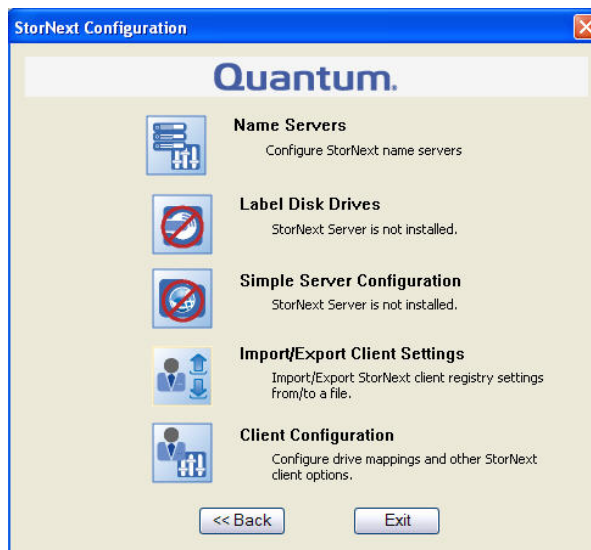
Figure 73 StorNext Installation Window: Configure StorNext



- 2 Click **Configure StorNext**.

The **StorNext Configuration** window appears ([Figure 74](#)).

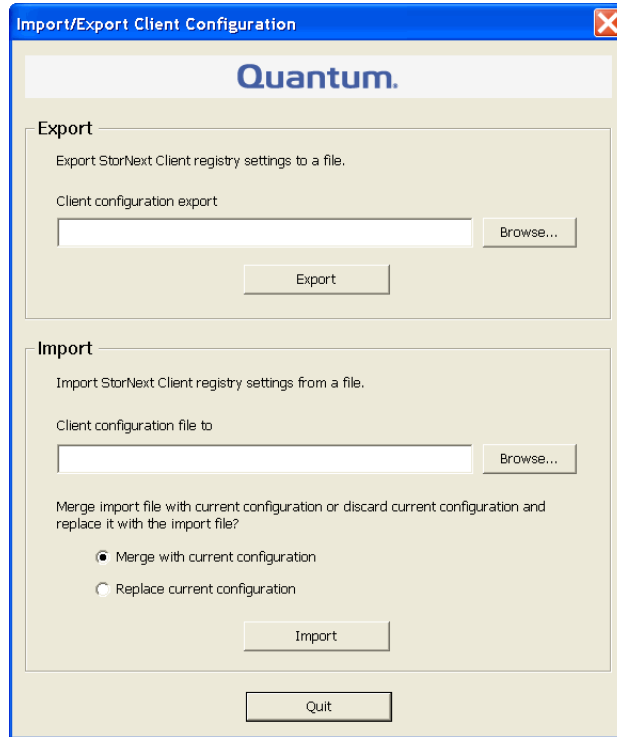
Figure 74 StorNext  
Configuration Window



**3** Click **Import/Export Client Settings**.

The **Import/Export Client Configuration** window appears ([Figure 75](#)).

Figure 75 Import/Export Client Configuration Window



- 4 Under **Import**, click **Browse**. Locate the client configuration (\*.reg) file to import, and then click **Open**.

Client configuration files saved during removal of a previous version of StorNext are located in the following directory by default:

**C:\Program Files\StorNext\config\**

- 5 Click an option for handling current configuration settings:
  - **Merge with current configuration:** The imported configuration is merged with the current configuration settings. Imported mount information is added to, or overwrites, existing information.
  - **Replace current configuration:** The current mount information is completely removed and replaced by the imported configuration.
- 6 Click **Import**, and then click **Yes** to confirm.

A message appears informing you the configuration settings were successfully added to the registry.

- 7 Click **OK**, and then click **Quit** to close the **Import/Export Client Configuration** window.

---

## Upgrading or Reinstalling StorNext and StorNext FX Clients

---

The **Upgrade/Reinstall** button allows you to upgrade to a new version of StorNext or StorNext FX client software, or reinstall the current version. You might want to reinstall if you accidentally removed some components and need to get them back. During an upgrade/reinstall, the old software is removed and the new software is installed. Your previous configuration settings remain intact.

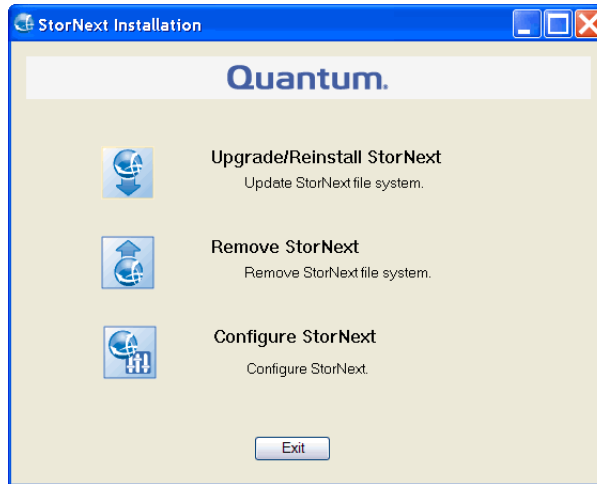
- 1 To upgrade or reinstall a StorNext or StorNext FX client after the initial installation, download the new client software from the MDC as described in [Downloading StorNext Client Software](#) on page 141.

**Exception:** If you are running SNFS-only on a Windows machine, you cannot download the client software from the MDC. Instead, you will need to obtain the client software from the StorNext installation DVD. Copy one of the following files from the DVD and place it in an accessible location on the client system, then proceed to the next step.

- **fs\_only/snfs\_client\_Windows\_i386.zip** (for 32-bit systems)
  - **fs\_only/snfs\_client\_Windows\_x86\_64.zip** (for 64-bit systems)
- 2 If necessary, unzip the client software file you downloaded.
  - 3 Open the unzipped folder and double-click the client software installer file. This file is named **SnfsSetup32.exe** (32-bit systems) or **SnfsSetup64.exe** (64-bit systems).

The **StorNext Installation** screen appears ([Figure 76](#)).

Figure 76 StorNext Installation Window: Upgrade/Reinstall StorNext



4 Click **Upgrade/Reinstall StorNext**.

The **StorNext Component Selection** window appears ([Figure 77](#)).

Figure 77 Component Selection



5 Select the check boxes of the components you want to include in the upgrade. Clear the check boxes of the components you want to exclude. Click **Next** to proceed.

The StorNext EULA appears.

6 Read and accept the EULA by selecting "I accept the terms in the License Agreement" and then clicking **Next**.

It make take several minutes for the selected components to finish being added or removed.

- 7 When a message informs you that the installation is finished, click **OK**.





## Chapter 5

# Configuring LAN Clients and Gateway Servers

---

Linux or Windows StorNext clients can be configured as LAN (local area network) clients or gateway servers (including the StorNext G300 Gateway Appliance and the M660 Metadata Appliance). The StorNext G300 is a dedicated gateway server. The M660 is a meta-data controller (MDC) that can be configured as a gateway server (in non-Lattus systems only).

Traditional StorNext SAN clients access data storage (hard disk drives) in the SAN using a high throughput, low-latency fibre channel connection. In addition to this fibre channel connection, StorNext also provides access for LAN clients through a StorNext G300 or M660, or SAN client configured as a gateway for those LAN clients. In this environment, StorNext LAN clients access data disks over a network instead of directly accessing disks on the SAN.

A StorNext client running on Linux or Windows can be configured as a LAN client or a gateway. (This is a licensed feature.)

- **Gateway:** A gateway is a StorNext client which has direct access to data disks (using fibre channel) on the SAN and makes the shared storage pool available to LAN clients over a LAN connected to that gateway.
- **LAN Client:** A LAN client does not have direct access to data disks and instead accesses the shared storage pool by connecting to a gateway over a network. (LAN clients have full StorNext client functionality.)

---

**Note:** A StorNext client configured as a gateway requires a dedicated system. Do not run other applications or services on a system configured as a gateway.

---

**Note:** Do not enable gateway functionality for MDCs connected to Lattus systems. While there are no functional issues in enabling the LAN gateway functionality within a Lattus environment, observed throughput when moving data to Lattus through the 10GbE ports will be slower than expected if this feature is enabled.

---

This chapter covers:

- [Configuring a StorNext LAN Client on Linux](#)
- [Configuring a Gateway Server on Linux](#)
- [Linux LAN Clients or Gateway Servers in HA Environments](#)
- [Configuring LAN Clients or Gateway Servers on Windows](#)
- [Configuring Gateway Functionality on an MDC](#)

---

## Configuring a StorNext LAN Client on Linux

To configure a StorNext client as a StorNext LAN client, edit mount options in the `/etc/fstab` file.

- 1 Stop the StorNext client. At the command prompt, type:

```
/etc/init.d/cvfs stop
```

- 2 Configure the client to mount a file system as a LAN client. To do this, edit the `/etc/fstab` file so that it contains the following line:

```
<file_system> <mount_point> cvfs  
rw,diskproxy=client 0 0
```

where `<file_system>` is the name of the StorNext file system and `<mount_point>` is the directory path where the file system is mounted.

- 3 Start the StorNext client. At the command prompt, type:

```
/etc/init.d/cvfs start
```

## Configuring a Gateway Server on Linux

To configure a StorNext SAN client as a gateway server, edit mount options in the `/etc/fstab` file, and then configure gateway server options.

---

**Note:** The StorNext G300 and M660 come pre-configured as gateways. Do not use these commands to configure those systems.

---

- 1 Stop the StorNext SAN client. At the command prompt, type:

```
/etc/init.d/cvfs stop
```

- 2 Configure the client to mount a file system as a gateway. To do this, edit the `/etc/fstab` file so that it contains the following line:

```
<file_system> <mount_point> cvfs  
rw,diskproxy=server 0 0
```

where `<file_system>` is the name of the StorNext file system and `<mount_point>` is the directory path where the file system is mounted.

- 3 Change to the `/usr/cvfs/bin/` directory.
- 4 Launch the StorNext gateway configuration utility. At the command prompt, type:

```
./sndpscfcfg -e
```

---

**Note:** To get help for the `sndpscfcfg` utility, at the command prompt, type: `./sndpscfcfg -h`

---

The gateway configuration utility appears ([Figure 78](#)).

---

Figure 78 `sndpscfcfg`  
Configuration Utility

```
# Disk Proxy Server Configuration
# -----

# =====
# Tunable Parameters
# =====

# Un-comment and modify any of the following lines to override the default
# values for tunable parameters.
#tcp_window_size_kb 64
#transfer_buffer_size_kb 256
#transfer_buffer_count 16
#server_buffer_count 8
#daemon_threads 8

# =====
# Interface Configuration
# =====

# One or more interfaces must be configured for Disk Proxy Server I/O.

# Un-comment one (and only one) of the 2 lines below to allow Disk Proxy
# Server I/O on interface 'eth0' and to select the address to listen for
# connections on.
#interface eth0
interface eth0 address fec0::215:f2ff:fe68:afa2
```

##### 5 Edit the default gateway configuration:

- (Required) Uncomment (delete the `#` next to) the line that corresponds to the network interface used by the gateway server when connecting to LAN clients. (For best performance, do not choose the network used for metadata.)
- (Optional) To change a tunable parameter from the default value, uncomment the parameter, and then specify a new value. [Table 18](#) describes the tunable parameters.

---

**Note:** The gateway configuration utility uses the default text editor. If a default text editor has not been specified, the utility uses the `vi` editor.

---

Table 18 Gateway Parameters

Field / Button	Description
<code>tcp_window_size_kb</code>	The TCP window size (in KB) used by the gateway server. (Default: 64)
<code>transfer_buffer_size_kb</code>	The transfer buffer size (in KB) used by the gateway server. A larger buffer may increase performance for larger files. (Default: 256)
<code>transfer_buffer_count</code>	The number of transfer buffers used by the gateway server. This parameter is used only by Windows servers and clients. Linux servers pass the value of this parameter to Windows clients. (Default: 16)
<code>server_buffer_count</code>	The number of I/O buffers allocated for each network interface on the gateway server. This parameter is used only by Linux servers. (Default: 8)
<code>daemon_threads</code>	The maximum number of daemon threads used by the gateway server. (Default: 8)

- 6 When you are done making edits, type `:x` to save and close the configuration file.

The configuration is saved in the file `dpserver` in the `/user/cvfs/config/` directory.

---

**Note:** To edit this file at a later date, you can run the `sndpscfcg` utility again or edit the `dpserver` file directly.

---

- 7 Start the StorNext SAN client, which is now functioning as a gateway server. At the command prompt, type:

```
/etc/init.d/cvfs start
```

### Creating an Override Configuration

By default, the settings specified in the `dpserver` configuration file are used for all file systems mounted by the gateway server. To use different

settings for a file system, create an override configuration file for that file system. At the command prompt, type:

```
/usr/cvfs/bin/sndpscfg -E <file_system>
```

where <file\_system> is the name of the file system to which the override settings apply. Edit the configuration file, and then save and exit. A new configuration file with the name **dpserver.** <file\_system> is created in the **/user/cvfs/config/** directory.

### Using LAN Client and Server Commands

Use the **cvadmin** commands described in [Table 19](#) to see information about gateway servers and LAN clients. (For more information about using **cvadmin** commands, see the *MAN Pages Reference Guide*.)

Table 19 LAN Client and Gateway Server Commands

Command	Description
<b>proxy</b>	Lists all gateway servers for the currently selected file system.
<b>proxy long</b>	Lists all gateway servers for the currently selected file system, as well as tunable parameters and attached disks.
<b>proxy who</b> <b>&lt;LAN_client&gt;</b>	Lists gateway servers connected to the specified LAN client, as well as current I/O statistics.
<b>proxy who</b> <b>&lt;gateway_server&gt;</b>	Lists LAN clients connected to the specified gateway server, as well as current I/O statistics.

---

## Linux LAN Clients or Gateway Servers in HA Environments

When a StorNext High Availability (HA) configuration is used and the StorNext LAN Client/Gateway Server feature is configured on the HA server nodes, each node in the HA pair should be configured separately and independently. This allows for the best and highest availability of the LAN client capability.

Ideally, each node in the HA pair should have the same number of network interfaces and be on the same networks. The dpserver configuration should be done before converting an MDC pair into an HA pair.

When deduplication/replication is enabled, Virtual IPs (VIPs) are configured and applied to the active blockpool server. In such a setting, the network interface(s) with VIP configured can potentially have more than one IP addresses (physical and virtual IPs). If such an interface is also used for a LAN client, use the interface with the physical IP address to specify the network interface.

---

## Configuring LAN Clients or Gateway Servers on Windows

To configure a Windows client as a gateway server or a LAN client, use the Windows Client Configuration utility (see [Configuring LAN Clients and Gateway Servers](#) on page 106).

## Configuring Gateway Functionality on an MDC

The StorNext M660 Metadata Appliance and appropriately provisioned Metadata Controllers (MDCs) can be configured to also operate as a LAN gateway. The following instructions describe the steps to configure gateway functionality on MDCs.

---

**Note:** Do not enable gateway functionality for M662s connected to Lattus systems. While there are no functional issues in enabling the LAN gateway functionality within a Lattus environment, observed throughput when moving data to Lattus through the 10GbE ports will be slower than expected if this feature is enabled.

---

### Enabling Gateway Functionality on an MDC

To enable gateway functionality:

- 1 Log on to the primary and, if applicable, secondary nodes using as the “**stornext**” user with the default password of **password**.
- 2 Run the **sudo rootsh** command to gain root access.
- 3 At the command prompt, type:

```
/usr/cvfs/bin/sndpscfcfg -e
```

- 4 Select an appropriate interface and set tuning parameters. This creates or updates **/usr/cvfs/config/dpserver**.

---

**Note:** This must be done on both the primary and secondary nodes, if applicable. This file is not synchronized from the primary to the secondary node.

---

- 5 For HA pairs, update the **/usr/cvfs/config/sngateway\_config** file so that both files include the IP address of both MDC nodes.
- 6 On the primary node, edit the **/etc/fstab** file. Add the following to the mount option on the file system to be used as the gateway:



```
diskproxy=server
```

For example, the file system mount option:

```
snfs1 /stornext/snfs1 cvfs rw 0 0
```

Becomes:

```
snfs1 /stornext/snfs1 cvfs rw,diskproxy=server 0 0
```

---

**Note:** If the file system being configured is a managed file system, stop the TSM processes before unmounting the file system. At the command prompt, type:

```
TSM_control stop
```

---

7 On the primary node, un-mount and re-mount the file system.

At the command prompt, type:

```
umount /stornext/snfs1  
mount snfs1
```

- 8 If Gateway functionality is being configured on a single-node MDC continue to [Step 12](#). Otherwise continue on with the next steps to complete the configuration on the secondary MDC node.
- 9 On the secondary node, wait for the `/etc/fstab` change to synchronize with the primary node. It should take less than two minutes for the change to appear in this file.
- 10 When you see **diskproxy=server** change in the **fstab** file on the secondary, un-mount and re-mount the file system on the secondary.

- 11 Run the mount command with no parameters on both the primary and secondary nodes. Verify that the file system is mounted and that the **diskproxy=server** mount option is present.

Example output:

```
/dev/cvfsctl2_snfs1 on /stornext/snfs1 type cvfs  
(rw,diskproxy=server,sparse=yes)
```

- 12 If the TSM processes were stopped, restart the TSM process from the primary MDC. At the command prompt, type:

```
TSM_control start
```

---

## Disabling Gateway Functionality on an MDC

---

To disable gateway functionality on these devices:

- 1 Log into the primary MDC node, and, if applicable, the secondary MDC node as root.
- 2 On the primary node, edit the `/etc/fstab` file. Remove the following from the mount option on the file system to be used as the gateway:

```
diskproxy=server
```

For example, the file system mount option:

```
snfs1 /stornext/snfs1 cvfs rw,diskproxy=server 0 0
```

Becomes:

```
snfs1 /stornext/snfs1 cvfs rw 0 0
```

---

**Note:** If the file system being configured is a managed file system, stop the TSM processes before unmounting the file system. At the command prompt, type:

```
TSM_control stop
```

- 
- 3 On the primary node, un-mount and re-mount the file system.  
At the command prompt, type:

```
umount /stornext/snfs1  
mount snfs1
```

- 4 If Gateway functionality is being removed from a single-node MDC continue to [Step 8](#). Otherwise continue on with the next steps to complete the configuration on the secondary MDC node.

- 5 On the secondary node, wait for the `/etc/fstab` change to synchronize with the primary node. It should take less than two minutes for the change to appear in this file.
- 6 When you see `diskproxy=server` removed from the `fstab` file on the secondary, un-mount and re-mount the file system on the secondary.
- 7 Run the `mount` command with no parameters on both the primary and secondary nodes. Verify that the file system is mounted and that the `diskproxy=server` mount option has been removed.

Example output:

```
/dev/cvfsctl2_snfs1 on /stornext/snfs1 type cvfs  
(rw,sparse=yes)
```

- 8 If the TSM processes were stopped, restart the TSM process from the primary MDC. At the command prompt, type:

```
TSM_control start
```



## Appendix A

# Uninstalling StorNext

---

If you no longer need to use StorNext, uninstall the software to remove it from your system. To uninstall StorNext, use the appropriate method for your operating system:

- [Uninstalling StorNext on Linux](#) on page 191
- [Uninstalling StorNext on Windows](#) on page 196

---

## Uninstalling StorNext on Linux

To uninstall StorNext on a Metadata Controller (MDC), use the installation script (see [Uninstalling SNSM and SNFS](#) on page 191).

To uninstall the StorNext client software, use the appropriate method for your operating system (see [Uninstalling the StorNext Client Software](#) on page 193).

---

### Uninstalling SNSM and SNFS

---

To uninstall StorNext File System and Storage Manager on an MDC running Unix or Linux, run the installation script with the **-remove** or **-removeall** option. To launch the script, access the folder for your operating system on the StorNext installation DVD.

- 1 Log on to the MDC as **root**.
- 2 Mount the StorNext installation DVD and change to the DVD root directory.

---

**Note:** When you mount a DVD in a Red Hat 5 system, DVDs are mounted by default with a `noexec` (non-executable) option which prevents you from proceeding with the installation.

For Red Hat users only, before proceeding you must remount the DVD by typing

```
mount -o remount, exec ...
```

- 
- 3 List the installation directories on the DVD. At the command prompt, type:

```
ls -l
```

- 4 Identify the correct installation directory for your operating system and hardware platform, and then change to that directory.  
For example, for Red Hat Linux 5 running on an x86 64-bit platform, change to the **RedHat50AS\_26x86\_64** directory.
- 5 Do one of the following steps:
  - (Recommended) Completely uninstall StorNext and return the system to a pristine state. At the command prompt, type:

```
./install.stornext -removeall
```

- Uninstall StorNext binaries but leave files that are useful if you are going to perform an HA upgrade (such as license files, some configuration files, and log files). At the command prompt, type:

```
./install.stornext -remove
```

The installation script runs ([Figure 79](#)).

Figure 79 StorNext Remove  
Main Menu

```
Stornext Remove          MAIN MENU
[U.S. Pat. No. 5,990,810]

  1)  Installation Configuration
  2)  Remove stornext
  3)  Show Status
  4)  Quit

Enter your choice <4>: 
```

6 Type 2 and press <Enter>.

## Uninstalling the StorNext Client Software

To uninstall the StorNext client software, unmount all file systems and stop StorNext software. Then remove the client software package using the appropriate command for your operating system.

**Note:** This procedure removes the client software only. To uninstall StorNext File System and Storage Manager, see [Uninstalling SNSM and SNFS](#) on page 191.

1 Unmount all file systems. To unmount a file system, at the command prompt, type:

```
umount <mount_point>
```

where <mount\_point> is the location where the file system is mounted.

2 Stop the StorNext client software. At the command prompt, type:

- HP-UX:

```
/sbin/init.d/cvfs fullstop
```

- IBM AIX:

```
/etc/rc.cvfs fullstop
```

- Solaris:

```
/usr/cvfs/bin/cvfs fullstop
```

- Others:

```
/etc/init.d/cvfs fullstop
```

**3** Remove the StorNext software package using the correct commands for your operating system.

- Linux:

```
rpm -e <package_name>
```

where **<package\_name>** is the name of the client software package that was installed.

- Solaris:

```
pkgrm ADICsnfs
```

- HP-UX:

```
swremove -x mount_all_filesystems=false  
snfsclient
```

- IBM AIX:

```
installp -u <package_name>
```

where **<package\_name>** is the name of the client software package that was installed.



- SGI IRIX:

```
Inst
remove cv_base
remove cv_clnt
go
```

---

**Note:** If you do not know the package name, you can download the client software for your operating system and check the package name (see [Downloading StorNext Client Software](#) on page 141).

---

## Uninstalling a StorNext RPM Server (SNFS server-only)

To uninstall the SNFS-only Server install, unmount all file systems and stop the SNFS software. Then remove the SNFS software package using the rpm command.

---

**Note:** This procedure only removes the RPM software. To uninstall StorNext File System with Storage Manager, see [Uninstalling SNSM and SNFS](#) on page 191.

---

- 1 Unmount all SNFS file systems using the following at the command prompt:

```
umount <mount_point>
```

where <mount\_point> is the location where the file system is mounted.

- 2 Stop the StorNext client software. At the command prompt, type:

```
/etc/init.d/cvfs fullstop
```

- 3 Remove the StorNext software package using the following commands:

```
rpm -e <package_name>
```

where <package\_name> is the name of the client software package that was installed

---

## Uninstalling StorNext on Windows

There are two ways to uninstall StorNext (server or client) on Windows:

- [Removing StorNext Using the StorNext Software](#)
- [Uninstalling Via the Windows Control Panel](#)

Either way will remove all installed StorNext components from your system, but will save the previous client configurations, debug file, and RAS files. All of the saved files are located in:

**C:\Program Files\StorNext\config\**

---

**Note:** Systems prior to StorNext 3.0 used the default directory **C:\SNFS\config\**.

---

---

### Removing StorNext Using the StorNext Software

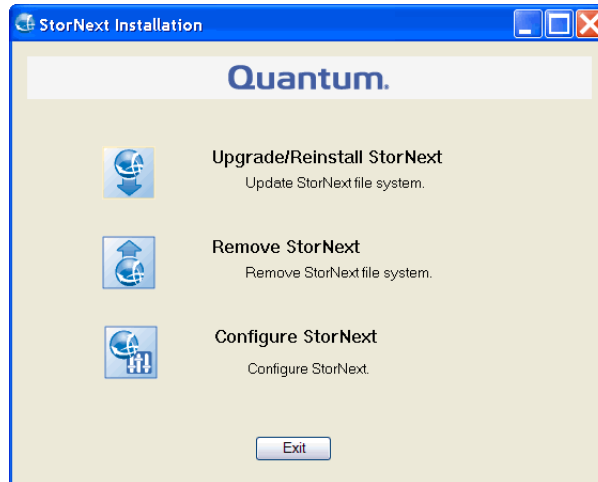
---

To remove StorNext using the StorNext software:

- 1 Start the StorNext installation tool if it is not already running by double-clicking the file named **SnfsSetup32.exe** (32-bit systems) or **SnfsSetup64.exe** (64-bit systems).

The **StorNext Installation** window appears ([Figure 80](#)).

Figure 80 StorNext Installation  
Window: Remove StorNext



2 Click **Remove StorNext**.

3 Click **OK** to confirm you want to remove StorNext and all of its components.

A dialog box informs you that the current client configuration has been saved and lists the location. You can use this to restore the client configuration later if you wish.

4 Note the name and location of the saved configuration file, and then click **OK**.

5 If prompted, click **Yes** to continue, and then click **OK** to finish the removal.

6 When the removal is complete, you will be notified that you must reboot for the change to take effect. Click **Yes** to reboot the system immediately, or **No** to reboot later.

## Uninstalling Via the Windows Control Panel

To uninstall StorNext (server or client) on a Windows system, use the **Add or Remove Programs** feature located on the Windows Control Panel. (On Windows Vista, Windows Server 2008 and later, the Control Panel feature is called **Programs and Features**.)

1 Open the Windows Control Panel.

2 Double-click **Add or Remove Programs** (or **Programs and Features** on Windows Vista or Windows Server 2008 and later).

The **Add or Remove Programs (or Programs and Features)** window appears.

- 3 In the list of currently installed programs, click **StorNext File System**, and then click **Remove**.
- 4 Click **Yes** to confirm the removal.
- 5 After the uninstall process is complete, reboot the system.



## Appendix B

# Administration Tasks

---

Use the following information to perform specific file system configuration tasks that do not apply to a typical StorNext set up.

This appendix covers:

- [Sharing a Library Between Applications \(Linux Only\)](#)
- [Manually Modifying Storage Manager Configuration](#)
- [Connecting Xsan Clients to StorNext MDCs](#)
- [Viewing a Fibre Channel Device](#)
- [StorNext Log Rolling Administration](#)
- [Avoiding Poor System Performance](#)

---

## Sharing a Library Between Applications (Linux Only)

If two or more software applications (on one or multiple machines), are configured to use the same library, then you must use the following procedure to enable the library to be shared and to prevent media being overwritten when these applications are used. This task must be performed when the Configuration Wizard (CW) is run during initial StorNext setup and configuration. For more information on using the CW, see [Using the StorNext Configuration Wizard](#) on page 38.

---

---

**Caution:** Quantum strongly recommends using library partitioning features to present each application using the library with its own virtual library. Unless partitioning is used, two applications sharing the robot arm, drives and slots may over-write each others data.

Use the following instructions *only* if library partitioning is not an option.

---

---

---

**Note:** For library sharing to be effective, the steps in the following procedure must be performed in the order in which they are presented.

---

You must have root privileges to perform this task.

- 1 When you match hardware devices to their correct slots on the **Matched Devices With Slots** screen (you will see this screen during the execution of Step 4 of the Configuration Wizard, **Add Tape Drive**), only configure the tape drives that your software application will use. You do not need to configure all tape drives listed as part of the library.
- 2 Once the tape drives are added and configured in Step 4 of the CW (**Add Tape Drive**), but before continuing to Step 5 of the CW (**Add Media**), go to a Metadata Controller and perform these steps:
  - a Change directory to the **config** directory. Type:

```
cd /usr/adic/MSM/internal/config
```
  - b List all files in the config directory. Type:

```
ls -l
```
  - c Using a text editor, edit the **media\_file\_<library\_name>** file. For example:

```
vi media_file_<Library_name>
```

The **media\_file** contains a filter for barcode labels that are read by StorNext. This action is performed by using regular expressions. (A regular expression provides a mechanism to select strings from a set of character strings. In the above example, the character strings refer to the barcode labels.) In the example above, *<Library\_name>* is the library that was configured in Step 3, **Add Library**, of the CW.

- d Set up the pattern matching of the media file.

Multiple entries may exist in the media file. Read the examples in the file to learn how to set up pattern matching.

These are examples of pattern matching:

**scsi\_archive 1111..** (brings in all media with the 1111 prefix)

**scsi\_archive AB9...** (brings in all six-character media labels with the AB9 prefix)

**scsi\_archive CLN1..** (brings in all media that have the CLN1 prefix)

- 3 Continue to the **Add Media** section of the Configuration Wizard.

---

**Caution:** After this procedure is done, StorNext will not use other media, but other applications may try to overwrite StorNext media. To avoid data loss, be sure you configure the other application to prevent overwriting StorNext data.

---

## Manually Modifying Storage Manager Configuration

StorNext employs global parameters that define the Storage Manager configuration. Although the default values in these files are sufficient for most installations, you can edit the files to customize the StorNext software for your specific installation. This section provides a procedure that can be used to modify the following StorNext configuration files:

- `/usr/adic/TSM/config/fs_sysparm_override`
- `/usr/adic/TSM/config/filesize.config`
- `/usr/adic/TSM/logs/log_params`

---

### **fs\_sysparm\_override Configuration File**

---

The `fs_sysparm_override` configuration file is used to tune items related to system administration, drives and media, media manager interface, and other miscellaneous items. For more information about the parameters that can be placed into the `fs_sysparm_override` configuration file, refer to the `fs_sysparm.README` file.

---

---

**Caution:** Incorrect modification of the `fs_sysparm_override` configuration file can cause a serious, adverse effect on StorNext functionality. Before modifying this file, Quantum recommends that you contact Quantum Global Services.

---

---

---

---

**Caution:** If you have files larger than 100GB and are using LTO2 media, the `MED_SEG_OVER_LTO` parameter may be modified to a value less than or equal to 190G to reduce file fragmentation. This has the adverse effect of reducing the potential for parallel I/O for multiple file segments. Setting the `MED_SEG_OVER_LTO` parameter to a value larger than 190GB may result in allocation failures that prevent file movement to tape.

---

---

---

## **filesize.config Configuration File**

---

The `filesize.config` configuration file is used to control the file steering feature and has these characteristics:

- Allows the placement of files on different media types, based on the size of the files
- Specifies which drive pool a policy class should use when storing data
- Contains specific syntax and usage information
- Enables the system administrator to make changes without recycling the Tertiary Manager software

---

## **log\_params Configuration File**

---

The `log_params` configuration file is used to control various levels of trace logging. The file specifies each log level and how to enable and/or disable it.

Use the following procedure to modify the `fs_sysparm_override`, `filesize.config`, or `log_params` configuration files.

- 1 Use a text editor to open one of the following configuration files:
  - `/usr/adic/TSM/config/fs_sysparm_override`
  - `/usr/adic/TSM/config/filesize.config`



- `/usr/adic/TSM/logs/log_params`
- 2 Locate the parameter you want to modify and replace the setting with a new, valid value.  
  
When editing a file, be sure to follow the format used by entries in the file. For example, in the `fs_sysparm_override` and `filesize.config` files, all entries must be in the format: **name=value;**
  - 3 Restart the Tertiary Manager software.
    - a Stop the software by typing `TSM_control stop`
    - b Restart the software by typing `TSM_control start`

---

## Connecting Xsan Clients to StorNext MDCs

---

### Requirements

---

In order to connect Xsan Clients to StorNext MDCs, ensure the following:

- StorNext MDCs and Xsan clients must be connected to the same SAN and be able to see the same LUNs
- StorNext MDCs must have `license.dat` file in the configuration directory of the system.

For Linux MDCs, the configuration directory is:

```
/usr/cvfs/config/
```

For Windows MDCs, the configuration directory is:

```
C:\Program Files\StorNext\config\
```

- If the system configuration includes both Xsan and StorNext MDCs, and Xsan clients, **ALL** machines in the configuration must have the identical `.auth_secret` file. However, if the only MDCs in use are StorNext MDCs, the `.auth_secret` files should be removed from the Xsan clients, the StorNext clients, and the MDCs.
- The `fsnameservers` file must be identical on all StorNext MDCs, StorNext and StorNext FX clients, and Xsan clients.

## Mounting the StorNext File System on Xsan 4 and Later Clients

To connect Xsan4 and later clients to StorNext MDCs:

- 1 Generate a configuration profile:

```
mdc# cd /usr/cvfs/config  
mdc# /usr/cvfs/lib/make_profile mysan
```

- 2 Copy the resultant profile to the Xsan 4 (or newer) client:

```
mdc# scp mysan.configprofile root@xsan4client:/tmp
```

- 3 Remove any existing Xsan profiles from the client:

```
xsan4client$ sudo profiles -L | grep com.apple.xsan |  
awk '{print $NF}' > /tmp/oldprofiles  
xsan4client$ for i in `cat /tmp/oldprofiles`; do sudo  
profiles -R -p $i; done
```

- 4 Install the new profile:

```
xsan4client$ cd /tmp  
xsan4client$ sudo profiles -I -F mysan.configprofile
```

- 5 Restart Xsan:

---

**Note:** On a new Xsan 4 driver installation, an Xsan client may not have been loaded and an error will be displayed when you execute **launchctl unload**. Quantum recommends you verify a driver is loaded and skip the unload step if the driver is not loaded.

When the Xsan client is loaded using the command **launchctl load**, the client will need to be rebooted before the Xsan client is loaded. Quantum recommends you reboot the client.

If an upgrade to Xsan 4 or later has been performed, Xsan is disabled after the upgrade. Re-enable Xsan using the commands below.

---

```
xsan4client$ sudo launchctl unload
/System/Library/LaunchDaemons/com.apple.xsan.plist
xsan4client$ sudo launchctl load -w
/System/Library/LaunchDaemons/com.apple.xsan.plist
```

- 6 Execute the command **cvadmin** to verify the file systems are present.
- 7 Execute the command **cvlabel -l** to verify the all the LUNs used for file systems are displayed.
- 8 In the Terminal type **xsanctl mount <fsname>**, where **<fsname>** is the file system name displayed in **cvadmin**.
- 9 Verify the **/Library/Preferences/Xsan/automount.plist** file is created.
- 10 Verify the StorNext file system is now mounted on the Mac OS X computer.

---

## Mounting the StorNext File System on Xsan 2.3 through Xsan 3 Clients

---

To connect Xsan 2.3 through Xsan 3 clients to StorNext MDCs:

---

**Note:** If you are removing clients from an Xsan MDC and connecting them to a StorNext MDC, remove the clients using the Xsan Admin tool on the Xsan MDC. In addition, make sure your Xsan clients do not have a `.auth_secret` file in the Xsan config directory.

---

- 1 Connect the Xsan client computer to the StorNext metadata and fibre channel (SAN) networks.
- 2 Create a `/Library/Preferences/Xsan/config.plist` file using the xml template below:

---

**Note:** Items in **red** indicate data you should enter which applies to your configuration. Do not enter the literal red text shown in the template. In other words, for `<string>My IP Address/Subnet</string>`, you would enter your system metadata IP address or the regular system IP address, not the words `My IP Address`. For example, `<string>192.168.5.0/24</string>`.

---

```
<?xml version="1.0" encoding="UTF-8"?>
<!DOCTYPE plist PUBLIC "-//Apple//DTD PLIST 1.0//EN"
"http://www.apple.com/DTDs/PropertyList-1.0.dtd">
<plist version="1.0">
  <dict>
    <key>computers</key>
    <array/>
    <key>metadataNetwork</key>
    <string>My IP Address/Subnet</string>
    <key>role</key>
    <string>CLIENT</string>
  </dict>
</plist>
```

**Preferences/Xsan** on the Macintosh client.

On Unix: the `fsnamerservers` file is located at `/usr/cvfs/config/`.

On Windows: the `fsnamerservers` file is located at `\\%cvfsroot%\config\` (where `%cvfsroot%` is the directory where the

StorNext software is installed). This directory is usually located in **C:\Program Files\Stornext\config\**.

---

**Note:** The content of the **fsnameservers** file should be an IP address, not a machine name or fully qualified domain name (FQDN).

---

- 4 Run the following in Terminal to update Xsan with the new file system information:

```
launchctl unload /System/Library/LaunchDaemons/com.apple.xsan.plist  
launchctl load /System/Library/LaunchDaemons/com.apple.xsan.plist
```

---

**Note:** You can use the Preference Pane to disable and re-enable Xsan.

---

- 5 Run **cvadmin** to verify the file systems are present.
- 6 Run **cvlabel -l** to verify the all the luns used for file systems are displayed.
- 7 In the Terminal type **Xsanctl mount <fsname>**.  
Where **<fsname>** is the file system name displayed in cvadmin.
- 8 Verify the **/Library/Preferences/Xsan/automount.plist** file is created.
- 9 Verify the StorNext file system is now mounted on the Mac OS X computer.

---

## Mounting the StorNext File System on Xsan 2.2 and Older Releases

---

- 1 Connect the Apple computer to the SAN's metadata Ethernet and fibre channel networks.
- 2 Install Xsan 2 software on the Apple computer. (Xsan 2 is supported only by the Leopard operating system.)
- 3 Create the file **/etc/systemserialnumbers/xsan** using that Macintosh's Xsan serial number.

You must create the directory **/etc/systemserialnumbers** if it doesn't already exist. If an Xsan serial number has information printed for **<Licensed to>** and **<Organization>**, these must be

part of the serial number string separated by a vertical bar or “pipe” character on two lines. For example:

```
XSAN-020-XXX-X-XXX-XXX-XXX-XXX-XXX-X  
<Licensed to|<Organization>
```

---

**Note:** The file does not have a trailing return on the last line. Use the following:

```
cat /etc/systemserialnumbers/xsan
```

and end with  $\wedge D \wedge D$  (where  $\wedge D \wedge D$  is Command-D  
Command-D)

---

**Note:** If you are unable to browse to the systemserialnumbers directory, use the cat or echo commands to insert information into the Xsan file under that directory.

---

- 4 Create a `/Library/FileSystems/Xsan/config/config.plist` file using the xml template below:

---

**Note:** Note: Items in red indicate data you should enter which applies to your configuration. Do not enter the literal red text shown in the template.  
For example, for `<stringMy IP Address</string>` you would enter your system metadata IP address or the regular system IP address, not the words “My IP Address.”

---

```
<?xml version="1.0" encoding="UTF-8"?>  
<!DOCTYPE plist PUBLIC "-//Apple//DTD PLIST 1.0//EN"  
"http://www.apple.com/DTDs/PropertyList-1.0.dtd">  
<plist version="1.0">  
<dict>  
  <key>computers</key>  
  <array/>  
  <key>metadataNetwork</key>  
  <string>My IP Address</string>  
  <key>ownerEmail</key>  
  <string>me@mycompany.com</string>  
  <key>ownerName</key>  
  <string>My Name</string>  
  <key>role</key>  
  <string>CLIENT</string>
```

```
<key>sanName</key>
<string>My SAN name</string>
<key>serialNumbers</key>
<array>
  <dict>
    <key>license</key>
    <string>xsan client license number</string>
    <key>organization</key>
    <string>organization name</string>
    <key>registeredTo</key>
    <string>registered to name</string>
  </dict>
</array>
</dict>
</plist>
```

- 5 From the StorNext MDC, copy the **fsnameservers** file to the /**Library/Filesystems/Xsan/config/** directory on the Macintosh client. This file should contain the IP addresses of the name server machines.

On Unix: the **fsnameservers** file is located at **/usr/cvfs/config/**.

On Windows: the **fsnameservers** file is located at **\\%cvfsroot%\config\** (where **%cvfsroot%** is the directory where the StorNext software is installed). This directory is usually located in **C:\Program Files\Stornext\config\**.

---

**Note:** The content of the **fsnameservers** file should be an IP address, not a machine name or fully-qualified domain name (FQDN).

---

- 6 Run **RegisterSeRV** in Terminal to ensure that the serial number is recognized.
- 7 Run the following in Terminal to update Xsan with the new file system information:

```
launchctl unload /System/Library/LaunchDaemons/com.apple.xsan.plist
launchctl load /System/Library/LaunchDaemons/com.apple.xsan.plist
```

---

**Note:** If you are using Xsan 2.3, you can use the Preference Pane to disable and re-enable Xsan.

---

- 8 Run **cvadmin** to verify the file systems are present.
- 9 Run **cvlabel -l** to verify the all the luns used for file systems are displayed.
- 10 In the Terminal type **Xsanctl mount <fsname>**.  
 Where **<fsname>** is the file system name displayed in **cvadmin**.
- 11 Verify the **/Library/Filesystems/Xsan/config/automount.plist** file is created.
- 12 Verify the StorNext file system is now mounted on the Xsan client.

## Xsan 2.3 and later

There are notable differences between earlier Xsan version 2.2 and Xsan 2.3 or later. Before performing the procedures in these section you should determine which Xsan version you have and make adjustments as appropriate.

For example, file locations differ between earlier Xsan versions and Xsan 2.3 or later, as noted in the following table:

Table 20 Xsan File Locations

Xsan File Type	Xsan 2.2 File Locations	Xsan 2.3 and later File Locations
Bin Files	/Library/Filesystems/Xsan/bin	/System/Library/Filesystems/acfs.fs/Contents/bin And a symlink to /usr/sbin/
Config Files	/Library/Filesystems/Xsan/config	/Library/Preferences/Xsan
Debug Logs	/Library/Filesystems/Xsan/debug	Xsan Debug logs are can be viewed via Console in this location: /Library/Logs/Xsan/debug
Man Pages	/Library/Filesystems/Xsan/man	/System/Library/Filesystems/acfs.fs/Contents/man



Xsan File Type	Xsan 2.2 File Locations	Xsan 2.3 and later File Locations
RAS Logs	/Library/Filesystems/Xsan/ras	Xsan RAS logs are can be viewed via Console in this location: /Library/Logs/Xsan/ras

### Other Xsan 2.3 and later Changes

Xsan 2.3 or later is built into the Macintosh operating system. Consequently, for 2.3 there is no serial number and nothing additional to install. (However, a StorNext Server license is still required for a StorNext Metadata Controller.)

## Viewing a Fibre Channel Device

Use this procedure to add a fibre channel (FC) device. Before adding a FC device, first configure the Host Bus Adapter (HBA) card so you can view the device. Use the `fs_scsi -p` command to make sure you can view your devices over FC. FC devices include tape libraries, individual drives, or RAID disk.

- 1 Type the `/usr/cvfs/bin/fs_scsi -p` command to make sure that the necessary devices can be viewed over FC.
  - To view tape libraries, access the StorNext GUI to view your tape libraries.
  - To view individual drives or RAID LUNs, access either the StorNext or SNFS GUI.

To add a disk, see Chapter 6, "Managing the File System," in the *StorNext User's Guide*. To add a tape drive to a configured library, see Chapter 8, "Managing Drives and Disks," in the *StorNext User's Guide*.

## StorNext Log Rolling Administration

Use the following procedures to configure StorNext log rolling options.

### Changing Log Rolling Times

Use this procedure to change the frequency of rolling the StorNext logs. This process requires that you edit the **tdlm crontab** to set log times. Use this procedure to edit **tdlm crontab**.

- 1 Log on as **root**.
- 2 Edit the **tdlm crontab** and update the **sn\_log\_update script**.

Below is an example crontab:

```
0 1,7,13,19 * * * /usr/adic/guib/bin/cmdwrap /usr/adic/util/  
sn_log_update /usr/adic
```

where **0 1,7,13,19 \* \* \*** designates the times when logs run.

### Log Rolling Options

You can change these options to optimize log rolling.

- **-s**: This option sets the directory where logs are saved (copied) to as they are rolled. This directory is typically a managed directory. For example:

```
sn_log_update [-s <dir>]
```

where **<dir>** is the directory where you want the logs to reside.

- **\$DEF\_SIZE = 2000000**: This is the default size at which logs are rolled. Edit this entry in the **/usr/adic/util/sn\_log\_update.cfg** file if you want the log sizes to be larger or smaller.
- **\$DEF\_LOGS = 28**: This is the default number of logs that are saved before they are deleted. Edit this entry in the **/usr/adic/util/sn\_log\_update.cfg** file if you want to save less than 28 logs or are saving the logs to a managed directory.

## Avoiding Poor System Performance

Most systems run administrator scripts to rebuild namespace databases and/or to remove certain files. Unfortunately, running these scripts can degrade StorNext performance. It is recommended that you review administrator scripts to determine if they may adversely affect your StorNext installation and its performance.

For example, many UNIX systems have a `find` command in the **root crontab** that traverses the entire directory hierarchy while searching for old temporary and core files. Typically, the `find` commands are configured only to run on the local file system. However by default, these commands do not skip StorNext file systems because they are considered to be local, even though the file system manager may be running remotely. StorNext performance can be dramatically degraded when these commands visit a StorNext file system if the system contains a large number of files.

If StorNext performance is degraded to an unacceptable level due to the operation of administrator scripts, you can modify them to skip StorNext file systems. A sample command (original and modified is shown below:

On IRIX, by default, the **root crontab** contains the following `find` command:

```
find / -local -type f '(' -name core -o -name dead.letter ')' -atime +7 -mtime + 7 -exec rm -f '{}' ';
```

To prevent the `find` command from searching in StorNext file systems, modify it as shown:

```
(' -type d -fstype cvfs -prune ')' -o
```

The modified `find` command looks like this:

```
find / -local '(' -type d -fstype cvfs ')' -o -type f '(' -name core -o -name dead.letter ')' -atime +7 -mtime + 7 -exec rm -f '{}' ';
```





## Appendix C StorNext Files

---

StorNext creates a series of files that are used and modified to configure a file system. This section includes an expanded configuration file, a cluster-wide central control file, and a listing of the most commonly used StorNext files with descriptions and locations for each.

---

### Example FSM Configuration File

On Linux, the StorNext configuration file uses an XML format (.cfgx). On Windows, the configuration file uses a text format (.cfg). However, the values contained in both files are similar.

You can locate an example StorNext configuration file in the following directory:

- Linux - `/usr/cvfs/examples/example.cfgx`
- Windows - `C:\Program Files\Stornext\config\example.cfg`

If you installed StorNext in a location other than the default installation directory, the example configuration file is located in `C:\<install_directory>\config\example.cfg`

For additional information about the `snfs.cfgx` and `snfs.cfg` files, refer to the “`snfs_config`” entry in the *Man Pages Reference Guide*.

---

## Linux Example Configuration File

---

Below are the contents of the StorNext example configuration file for Linux (`example.cfgx`):

```
<?xml version="1.0" encoding="UTF-8"?>
<configDoc xmlns="http://www.quantum.com/snfs" version="1.0">
  <config configVersion="0" name="example" fsBlockSize="16384"
    journalSize="16777216">
    <globals>
      <abmFreeLimit>false</abmFreeLimit>
      <allocationStrategy>round</allocationStrategy>
      <haFsType>HaUnmonitored</haFsType>
      <bufferCacheSize>33554432</bufferCacheSize>
      <cvRootDir></cvRootDir>
      <storageManager>false</storageManager>
      <dataMigrationThreadPoolSize>128</dataMigrationThreadPoolSize>
      <debug>00000000</debug>
      <dirWarp>true</dirWarp>
      <extentCountThreshold>49152</extentCountThreshold>
      <enableSpotlight>false</enableSpotlight>
      <enforceAcls>false</enforceAcls>
      <fileLocks>false</fileLocks>
      <fileLockResyncTimeout>20</fileLockResyncTimeout>
      <forcePerfectFit>false</forcePerfectFit>
      <fsCapacityThreshold>0</fsCapacityThreshold>
      <globalSuperUser>true</globalSuperUser>
      <inodeCacheSize>32768</inodeCacheSize>
      <inodeExpandMin>0</inodeExpandMin>
      <inodeExpandInc>0</inodeExpandInc>
      <inodeExpandMax>0</inodeExpandMax>
      <inodeDeleteMax>0</inodeDeleteMax>
      <inodeStripeWidth>0</inodeStripeWidth>
      <maxConnections>32</maxConnections>
      <maxLogs>4</maxLogs>
      <remoteNotification>false</remoteNotification>
      <reservedSpace>true</reservedSpace>
      <fsmRealTime>false</fsmRealTime>
      <fsmMemLocked>false</fsmMemLocked>
      <opHangLimitSecs>180</opHangLimitSecs>
    </globals>
  </config>
</configDoc>
```

```

<perfectFitSize>131072</perfectFitSize>
<quotas>>false</quotas>
<restoreJournal>>false</restoreJournal>
<restoreJournalDir/>
<restoreJournalMaxHours>0</restoreJournalMaxHours>
<restoreJournalMaxMb>0</restoreJournalMaxMb>
<stripeAlignSize>0</stripeAlignSize>
<trimOnClose>0</trimOnClose>
<threadPoolSize>32</threadPoolSize>
<unixDirectoryCreationModeOnWindows>644</
unixDirectoryCreationModeOnWindows>
<unixIdFabricationOnWindows>>false</unixIdFabricationOnWindows>
<unixFileCreationModeOnWindows>755</unixFileCreationModeOnWindows>
<unixNobodyUidOnWindows>60001</unixNobodyUidOnWindows>
<unixNobodyGidOnWindows>60001</unixNobodyGidOnWindows>
<windowsSecurity>>true</windowsSecurity>
<eventFiles>>true</eventFiles>
<eventFileDir/>
<allocSessionReservation>>false</allocSessionReservation>
</globals>
<diskTypes>
  <diskType typeName="MetaDrive" sectors="99999999" sectorSize="512"/>
  <diskType typeName="JournalDrive" sectors="99999999" sectorSize="512"/>
  <diskType typeName="VideoDrive" sectors="99999999" sectorSize="512"/>
  <diskType typeName="AudioDrive" sectors="99999999" sectorSize="512"/>
  <diskType typeName="DataDrive" sectors="99999999" sectorSize="512"/>
</diskTypes>
<stripeGroups>
  <stripeGroup index="0" name="MetaFiles" status="up"
  stripeBreadth="262144" read="true" write="true" metadata="true"
  journal="false" userdata="false" realTimeIOs="200"
  realTimeIOsReserve="1" realTimeMB="200" realTimeMBReserve="1"
  realTimeTokenTimeout="0" multipathMethod="rotate">
    <disk index="0" diskLabel="CvfsDisk0" diskType="MetaDrive"/>
  </stripeGroup>
  <stripeGroup index="1" name="JournFiles" status="up"
  stripeBreadth="262144" read="true" write="true" metadata="false"
  journal="true" userdata="false" realTimeIOs="0" realTimeIOsReserve="0"

```

```
realTimeMB="0" realTimeMBReserve="0" realTimeTokenTimeout="0"
multipathMethod="rotate">
  <disk index="0" diskLabel="CvfsDisk1" diskType="JournalDrive"/>
</stripeGroup>
<stripeGroup index="2" name="VideoFiles" status="up"
stripeBreadth="4194304" read="true" write="true" metadata="false"
journal="false" userdata="true" realTimeIOs="0" realTimeIOsReserve="0"
realTimeMB="0" realTimeMBReserve="0" realTimeTokenTimeout="0"
multipathMethod="rotate">
  <affinities exclusive="true">
    <affinity>Video</affinity>
  </affinities>
  <disk index="0" diskLabel="CvfsDisk2" diskType="VideoDrive"/>
  <disk index="1" diskLabel="CvfsDisk3" diskType="VideoDrive"/>
  <disk index="2" diskLabel="CvfsDisk4" diskType="VideoDrive"/>
  <disk index="3" diskLabel="CvfsDisk5" diskType="VideoDrive"/>
  <disk index="4" diskLabel="CvfsDisk6" diskType="VideoDrive"/>
  <disk index="5" diskLabel="CvfsDisk7" diskType="VideoDrive"/>
  <disk index="6" diskLabel="CvfsDisk8" diskType="VideoDrive"/>
  <disk index="7" diskLabel="CvfsDisk9" diskType="VideoDrive"/>
</stripeGroup>
<stripeGroup index="3" name="AudioFiles" status="up"
stripeBreadth="1048576" read="true" write="true" metadata="false"
journal="false" userdata="true" realTimeIOs="0" realTimeIOsReserve="0"
realTimeMB="0" realTimeMBReserve="0" realTimeTokenTimeout="0"
multipathMethod="rotate">
  <affinities exclusive="true">
    <affinity>Audio</affinity>
  </affinities>
  <disk index="0" diskLabel="CvfsDisk10" diskType="AudioDrive"/>
  <disk index="1" diskLabel="CvfsDisk11" diskType="AudioDrive"/>
  <disk index="2" diskLabel="CvfsDisk12" diskType="AudioDrive"/>
  <disk index="3" diskLabel="CvfsDisk13" diskType="AudioDrive"/>
</stripeGroup>
<stripeGroup index="4" name="RegularFiles" status="up"
stripeBreadth="262144" read="true" write="true" metadata="false"
journal="false" userdata="true" realTimeIOs="0" realTimeIOsReserve="0"
realTimeMB="0" realTimeMBReserve="0" realTimeTokenTimeout="0"
multipathMethod="rotate">
```



```
<disk index="0" diskLabel="CvfsDisk14" diskType="DataDrive"/>
<disk index="1" diskLabel="CvfsDisk15" diskType="DataDrive"/>
<disk index="2" diskLabel="CvfsDisk16" diskType="DataDrive"/>
<disk index="3" diskLabel="CvfsDisk17" diskType="DataDrive"/>
</stripeGroup>
</stripeGroups>
</config>
</configDoc>
```

---

## Windows Example Configuration File

---

Below are the contents of the StorNext example configuration file for Windows (**example.cfg**):

```
# Globals

ABMFreeLimit no
AllocationStrategy Round
HaFsType HaUnmonitored
FileLocks No
BrlResyncTimeout 20
BufferCacheSize 32M
CvRootDir /
DataMigration No
DataMigrationThreadPoolSize 128
Debug 0x0
DirWarp Yes
ExtentCountThreshold 48K
EnableSpotlight No
ForcePerfectFit No
FsBlockSize 16K
GlobalSuperUser Yes
InodeCacheSize 32K
InodeExpandMin 0
InodeExpandInc 0
InodeExpandMax 0
InodeDeleteMax 0
InodeStripeWidth 0
JournalSize 16M
MaxConnections 32
```

```
MaxLogs 4
PerfectFitSize 128K
RemoteNotification No
ReservedSpace Yes
FSMRealtime No
FSMMemlock No
OpHangLimitSecs 180
Quotas No
RestoreJournal No
RestoreJournalMaxHours 0
RestoreJournalMaxMB 0
StripeAlignSize -1
TrimOnClose 0
ThreadPoolSize 32
UnixDirectoryCreationModeOnWindows 0755
UnixIdFabricationOnWindows No
UnixFileCreationModeOnWindows 0644
UnixNobodyUidOnWindows 60001
UnixNobodyGidOnWindows 60001
WindowsSecurity Yes
EventFiles Yes
AllocSessionReservation No
# Disk Types

[DiskType MetaDrive]
Sectors 99999999
SectorSize 512
[DiskType JournalDrive]
Sectors 99999999
SectorSize 512
[DiskType VideoDrive]
Sectors 99999999
SectorSize 512
[DiskType AudioDrive]
Sectors 99999999
SectorSize 512
[DiskType DataDrive]
Sectors 99999999
```

```
SectorSize 512
# Disks

[Disk CvfsDisk0]
Type MetaDrive
Status UP
[Disk CvfsDisk1]
Type JournalDrive
Status UP
[Disk CvfsDisk2]
Type VideoDrive
Status UP
[Disk CvfsDisk3]
Type VideoDrive
Status UP
[Disk CvfsDisk4]
Type VideoDrive
Status UP
[Disk CvfsDisk5]
Type VideoDrive
Status UP
[Disk CvfsDisk6]
Type VideoDrive
Status UP
[Disk CvfsDisk7]
Type VideoDrive
Status UP
[Disk CvfsDisk8]
Type VideoDrive
Status UP
[Disk CvfsDisk9]
Type VideoDrive
Status UP
[Disk CvfsDisk10]
Type AudioDrive
Status UP
[Disk CvfsDisk11]
Type AudioDrive
```

```
Status UP
[Disk CvfsDisk12]
Type AudioDrive
Status UP
[Disk CvfsDisk13]
Type AudioDrive
Status UP
[Disk CvfsDisk14]
Type DataDrive
Status UP
[Disk CvfsDisk15]
Type DataDrive
Status UP
[Disk CvfsDisk16]
Type DataDrive
Status UP
[Disk CvfsDisk17]
Type DataDrive
Status UP
# Stripe Groups

[StripeGroup MetaFiles]
Status Up
StripeBreadth 256K
Metadata Yes
Journal No
Exclusive Yes
Read Enabled
Write Enabled
Rtmb 0
Rtios 0
RtmbReserve 0
RtiosReserve 0
RtTokenTimeout 0
MultiPathMethod Rotate
Node CvfsDisk0 0

[StripeGroup JournFiles]
```

Status Up  
StripeBreadth 256K  
Metadata No  
Journal Yes  
Exclusive Yes  
Read Enabled  
Write Enabled  
Rtmb 0  
Rtios 0  
RtmbReserve 0  
RtiosReserve 0  
RtTokenTimeout 0  
MultiPathMethod Rotate  
Node CvfsDisk1 0

[StripeGroup VideoFiles]

Status Up  
StripeBreadth 4M  
Metadata No  
Journal No  
Exclusive No  
Read Enabled  
Write Enabled  
Rtmb 0  
Rtios 0  
RtmbReserve 0  
RtiosReserve 0  
RtTokenTimeout 0  
MultiPathMethod Rotate  
Node CvfsDisk2 0  
Node CvfsDisk3 1  
Node CvfsDisk4 2  
Node CvfsDisk5 3  
Node CvfsDisk6 4  
Node CvfsDisk7 5  
Node CvfsDisk8 6  
Node CvfsDisk9 7  
Affinity Video

```
[StripeGroup AudioFiles]
Status Up
StripeBreadth 1M
Metadata No
Journal No
Exclusive No
Read Enabled
Write Enabled
Rtmb 0
Rtios 0
RtmbReserve 0
RtiosReserve 0
RtTokenTimeout 0
MultiPathMethod Rotate
Node CvfsDisk10 0
Node CvfsDisk11 1
Node CvfsDisk12 2
Node CvfsDisk13 3
Affinity Audio
```

```
[StripeGroup RegularFiles]
Status Up
StripeBreadth 256K
Metadata No
Journal No
Exclusive No
Read Enabled
Write Enabled
Rtmb 0
Rtios 0
RtmbReserve 0
RtiosReserve 0
RtTokenTimeout 0
MultiPathMethod Rotate
Node CvfsDisk14 0
Node CvfsDisk15 1
Node CvfsDisk16 2
```

Node CvfsDisk17 3

---

## Cluster-Wide Central Control

The purpose of this feature is to provide cluster-wide central control. (Currently the central control file is supported on the Linux platform only.) A central control file called **nss\_ctl.xml** provides a way to restrict the behavior of SNFS cluster nodes (fsm, file system client, cvadmin client) from a central place: an NSS server.

This feature currently supports the following controls that allow you to specify:

- 1 Whether a client is allowed to mount as a proxy client.
- 2 Whether a client is allowed to mount as read/write or read-only.
- 3 Whether a user (especially a local administrator on Windows clients,) is allowed to take ownership of a file or directory on a StorNext file system.
- 4 Whether **cvadmin** running on a certain client is allowed to have super admin privilege to run destructive commands such as starting/stopping the file system, refreshing disks, changing quota settings, and so on.
- 5 Whether **cvadmin** running on certain client is allowed to connect to other fsms via the **-H** option.
- 6 Whether binary executable files on the StorNext file system are allowed to be executed.
- 7 Whether the **setuid** bit of a file is allowed to take effect.

The control file is in xml format and has a hierarchical structure. The top level element, **snfsControl**, contains control elements with the **securityControl** label for certain file systems. If you have different controls for different file systems, each file system should have its own control definition. A special virtual file system, **#SNFS\_ALL#**, is used as the default control for file systems not defined in this control file. It is also used to define the **cvadmin**-related control on clients.

---

**Note:** You cannot have a file system named **#SNFS\_ALL#**.

---

Each file system-related element (indicated by the label **securityControl**) has a list of **controlEntry** items. Each **controlEntry** item defines the client and the controls. The client type can be either **host** or **netgrp**. A host can be the IP address or the host name. (Both IP V4 and IP V6 are supported.) Netgrp specifies a group of consecutive IP addresses and has a network IP address (either IP V4 or V6,) and network mask bits. It is possible for there to be overlapping in IP address between an individual host and netgrp, but the individual host should be defined before the netgrp. If a client node has more than one IP address, then define the controls for each IP address.

The following controls are currently supported:

- 1 **mountReadOnly**: Control whether a client should mount as read-only. The default is read/write.
- 2 **mountDlanClient**: Control whether a client can mount as a proxy client. The default is not allowed.
- 3 **takeOwnership**: Control whether users on a Windows client are allowed to take ownership of a file or directory in a StorNext file system.
- 4 **snfsAdmin**: Controls whether **cvadmin** running on a host is allowed to have super admin privilege to run privileged commands such as start/stop fs.
- 5 **snfsAdminConnect**: Controls whether **cvadmin** running on a client is allowed to connect to other fsm via the **-H** option.
- 6 **exec**: Controls whether binary executable files on the file system are allowed to be executed. The default value is "true" (that is, the execution is allowed).
- 7 **suid**: Controls whether the **setuid** bit is allowed to take effect. (The default value is "true".)

If no match is found for a given client's IP address, the client has no privileges. If a file system has been defined but the client is not defined in that file system's control section (**securityControl**), the client has no access privileges to the specified file system.

---

## Cluster-Wide Control File Example

---

The control file called **nss\_cct1.xml** provides a feature overview and describes how to configure the central control file. The values entered in the following sample file are for example purposes only and should not necessarily be entered in your own control files.



```
<?xml version="1.0" encoding="UTF-8"?>

<!--          Cluster-Wide Central Control File -->

<!-- The nss_ctl.xml file provides a way to restrict the behavior of -->
<!-- SNFS cluster nodes (fsm, file system client, cvadmin client) from -->
<!-- a central place, i.e on nss server. As for SNFS 3.5, we support -->
<!-- the following controls:          -->
<!-- 1. Whether a client is allowed to mount as a proxy client -->
<!-- 2. Whether a client is allowed to mount as read/write or read-only. -->
<!-- 3. Whether a user especially local admin on windows is allowed to -->
<!--    take ownership of file or directory on a Stornext file system. -->
<!-- 4. Whether cvadmin running on certain client is allowed to have -->
<!--    super admin privilege to run destructive commands such as -->
<!--    start/stop file system, refresh disks, and change quota setting, -->
<!--    etc.          -->
<!-- 5. whether cvadmin running on certain client is allowed to connect -->
<!--    to other fsm via "-H" option. -->
<!-- 6. whether an executable file on the file system can be executed. -->
<!-- 7. whether to allow set-user-identifier bit to take effect. -->

<!-- The control file is in xml format and has hierarchical structure. -->
<!-- The top level element is "snfsControl", it contains control element -->
<!-- "securityControl" for certain file system. If you have different -->
<!-- controls for different file systems, then each file system should -->
<!-- has its own control definition. A special virtual file system -->
<!-- "#SNFS_ALL#" is used as the default control for file systems not -->
<!-- defined in this control file. It is also used to define the cvadmin -->
<!-- related control on clients. Note: you cannot have a real file -->
<!-- system named as "#SNFS_ALL#". -->

<!-- Each file system related control element (securityControl) has a -->
<!-- list of "controlEntry", each "controlEntry" defines the client and -->
<!-- the controls. A client can be of type "host" or "netgrp". A "host" -->
<!-- can be ip address or host name. Both IP V4 and IP V6 are supported. -->
<!-- "netgrp" specifies a group of consecutive ip addresses. It has -->
<!-- network ip address (either IP V4 or V6) and network mask bits. It -->
<!-- is possible that there is overlapping in ip addresses between -->
```

```
<!-- individual host and netgrp, but the individual host should be -->  
<!-- defined before the netgrp. In this case, the netgrp control is -->  
<!-- considered to be generic case, while the controls for individual is -->  
<!-- considered to be special case. A special case takes precedence. -->
```

```
<!-- Currently there are seven controls supported: -->  
<!-- 1. mountReadOnly: control whether a client should mount as -->  
<!--    readonly. The default is read/write.-->  
<!-- 2. mountDlanClient: control whether a client can mount as proxy -->  
<!--    client, the default is "mount not allowed".-->  
<!-- 3. takeOwnership: control whether users on a windows client is -->  
<!--    allowed to take ownership of file or directory of a stornext-->  
<!--    file system. The default is "take ownership not allowed".-->  
<!-- 4. snfsAdmin: whether cvadmin running on a host is allowed to have-->  
<!--    super admin privilege to run privileged commands such as -->  
<!--    start/stop fs. The default is that super admin privilege is not-->  
<!--    honored. -->  
<!-- 5. snfsAdminConnect: whether cvadmin running on a client is allowed-->  
<!--    to connect to other fsm via "-H" option. The default is "-H" is-->  
<!--    not allowed. -->  
<!-- 6. exec: whether binary files on the file system is allowed to-->  
<!--    be executed. -->  
<!-- 7. suid: whether set-user-identifier bit is allowed to take effect.-->
```

```
<!-- If no match is found for a given client's ip address, then the-->  
<!-- client has no privilege to access a SNFS cluster. If a file system-->  
<!-- has been defined but the client is not defined in that file -->  
<!-- system's control (securityControl), then the client has no access-->  
<!-- privilege to the specified file system.-->
```

```
<!-- Currently only Linux platform is supported to be a nss server-->  
<!-- capable of parsing this xml file.-->
```

```
<!-- The following is an example to define the nss_ctl.xml. It defines-->  
<!-- the control of file system "snfs", and also the special virtual-->  
<!-- file system "#SNFS_ALL#". -->
```

```
<snfsControl xmlns="http://www.quantum.com/snfs/ctl/v1.0">
```

```

<securityControl fileSystem="snfs">
  <controlEntry>
    <client type="host">
      <hostname value="192.168.230.132"/>
    </client>
    <controls>
      <mountReadOnly value="true"/>
      <mountDlanClient value="true"/>
      <takeOwnership value="false"/>
      <exec value="true"/>
      <suid value="false"/>
    </controls>
  </controlEntry>
  <controlEntry>
    <client type="netgrp">
      <network value="192.168.1.0"/>
      <maskbits value="24"/>
    </client>
    <controls>
      <takeOwnership value="true"/>
      <mountReadOnly value="true"/>
    </controls>
  </controlEntry>
</securityControl>
<securityControl fileSystem="#SNFS_ALL#">
  <controlEntry>
    <client type="host">
      <hostname value="linux_ludev"/>
    </client>
    <controls>
      <snfsAdmin value="true"/>
      <snfsAdminConnect value="true"/>
    </controls>
  </controlEntry>
</securityControl>
</snfsControl>

```





## Appendix D

# Quality of Service Guide

---

This appendix describes how to configure and use the StorNext File System (SNFS) Quality of Service (QOS) feature. QOS allows real-time applications to reserve some amount of bandwidth on the storage system. This is known as real-time I/O (RTIO). SNFS gates (that is, throttles) non-real-time applications so their I/O accesses do not interfere with the real-time application.

QOS is a *passive* implementation in that it does not actively monitor a process' activity and then schedule the process so that it receives the bandwidth it has requested. It is up to real-time applications to gate their own I/O requests to the desired rate. SNFS QOS provides a "get out of the way" gating for non-real-time I/O requests so they do not hinder the real-time requests.

The remainder of this document explains the client and server configuration settings for QOS; describes the use of tokens and callbacks for gating non-real-time I/O; describes setting real-time I/O on a file; and discusses the performance monitoring tools that are available for diagnosis.

---

## Overview

QOS is stripe-group centric; all configuration and operations act on a specific stripe group. This allows stripe groups with differing access characteristics to use different real-time settings. When a client requests a certain amount of real-time I/O, the FSM informs all connected clients of the amount remaining and available for non-real-time I/O accesses.

This information is encapsulated in a token. Think of the token as a capability that enables the client to perform I/O without contacting the FSM. When the amount of real-time I/O on a stripe group changes, the FSM informs all connected clients about the change via a callback.

In both the client and the server, QOS is implemented as a state machine. Each state has a set of events and allowable actions. In this document, the term *state* thusly refers to the internal state machine.

---

### Active vs. Passive

---

QOS is a passive, not active implementation of real-time I/O. In an active implementation guaranteed rate I/O known as GRIO), the scheduler is tightly coupled with the I/O subsystem. The qualities of the disk subsystem are well known so the scheduler can guarantee that a process will be scheduled such that it will receive the required amount of bandwidth. Since SNFS is a cross-platform file system that does not have hooks in the operating system scheduler, it cannot provide such a guarantee.

In a passive implementation, a real-time process gates its I/O according to some outside metric (such as a frame rate for specific video formats). The file system then gates all other non-real-time I/O so they do not interfere.

It is very important that the differences between Active and Passive OoS operation are understood by the user. It is a misconception to think that QOS, despite its name, guarantees a specific amount of real-time I/O to a process.

---

### Supported Platforms

---

QOS has been tested on Windows XP, Linux, and Solaris. In Windows, an application gets a handle to a file to perform I/O, usually via the **Win32 CreateFile() API**. In UNIX, an application receives a file descriptor (**fd**)

via the `open(2)` system call. In this document, “handle” is synonymous with `fd`.

---

## Non-Realtime Operation

---

Beginning with StorNext release 3.5, QOS has been enhanced to reserve bandwidth for non-realtime I/O clients. Differentiating between realtime and non-realtime I/O clients should result in better bandwidth utilization and overall performance.

During the mounting process, there is now provision to specify the amount of bandwidth to be reserved. Applications that do not have awareness of the external API can leverage the bandwidth amount. Also, clients with different load characteristics can be differentiated.

Non-realtime I/O support is provided through a central configuration file on the FSM server side, which defines the bandwidth reservation for non-realtime I/O requests on certain clients. This bandwidth reservation (RVIO) has higher priority than normal non-realtime clients, but lower priority over the realtime application (RTIO). FSM will always attempt to first satisfy realtime requests, and then follow the bandwidth reservation request. The remaining bandwidth is evenly distributed to all active non-realtime clients (excluding RVIO reserved clients).

To summarize, bandwidth priority is allocated in the following order:

- Realtime applications (RTIO)
- Bandwidth reservation (RVIO)
- Non-realtime I/O requests

---

**Note:** If there is not sufficient bandwidth to accommodate the bandwidth reservation request (RVIO), the client receives whatever bandwidth remains after RTIO requests have been granted. If there are multiple RVIO clients, then each client is allocated a RVIO bandwidth directly proportional to their requested bandwidth.

---

## Configuration

The primary configuration for QOS is in the FSM configuration file. No client configuration is required, although there is a QOS tuning parameter that can be specified when the file system is mounted.

### Unit of I/O

Real-time I/O is based on well-formed I/O. This means that for the purposes of determining bandwidth rates, well-formed I/O is characterized as being a stripe width in size. This makes the best utilization of the disks in the stripe group and maximizes the transfer rate. Internally, non-real-time I/O is tracked by number of I/O operations per second. An I/O operation is a minimum of a file system block size, and a maximum of the file system block size multiplied by the stripe breadth.

**(FsBlockSize \* StripeBreadth).**

**FsBlockSize <= I/O <= (FsBlockSize \* StripeBreadth)**

### Converting MB/sec to I/O/sec

Typically, it is easier to qualify an I/O subsystem in terms of MB/sec that can be sustained. However, internally the file system tracks everything on an I/O/sec basis. Note that the file system tracks only non-real-time I/O (that is, it gates only non-real-time I/O). An I/O is a minimum of the file system block size, and is typically the point at which the file system hands the request off to the disk driver (**IoCallDriver** in Windows, or a **strategy** call in UNIX).

The file system counts the number of I/Os that have taken place during a given second. If the number exceeds that which is allotted, the request is pended until I/O becomes available (typically in the next second). I/O is honored in FIFO fashion; no priority is assigned.

To convert between I/Os and MB/sec, SNFS uses a somewhat unique formula that quantifies I/O as well-formed. The rationale behind this is due to the way in which many video applications make real-time I/O requests. To optimize the disk subsystem, real-time I/Os are well-formed so they saturate the disks. In SNFS terminology, this would be an I/O that covers all of the disks in a stripe.



This can be expressed as follows:

$$\text{ios\_sec} = \text{mb\_sec} / (\text{stripe\_breadth} * \text{stripe\_depth} * \text{fs\_blocksize})$$

For example, with a file system blocksize of 4k, a **stripe\_breadth** of 384, and a **stripe\_depth** of four, the equivalent number of I/Os/sec for each well-formed I/O would be 216 Mb/sec / (384 \* 4 \* 4k). This is equivalent to 221184 k/sec / 6144k = 36 I/O/sec.

## Server Configuration

All storage subsystems are different, so users must qualify the I/O subsystem and determine the maximum amount of I/O bandwidth available. SNFS relies on the correct setting in the configuration file; if the storage system changes (for example, because of a new disk array,) the user must re-qualify the I/O subsystem to determine the amount of bandwidth available. This amount will be specified in the FSM configuration file. The user can also specify the minimum amount of bandwidth to be provided to non-real-time applications.

There are five keywords controlling QOS that can be specified in the stripe group section of the FSM configuration file. Not all keywords need be present. Typically, the user specifies the RTIO bandwidth in terms of either number of I/O operations per second (**rtios**) or megabytes per second (**rtmb**). Keywords are not case sensitive.

For a minimum configuration, only the real-time limit (either **rtios** or **rtmb**) need be specified. All other configuration variables default to reasonable values.

Table 21 QOS Configuration Keywords

Name	Description	Default
<b>Rtios</b>	The maximum number of real-time I/Os allowed in a stripe group during any one-second period.	0 (no real-time)
<b>Rtmb</b>	Maximum amount of real-time MB/sec allowed on the stripe group during any one-second period.	0 (no real-time)

Name	Description	Default
<b>RtiosReserve</b>	Amount of reserve in I/Os/sec from the maximum allowed for non-real-time I/Os. Must be greater than the equivalent to 1MB/sec or the amount that can be transferred to a single stripe line.	Equivalent to 1MB/sec
<b>RtmbReserve</b>	Amount to reserve in MB/sec from the maximum allowed for non-real-time I/O.	Must be greater than 1. 1MB/sec
<b>RtTokenTimeout</b>	Time in seconds to wait for clients to respond to a token callback.	1.5 seconds

### RTIO Upper Bound

The limit will be specified in terms of I/Os per second (parameter **Rtios**) or in terms of MB/sec (parameter **Rtmb**). Case is not sensitive. Note that I/Os per second are I/Os of any size to the disk subsystem. Either or both may be specified. If both are specified, the lower limit is used to throttle I/O. If neither is specified, no real-time I/O is available on the stripe group. These parameters are applied to a stripe group definition.

#### Example (Linux)

```
<stripeGroup> index="1" name="MyStripeGroup"
realTimeIOs="2048" realTimeMB="10"
</stripeGroup>
```

#### Example (Windows)

```
[StripeGroup MyStripeGroup]
    Rtios 2048
    Rtmb 10
```

The above example specifies that the storage system can support a maximum of 2048 I/Os per second at any instant, aggregate among all the clients, or 10 MB/sec, whichever is lower.

Most real-time I/O requests will be a stripe line at a time to maximize performance. Non-real-time I/Os will be a minimum of a file system block size.

---

**Note:** It is important to realize that the **rtios** and **rtmb** settings refer to the total amount of sustained bandwidth available on the disk subsystem. Any I/O, either real-time or non-real-time, will ultimately be deducted from this overall limit. The calculations of available real-time and non-real-time are discussed later.

Specifying **rtmb** in the FSM configuration file is only recommended if all I/Os are well formed (that is, a full stripe width). Otherwise, the conversion between MB/sec and I/Os/sec using the well-formed I/O calculation could lead to unexpected results.

---

## Reserve

To prevent deadlock, the QOS implementation never allows zero I/O/sec for non-real-time I/O. Otherwise, a system could block with many critical file system resources held waiting for I/O to become available. This is especially true via flush-on-close I/O via the buffer cache. It becomes extremely difficult to diagnose system hangs because no I/O is available. For this reason, QOS always reserves some amount of I/O for non-real-time I/O.

The minimum amount of non-real-time I/O reserved for non-real-time applications is one MB/sec. This can be changed via the stripe group section parameters (again, case is not sensitive). If both are specified, the lower of the two amounts is chosen. This amount is shared by all non-real-time applications on each client.

## Example (Linux)

```
<stripeGroup> index="1" name="MyStripeGroup"  
realTimeIOsReserve="256" realTimeMBReserve="2"  
</stripeGroup>
```

### Example (Windows)

```
[StripeGroup MyStripeGroup]
    RtiosReserve 256
    RtmbReserve 2
```

### Token Timeouts

The **RtTokenTimeout** parameter controls the amount of time the FSM waits for clients to respond to callbacks. In most normal SANs, the default two-second setting is sufficient. This value may need to be changed for a SAN that has a mixture of client machine types (Linux, Windows NT, etc.) that all have different TCP/IP characteristics. Also, large numbers of clients (greater than 32) may also require increasing the parameter.

For example, if the FSM should ever fail, the clients will attempt to reconnect. When the FSM comes back online, the amount of time the clients take to re-establish their TCP/IP connection to the FSM can differ wildly. To avoid unnecessary timeouts, the **RtTokenTimeout** parameter can be increased, meaning the FSM waits longer for callback responses.

If a client times out on a token retraction, the original requestor receives an error from the FSM that includes the IP address of the offending client. This error is logged to **syslog**, and alternatively to the desktop on Windows clients. This can help in diagnosing reconnect failures, and in determining if the token time value should be increased.

### Client Configuration

When a client obtains a non-real-time I/O token from the FSM, the token allows the client a specific amount of non-real-time I/O. If the client is inactive for a period of time, the token is relinquished and the non-real-time I/O released back to the FSM for distribution to other clients. The timeout period is controlled by the **nrtiotokenhold** mount option on UNIX platforms, and the **QOS Token Hold Time** parameter in the mount options tab of the SNFS control panel on Windows platforms. The default is sixty (60) seconds.

This means that after sixty seconds without non-real-time I/O on a stripe group, the non-real-time token for that stripe group is released. The

parameter should be specified in five (5) second increments. If it is not, it will be silently rounded up to the next five-second boundary. If the **syslog** level is set to **debug**, the file system dumps out its mount parameters so the value can be seen.

---

## Real-time I/O

A process requests real-time (ungated) I/O by using the SNFS External API **SetRtio** call (**F\_SETRIO ioctl**). A library function is included in the External API sample source code that provides all the required cross-platform handling.

As an example, assume that a video playback application requires a constant rate of 186 MB/sec to correctly display images without dropping any frames. The application gates itself; that is, it requests I/O at a rate to satisfy the requirements of correctly displaying an image. QOS provides a mechanism so other I/O requests do not perturb the real-time display.

In the following example, assume the I/O subsystem has been qualified at 216 MB/sec. The file system block size is 4k. The disk subsystem is actually a large RAID array that internally maps many drives to a single LUN. There are four LUNs in the stripe group; each LUN is optimized for a 1.5 MB transfer. This corresponds to the following in the fsm configuration file:

### Example (Linux)

```
<stripeGroup index="1" name="MyStripeGroup"
stripeBreadth="384" realTimeMB="216">
  <disk index="0" diskLabel="CvfsDisk0"
diskType="VideoDrive"/>
  <disk index="0" diskLabel="CvfsDisk1"
diskType="VideoDrive"/>
  <disk index="0" diskLabel="CvfsDisk2"
diskType="VideoDrive"/>
  <disk index="0" diskLabel="CvfsDisk3"
diskType="VideoDrive"/>
</stripeGroup>
```

### Example (Windows)

```
[StripeGroup MyStripeGroup]
StripeBreadth 384
Node CvfsDisk0 0
Node CvfsDisk1 1
Node CvfsDisk2 2
Node CvfsDisk3 3
Rtmb 216
```

Also, assume there is only one stripe group for user data in the file system. As recommended by Quantum, there may be other stripe groups for metadata and journal that are not shown.

---

## SetRtio

---

Initially, all stripe groups in the file system are in non-real-time mode. Clients make their requests directly to the I/O subsystem without any gating. In our example, the process requires 186 MB/sec and the system designers know there will never be a need to support more than one stream at 186 MB/sec.

The **SetRtio** request has a number of flags and parameters to control its operation. These are all documented in the **external\_api.pdf** file that describes the external API in detail. For this example, set the handle for the indicated stripe group using the **RT\_SET** parameter.

---

## Oversubscription

---

In most cases, system designers ensure that the amount of **RTIO** is not oversubscribed. This means that processes will not ask for more **RTIO** than is specified in the configuration file. However, it is possible to request more **RTIO** than is configured. The API uses the **RT\_MUST** flag to indicate that the call must succeed with the specified amount. If the flag is clear, the call allocates as much as it can. In both cases, the amount allocated is returned to the caller.

---

## Handles

---

The **SetRtio** call accepts two different types of handles. The first is a handle to the **root** directory. In this mode the stripe group is put into real-time mode, but no specific file handle is tagged as being **ungated**. Real-time I/O continues on the stripe group until it is explicitly cleared with a **SetRtio** call on the **root** directory that specifies the **RT\_CLEAR** flag; the file system is unmounted; or the system is rebooted. It is up to the application to make a subsequent call to **EnableRtio** (**F\_ENABLERTIO**) on a specific handle.

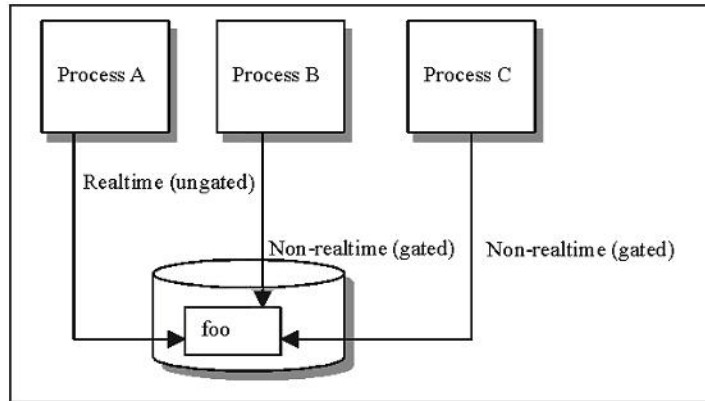
If the handle in the **SetRtio** call refers to a regular file, it is the equivalent of a **SetRtio** call on the root directory followed by an **EnableRtio** call. The file handle will be ungated until it is closed, cleared (**RT\_CLEAR** in a **SetRtio** call), or disabled (**DisableRtio**). When the handle is closed, the amount of real-time I/O is released back to the system. This causes the FSM to readjust the amount of bandwidth available to all clients by issuing a series of callbacks.

The client automatically issues a call to the FSM with the **RT\_CLEAR** flag specifying the amount of real-time I/O set on the file. If multiple handles are open on the file—each with a different amount of real-time I/O—only the last file close triggers the releasing action; all aggregate **RTIO** are released.

This automatic clearing of real-time I/O is carried out in the context of the process that is closing the file. If the FSM cannot be reached for some reason, the request is enqueued on a daemon and the process closing the file is allowed to continue. In the background, the daemon attempts to inform the FSM that the real-time I/O has been released.

Different processes can share the same file in real-time and non-real-time mode. This is because the level of gating is at the handle level, not the file level. This allows a real-time process to perform ingest of material (video data) at the same time as non-real-time processes are performing other operations on the file.

Figure 81 Sharing Access to Files



In [Figure 81](#), Process A has ungated access to file **foo**. Processes B and C also are accessing file **foo**, but the client gates their I/O accesses. If multiple handles are open to the same file and all are in real-time mode, only the last close of the handle releases the real-time I/O back to the system. This is because on most platforms the file system is informed only on the last close of a file.

## Ungated files

It is also possible to denote using the **RT\_NOGATE** flag that a handle should not be gated without specifying any amount of real-time I/O. This is useful for infrequently accessed files (such as index files) that should not be counted against the non-real-time I/O. System designers typically allow for some amount of overage in their I/O subsystem to account for non-gated files.

## Calculating Available RTIO

When the FSM receives a request for RTIO, it takes the amount reserved into consideration. The reserve amount functions as a soft limit beyond which the FSM will not traipse. The calculation for **RTIO** is as follows:

$$\text{available\_rtio} = (\text{rtio\_limit}) - (\text{rtio\_current}) - (\text{rtio\_reserve})$$



In the above calculation, **rtio\_limit** is the stripe group's maximum number of IOs (the value of parameter **Rtios**), **rtio\_current** is the total number of currently reserved real-time IOs, and **rtio\_reserve** is the minimum IOs reserved for non-realtime IOs (the value of **RtiosReserve**).

All internal calculations are done in terms of I/O/sec.

## Non-Realtime I/O Configuration

In order to reserve bandwidth for non-realtime I/O (RVIO) operations on certain clients, you must specify the amount in the QOS central configuration file. This file is located under **\$CVFSROOT/config/** (for example, **/usr/cvfs/config**). The configuration file name consists of the file system name and the suffix **\_rvio.opt**. For example, the central configuration file name for a file system called **fs1** would be **fs1\_rvio.opt**.

The configuration doesn't affect the normal RTIO requests; it affects only the bandwidth allocation to non-RTIO requests. Note the following characteristics of RVIO:

- 1 RTIO has higher priority and is always satisfied first. RVIO uses whatever bandwidth is left.
- 2 RVIO reservation is not guaranteed. Instead, it is adjusted dynamically. When there are new RVIO or RTIO requests, the bandwidth reserved for clients with previous RVIO requests is readjusted. Each RVIO client will get the RVIO bandwidth reserved proportional to its request amount.
- 3 The RVIO bandwidth allocated for a client is the total bandwidth for non-RTIO requests on the client. The bandwidth (token) will not return like a normal non-RTIO client does if it's been idle for a hold time. Non-RTIO requests on clients with an RVIO reservation is subject to the same throttling mechanism as non-RTIO requests on normal clients.
- 4 Other active non-RTIO clients equally share the bandwidth left over after the possible RTIO and RVIO allocations. If no bandwidth is left, the minimal reserved bandwidth (defined in the stripe group section of the file system configuration file) is used.

A central configuration file has multiple entries, and each entry defines the RVIO reservation for a client. Following are the fields of an entry:

host bw-type sg=yy,[sg=yy]

- **host** is the host name, IP address (either V4 or V6), or FQDN, etc. of the client. The host name should be able to be resolved (converted to a valid IP address) by the FSM server. If there are multiple IPs on the host, use the IP that is used to communicate with the FSM.
- **bw-type** is the type of bandwidth to be specified. There are two bandwidth type options:
  - **qosmb** means the subsequent value for bandwidth reservation uses MB/s (megabytes per second) as the unit of measure.
  - **qosios** means the subsequent value for bandwidth reservation uses IOs/s (inputs/outputs per second) as the unit of measure.
- **sg** stands for stripe group. You may specify a stripe group by entering the stripe group name, or by stripe group number starting from 0 for the first stripe group. If you'd like to specify the same RVIO bandwidth reservation for all eligible stripe groups, you can use the asterisk wildcard in the format \*=yy.

Any line in the configuration file starting with the pound sign (#) is considered a comment line and is not executed.

For additional information about entering the configuration file for QOS, see the man page called **qos\_config.1**.

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## Configuration File Examples

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Following are some example configuration file entry examples:

```
box1.xyz.com qosios 2=200,4=50,sg5=45
10.10.1.8      qosmb *=60
```

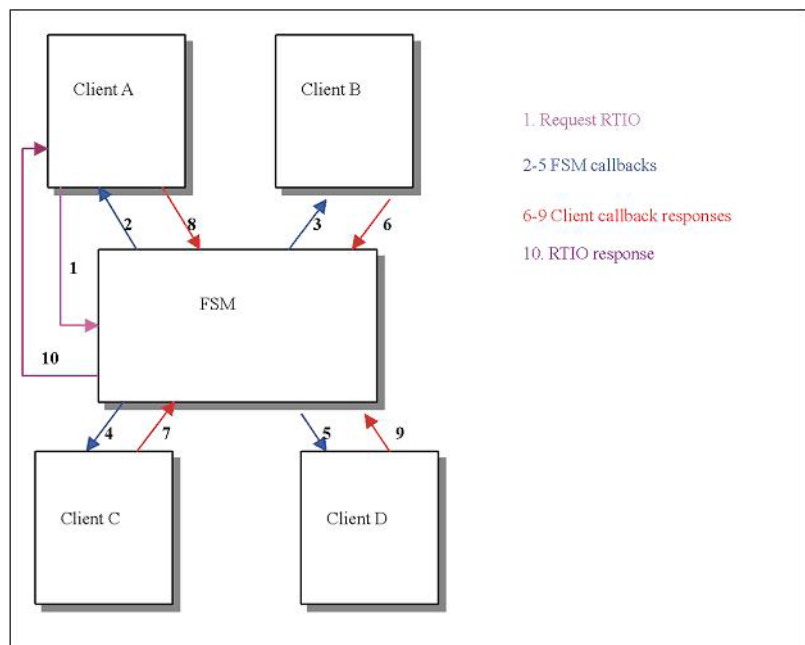
## Callbacks

The cornerstones of the communications between the FSM and the client are callbacks and tokens. A callback is an unsolicited message from the FSM to the client requesting that the client adjust its real-time I/O parameters. The callback contains a token that specifies the amount of non-real-time I/O available on a stripe group.

Initially, all stripe groups in a file system are in non-real-time (ungated) mode. When the FSM receives the initial request for real-time I/O, it first issues callbacks to all clients informing them that the stripe group is now in real-time mode. The token accompanying the message specifies no I/O is available for non-real-time I/O. Clients must now obtain a non-real-time token before they can do any non-real-time I/O.

After sending out all callbacks, the FSM sets a timer based on the **RtTokenTimeout** value, which by default is set to 1.5 seconds. If all clients respond to the callbacks within the timeout value the **RTIO** request succeeds, and a response is set to the requesting client.

Figure 82 Callback Flow for Initial RTIO Request



In the above diagram, a process on client A requests some amount of **RTIO** in Step 1. Since this is the first request, the FSM issues callbacks to all connected clients (Steps 2-5) informing them that the stripe group is now in real-time mode. The clients respond to the FSM in Steps 6-9. After all the clients have responded, the FSM responds to the original requesting client in Step 10.

If the timer expires and one or more clients have not responded, the FSM must retract the callbacks. It issues a response to the requesting client with the IP number of the first client that did not respond to the callback. This allows the requesting client to log the error with the IP number so system administrators have a chance of diagnosing the failure. It then sends out callbacks to all the clients to which it first sent the callbacks, retracting them to the original state. In our example, it would set the stripe group back to non-real-time mode.

After sending out the callbacks, the FSM waits for a response using the **RtTokenTimeout** value as before. If a client again does not respond within the timeout value, the callbacks are retracted and sent out again. This repeats until all clients respond. During this time of token retractions, real-time requests cannot be honored and will only be enqueued.

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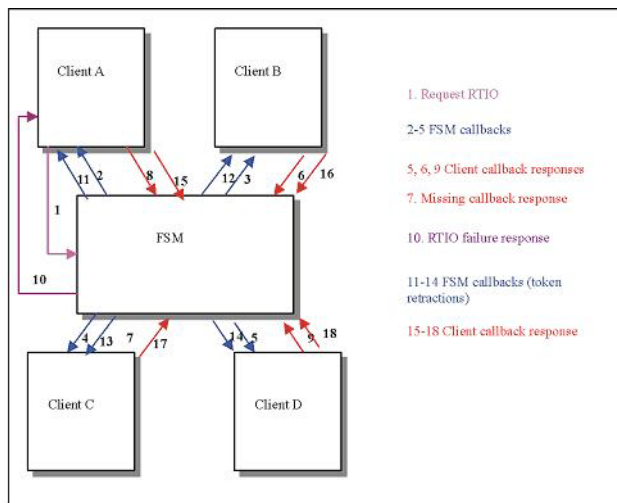
## Callback Failures

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The FSM must handle a case where a client does not respond to a callback within the specified timeout period (**RtTokenTimeout**). If a client does not respond to a callback, the FSM must assume the worst: that it is a rogue that could wreak havoc on real-time I/O. It must retract the tokens it just issued and return to the previous state.

As mentioned earlier, the original requestor will receive an error (**EREMOTE**) and the IP address of the first client that did not respond to the callback. The FSM enters the token retraction state, and will not honor any real-time or token requests until it has received positive acknowledgement from all clients to which it originally sent the callbacks.

Figure 83 Callback Retraction Example



In [Figure 83](#), Client A requests some amount of **RTIO** as in [Figure 82](#). However, assume that Client C did not respond to the initial callback in time (step 7). The FSM will return a failure to Client A for the initial **RTIO** request, then send out callbacks to all clients indicating the stripe group is no longer real-time (steps 11-14). In the example, Client C responds to the second callback, so the FSM will not send out any more callbacks. The stripe group is back in non-real-time mode.

Note that this can have interesting repercussions with file systems that are soft mounted by default (such as Windows). When the caller times out because other clients are not responding and then gives up and returns an error to the application, if at some point the FSM is able to process the **RTIO** request it may result in the stripe group being put into real-time mode after the original caller has received an error code. Both the FSM and clients log their actions extensively to **syslog**, so if this situation arises it can be detected.

In [Figure 83](#), if the stripe group were already in real-time mode the FSM would only send out callbacks to those clients that already have tokens. Once all clients responded to the token callbacks, the stripe group would be back in its original state.

## Tokens

A token grants a client some amount of non-real-time I/O for a stripe group. Tokens are encapsulated in callback messages from the FSM. Initially, no tokens are required to perform I/O. Once a stripe group is

put into real-time mode, the FSM sends callbacks to all clients informing them that they will need a token to perform any non-real-time I/O. The first I/O after receiving the callback will then request a non-real-time I/O token from the FSM.

The FSM calculates the amount of non-real-time bandwidth using the following formula:

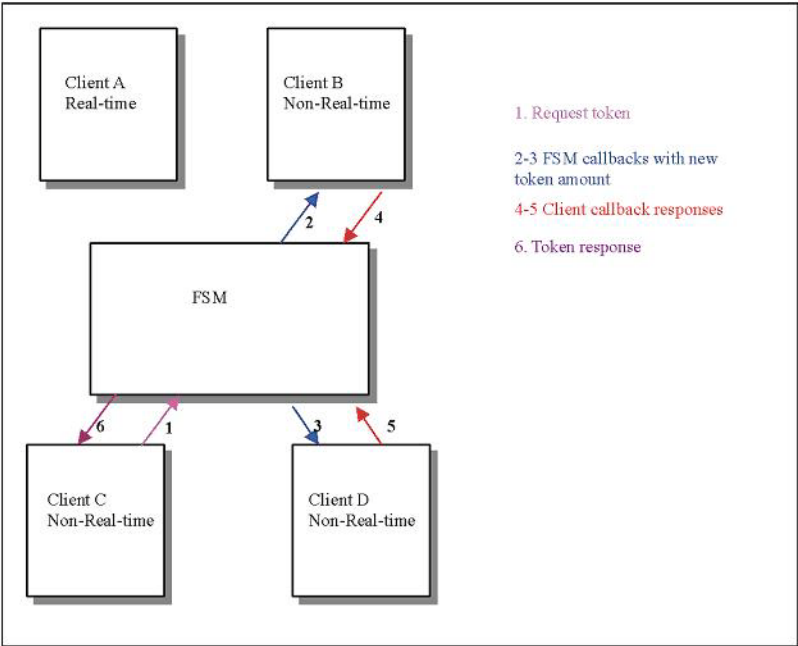
$$\text{available\_nrtio} = \frac{(\text{rtio\_limit}) - (\text{rtio\_current}) - (\text{rvio\_current})}{(\text{current\_num\_nrtio\_clients}) + 1}$$

In the above calculation, **rvio\_current** is the total bandwidth reserved by current RVIO clients. The amount of existing real-time I/O (**rtio\_current**) has already been adjusted with the reserve parameter. As each client requests a non-real-time I/O token, the number of clients increases (**current\_num\_nonrtio\_clients** in the above formula) and the amount of available non-real-time I/O decreases.

Each time there is a change in the amount of non-real-time I/O available, the FSM sends callbacks to the clients with tokens. It is important to note that unlike the initial set of callbacks where the FSM sent callbacks to all connected clients, it is now only necessary to send callbacks to those clients that have an existing token.

Once a client has a token, it can perform as much I/O per second as is allowed by that token. It does not need to contact the FSM on every I/O request. The FSM will inform the client whenever the token changes value.

Figure 84 Non-Real-time Token Adjustments



In [Figure 84](#), assume the stripe group is already in real-time mode as a result of an RTIO request from client A. Clients B and D are doing non-real-time I/O to the stripe group and have a token that specifies the amount of non-real-time I/O available. Client C then requests a non-real-time I/O token in Step 1. The FSM calls back to Clients B and D and specifies the new token amount in Steps 2-3. The clients respond in Steps 4-5, acknowledging the new token amount. The FSM then responds to Client C with the new token in Step 6.

### Failure Semantics

There are two major failures that affect QOS: FSM crashes and client crashes. These can also be loss of communication (network outages). For client and server failures, the system attempts to readjust itself to the pre-failure state without any manual intervention.

### FSM Failures

If the FSM crashes or is stopped, there is no immediate affect on real-time (ungated) I/O. As long as the I/O does not need to contact the FSM for some reason (attribute update, extent request, etc.), the I/O will

continue. From the standpoint of QOS, the FSM being unavailable has no affect.

Non-real-time I/O will be pended until the FSM is re-connected. The rationale for this is that since the stripe group is in real-time mode, there is no way to know if the parameters have changed while the FSM is disconnected. The conservative design approach was taken to hold off all non-real-time I/O until the FSM is reconnected.

Once the client reconnects to the FSM, the client must re-request any real-time I/O it had previously requested. The FSM does not keep track of QOS parameters across crashes; that is, the information is not logged and is not persistent. Therefore, it is up to the clients to inform the FSM of the amount of required **RTIO** and to put the FSM back into the same state as it was before the failure.

In most cases, this results in the amount of real-time and non-real-time I/O being exactly the same as it was before the crash. The only time this would be different is if the stripe group is oversubscribed. In this case, since more **RTIO** had been requested than was actually available, and the FSM had adjusted the request amounts, it is not deterministically possible to re-create the picture exactly as it was before. Therefore, if a deterministic picture is required across reboots, it is advisable to not over-subscribe the amount of real-time I/O.

The process of each client re-requesting **RTIO** is exactly the same as it was initially; once each client has reestablished its **RTIO** parameters, the non-real-time I/O is allowed to proceed to request a non-real-time token. It may take several seconds for the SAN to settle back to its previous state. It may be necessary to adjust the **RtTokenTimeout** parameter on the FSM to account for clients that are slow in reconnecting to the FSM.

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## Client Failures

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When a client disconnects either abruptly (via a crash or a network partition,) or in a controlled manner (via an unmount), the FSM releases the client's resources back to the SAN. If the client had real-time I/O on the stripe group, that amount of real-time I/O is released back to the system. This causes a series of callbacks to the clients (all clients if the stripe group is transitioning from real-time to non-real-time,) informing them of the new amount of non-real-time I/O available.

If the client had a non-real-time I/O token, the token is released and the amount of non-real-time I/O available is recalculated. Callbacks are sent



to all clients that have tokens informing them of the new amount of non-real-time I/O available.

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## Client Token Releases

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While it is not a failure case, the handling of a client token release is exactly the same as in the case where the client disconnected. All clients retain non-real-time tokens for a fixed amount of time. The default is 60 seconds. This can be controlled via the **nrtimeout** mount option. After the specified period of inactivity (i.e., no non-real-time I/O on the stripe group), the client will release the token back to the FSM. The FSM will re-calculate the amount of non-real-time bandwidth available, and send out callbacks to other clients.

Therefore, if a situation exists where a periodic I/O operation occurs every 70 seconds, it would be beneficial to set the **nrtime** mount option to something greater than or equal to 70 seconds to cut down on system and SAN overhead.

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## Monitoring

The current real-time statistics are available via the **cvadmin** utility. The **show long** command has been enhanced to provide information as to the current limit, the minimum amount reserved for non-real-time I/O, the number of active clients, the amount currently committed, and the amount a non-real-time application could hope to get when requesting I/O.

Whenever the stripe group status changes (such as from non-real-time to real-time mode), an event is logged to **syslog** (system event log on Windows platforms).

On the NT platform, real-time performance is also available via the **perfmon** utility. There are counters for both the client (SNFS Client) and FSM (SNFS File System Server [FSS]). In the client, a number of **rtio\_XXX** counters are available to track the number of real-time I/Os/sec, number of non-real-time I/O requests, non-real-time I/O starvation, and other counters. A full explanation of each counter is provided with the **perfmon** utility by clicking Explain. In the FSM, information about the number of outstanding non-real-time clients, available **RTIO**, and other QOS information is available.

Performance counters are not enabled by default in the client. To enable them, you must execute `cvdb -P`; this toggles the state of collection. To turn off the `perfmon` counters, do another `cvdb -P`. To re-enable, again do `cvdb -P`, and so on. To clear all client counters to zero, disable, then re-enable the counters with `cvdb -P`.

## Sharing Disk Resources

As a final example, consider the case of a full-featured disk subsystem (Redundant Array of Very Expensive Disks, or RAVED) using a very high speed interconnect. Many clients can share these disk arrays, but it is sometimes desirable to limit a client's access to the array. QOS provides a mechanism for political bandwidth management so that no one client can consume all the bandwidth of the channel interconnects.

In such a scenario, the stripe group would always be in real-time mode. Each client would have a token specifying the number of I/Os/sec permissible. If there is need to assign different reserved bandwidth for non-real-time clients, specify the client's bandwidth reservation in the RVIO config file.

The foundation of such an approach is a simple program that puts the stripe group into real-time mode as soon as the FSM is up and servicing requests. An example of such a program is included in the source code for the External API.

Once the stripe group is in real-time mode, the bandwidth as specified in the FSM configuration file is shared by all clients. In cases such as this, the real-time limit (`rtios` or `rtmb`) is calculated to be the total bandwidth desired to each client times the number of possible clients.

As each client attempted to access the disk subsystem, it would obtain a token. The FSM would send out callbacks adjusting down the amount of bandwidth available. No one client would be allowed to exceed the threshold specified in the non-realtime token. This assures fairness among all the clients.